
L'automate autoréplicateur de von Neumann

Jean-Luc Beuchat

Laboratoire de Systèmes Logiques

Ecole Polytechnique Fédérale de Lausanne

CH – 1015 Lausanne

e-mail : Jean-Luc.Beuchat@epfl.ch

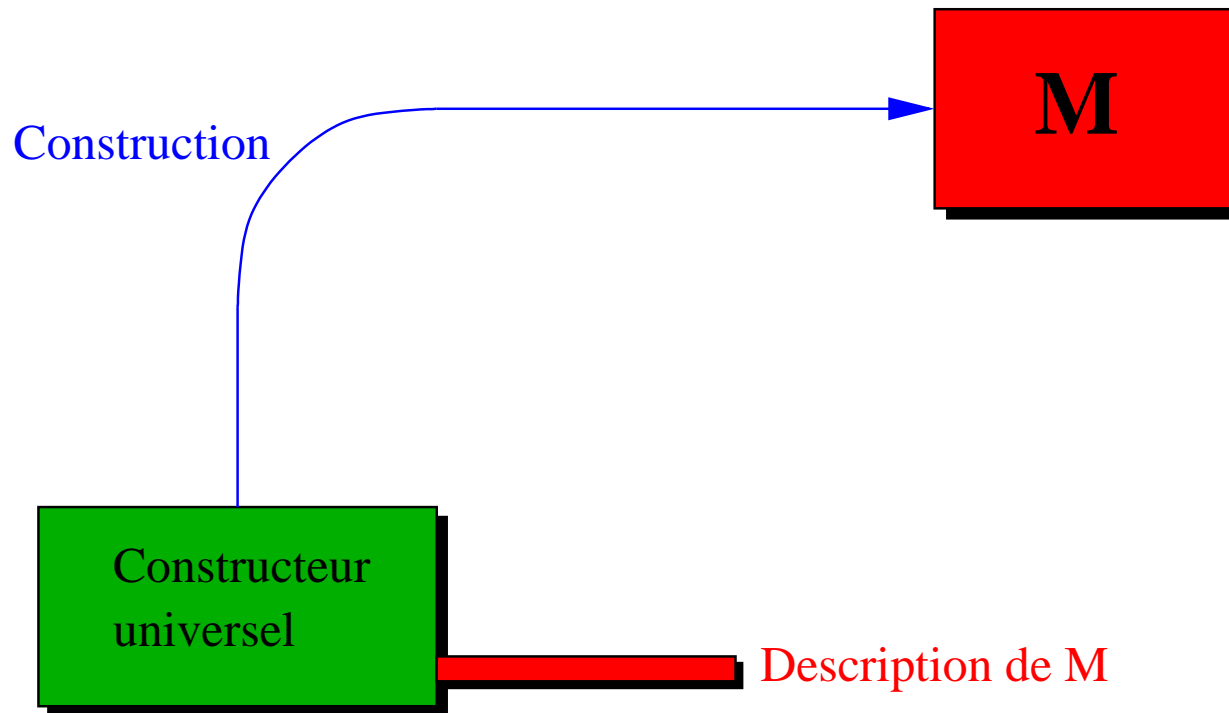
Plan du cours

- Propriétés
- Autoréplication
- Description de l'automate
- Applications

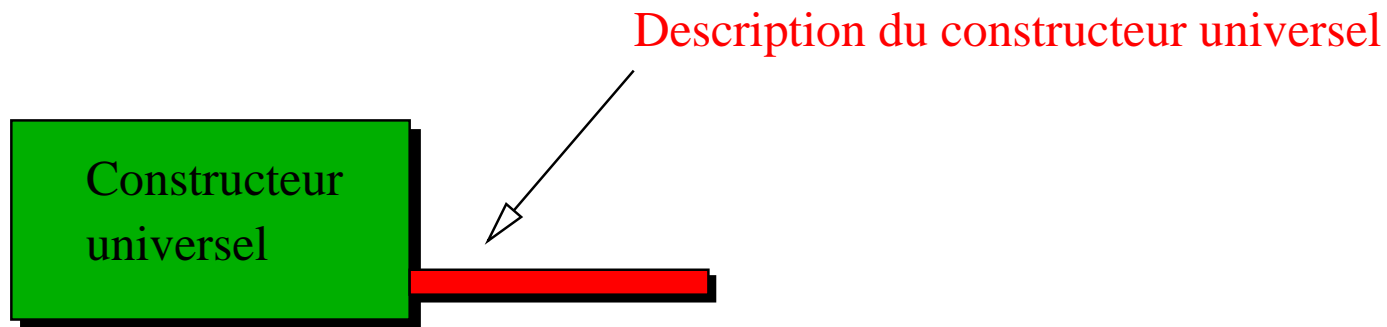
□ Machine à construire universelle



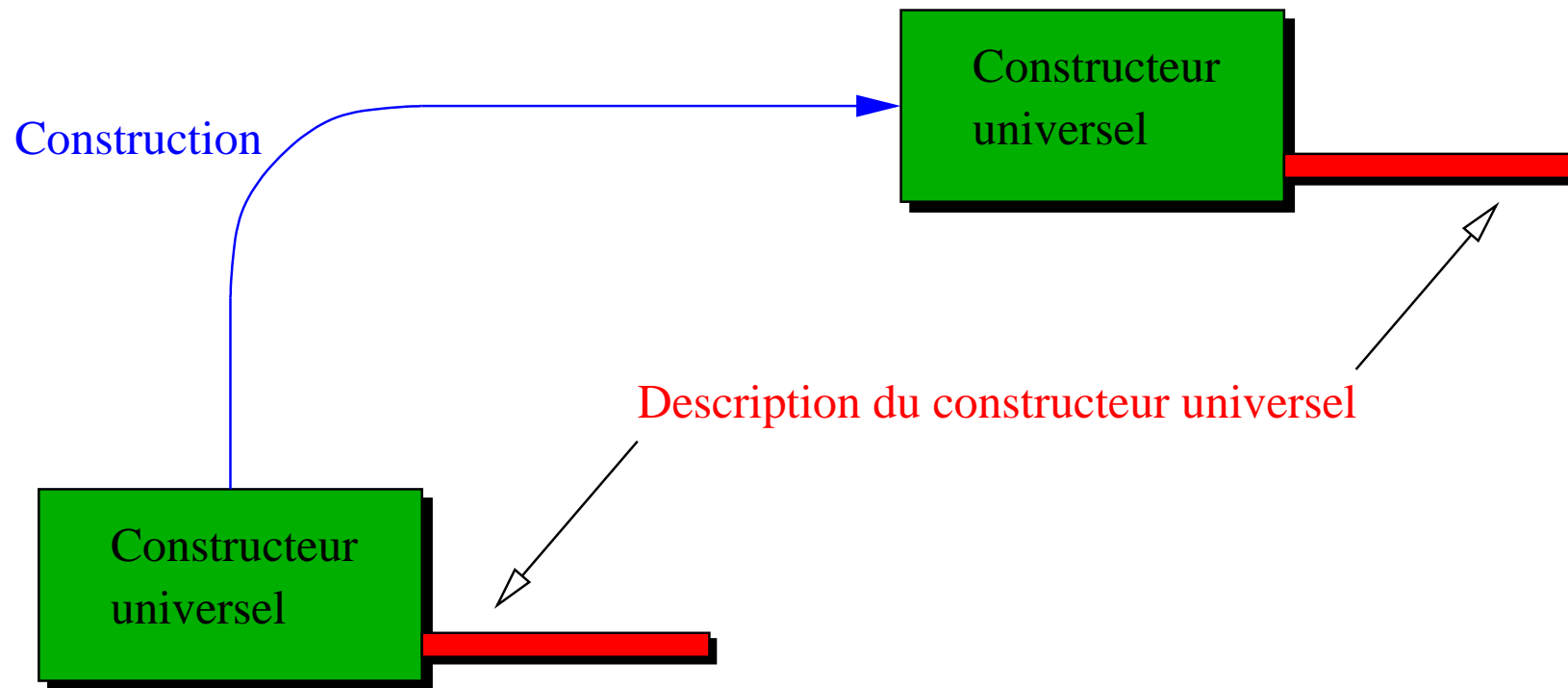
□ Machine à construire universelle



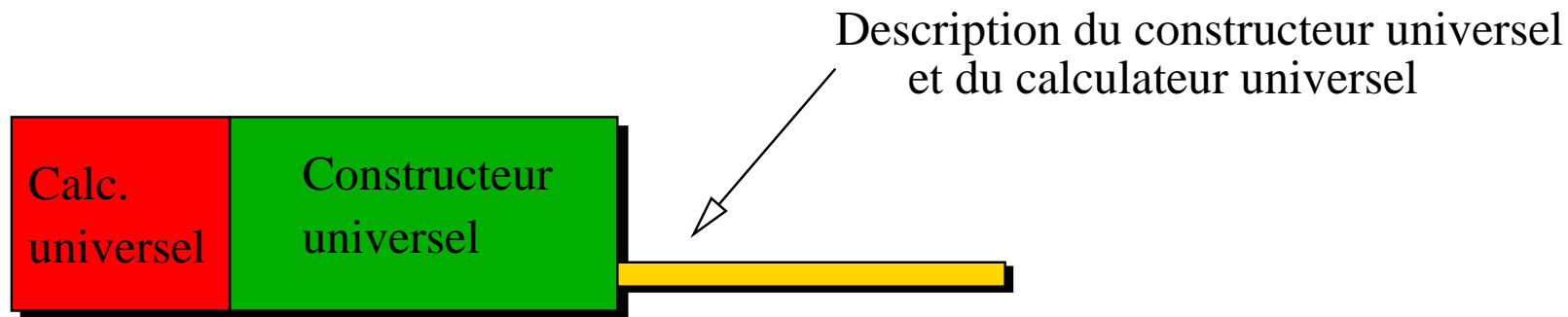
□ Autoréplication



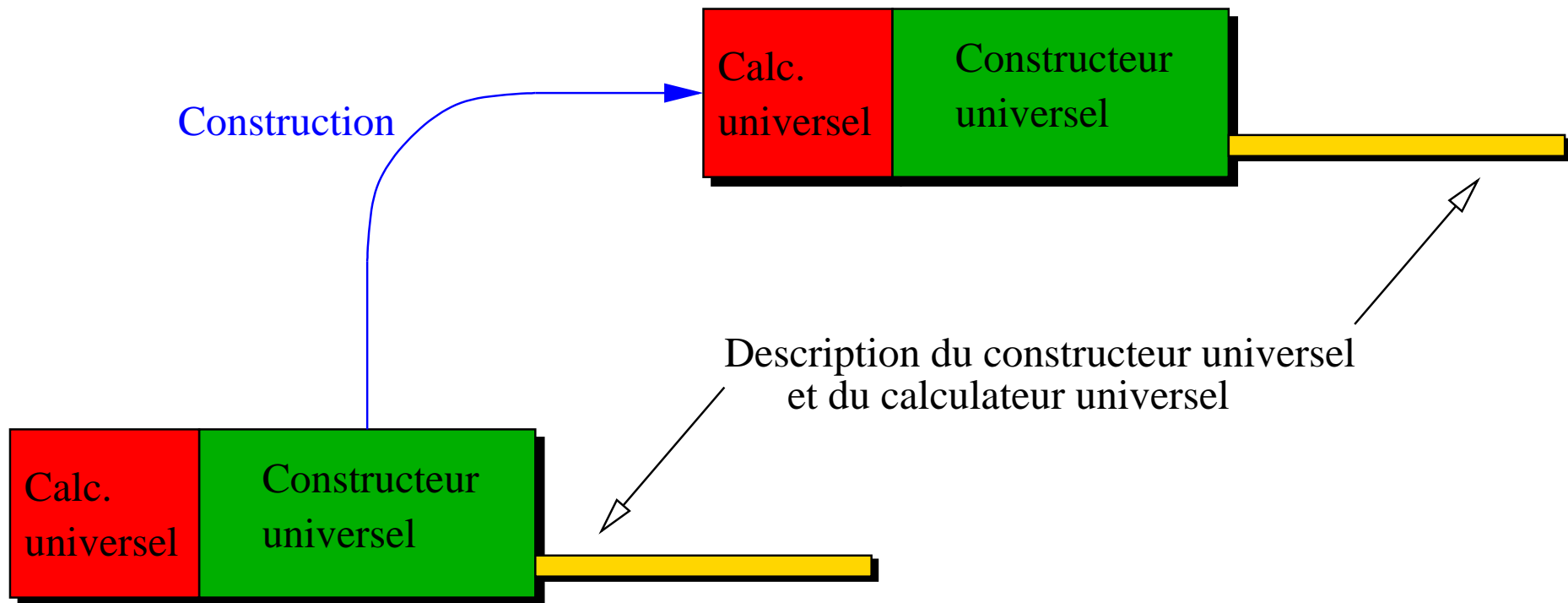
□ Autoréplication



□ Autoréplication d'un ordinateur universel

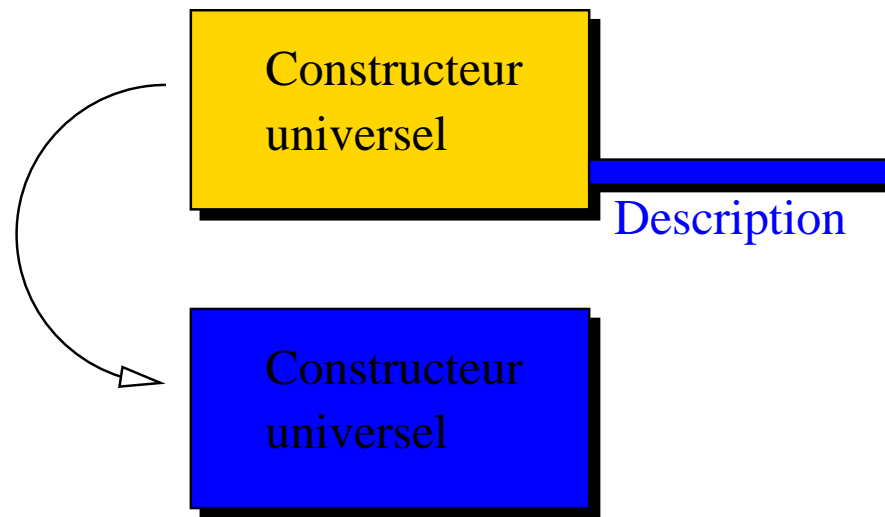


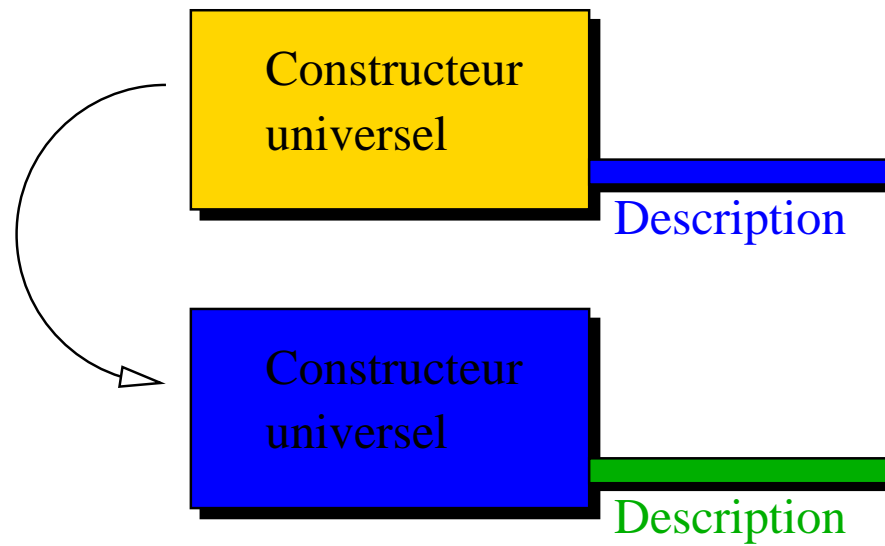
□ Autoréplication d'un ordinateur universel

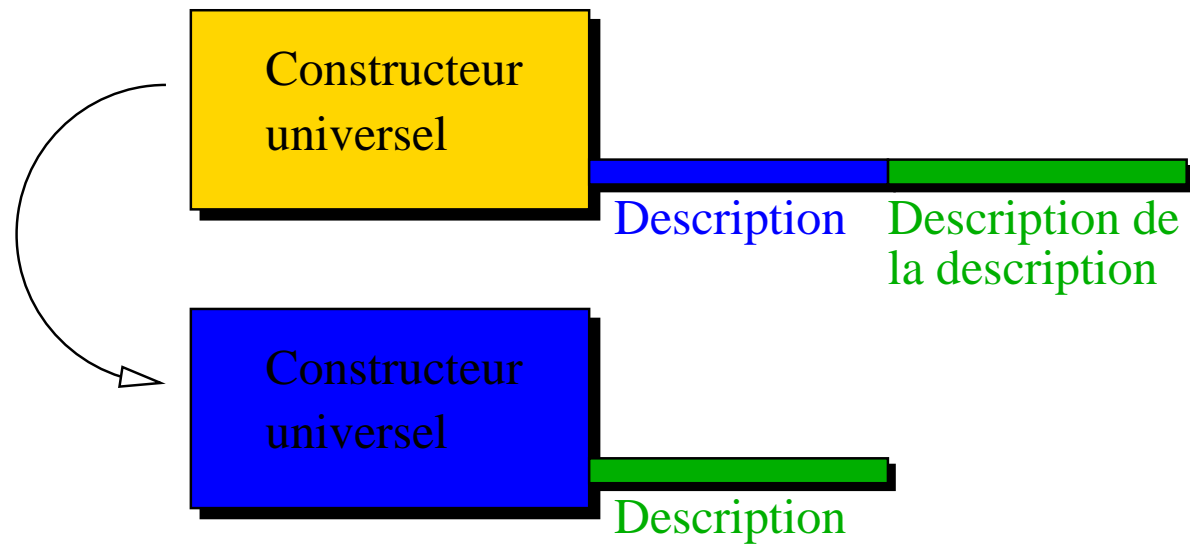


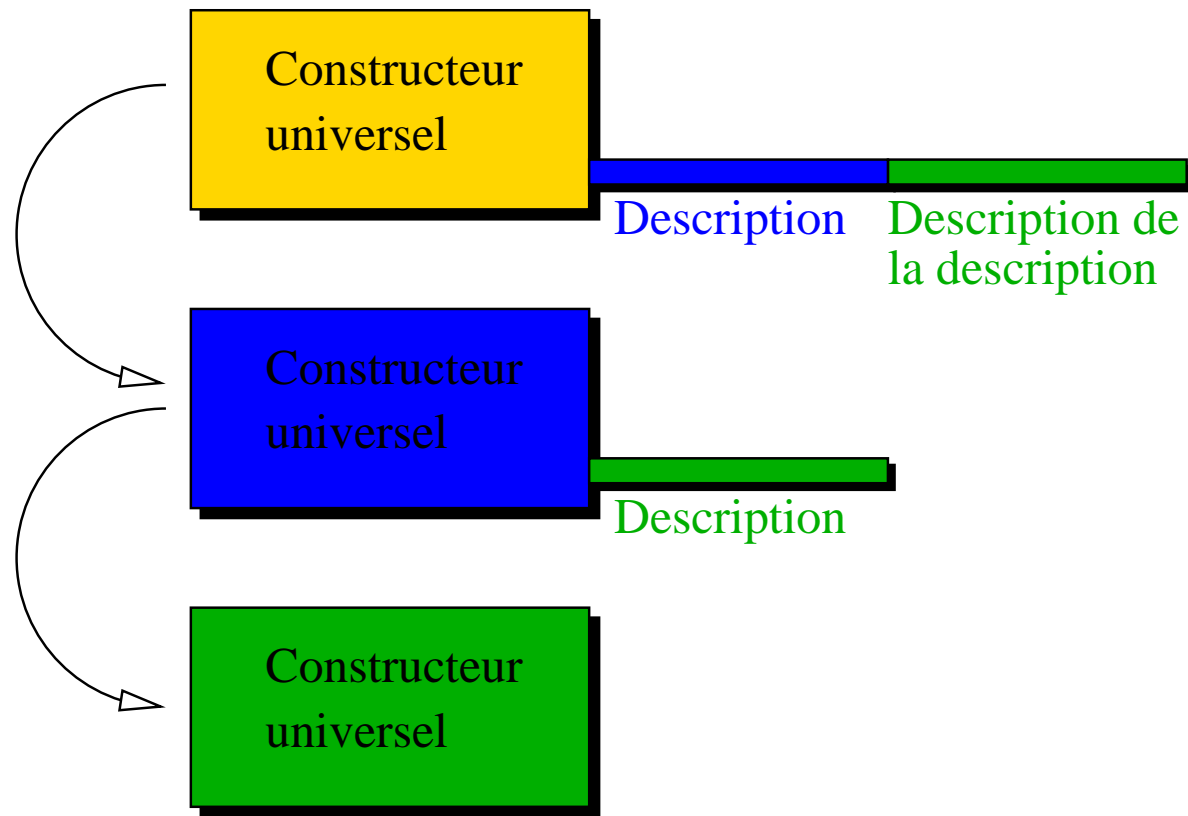
Constructeur
universel

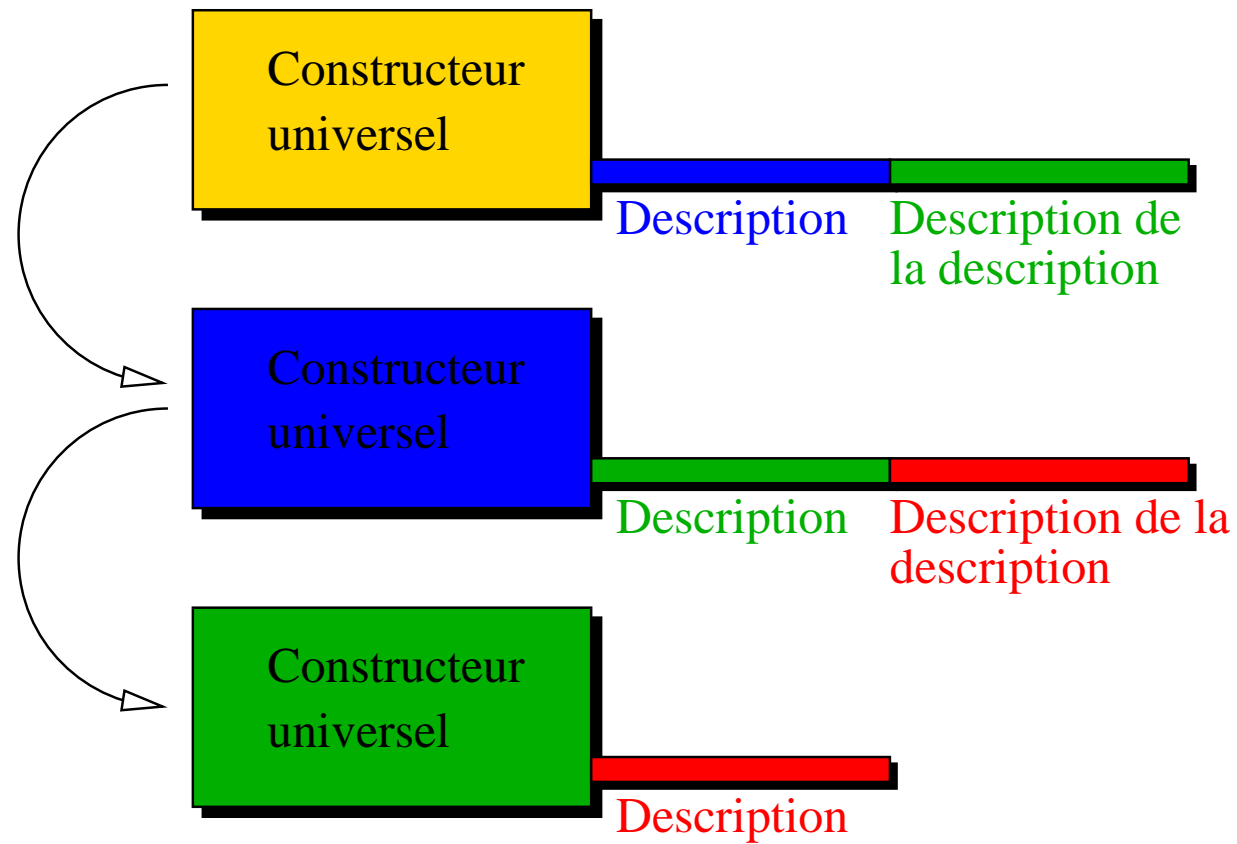
Description

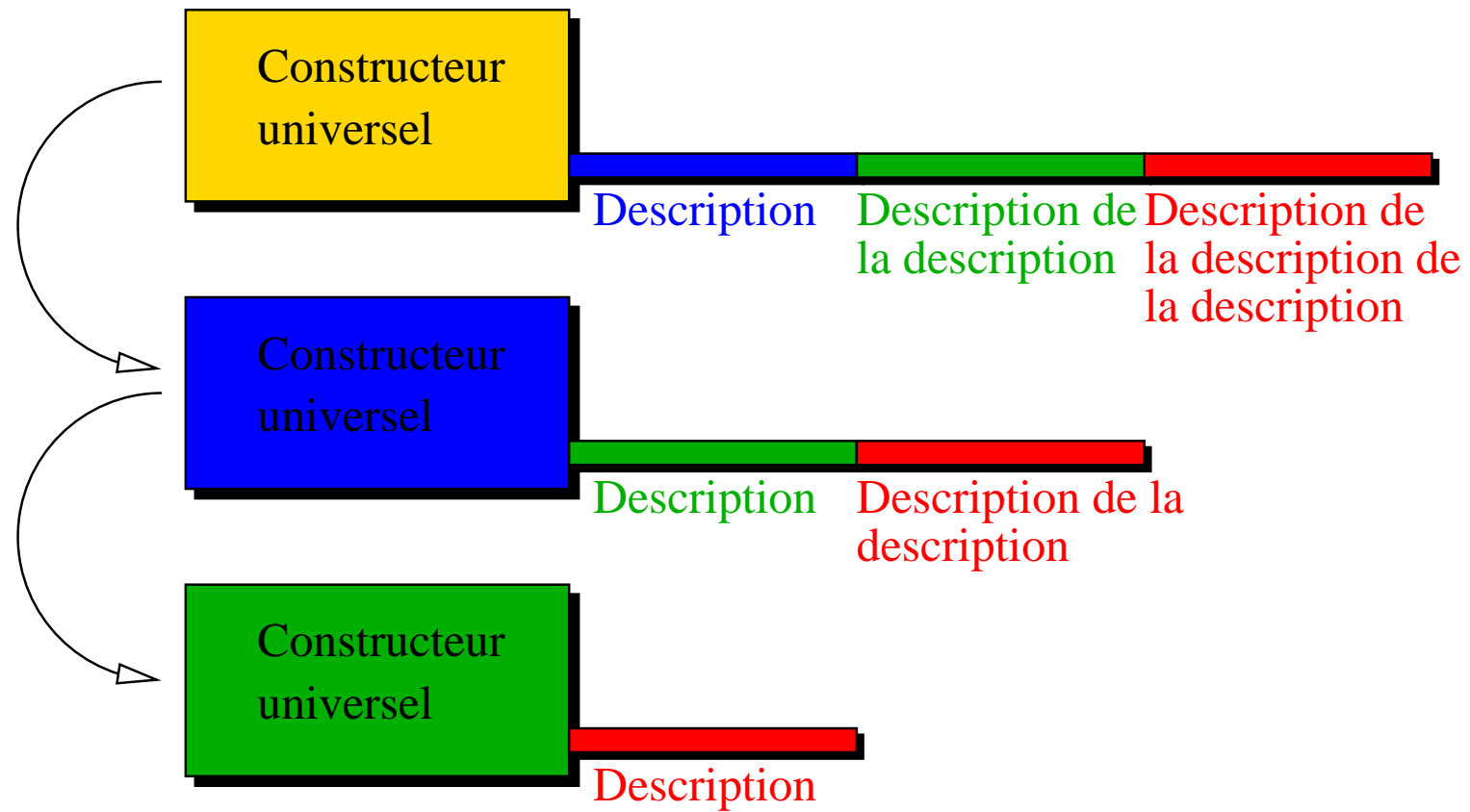


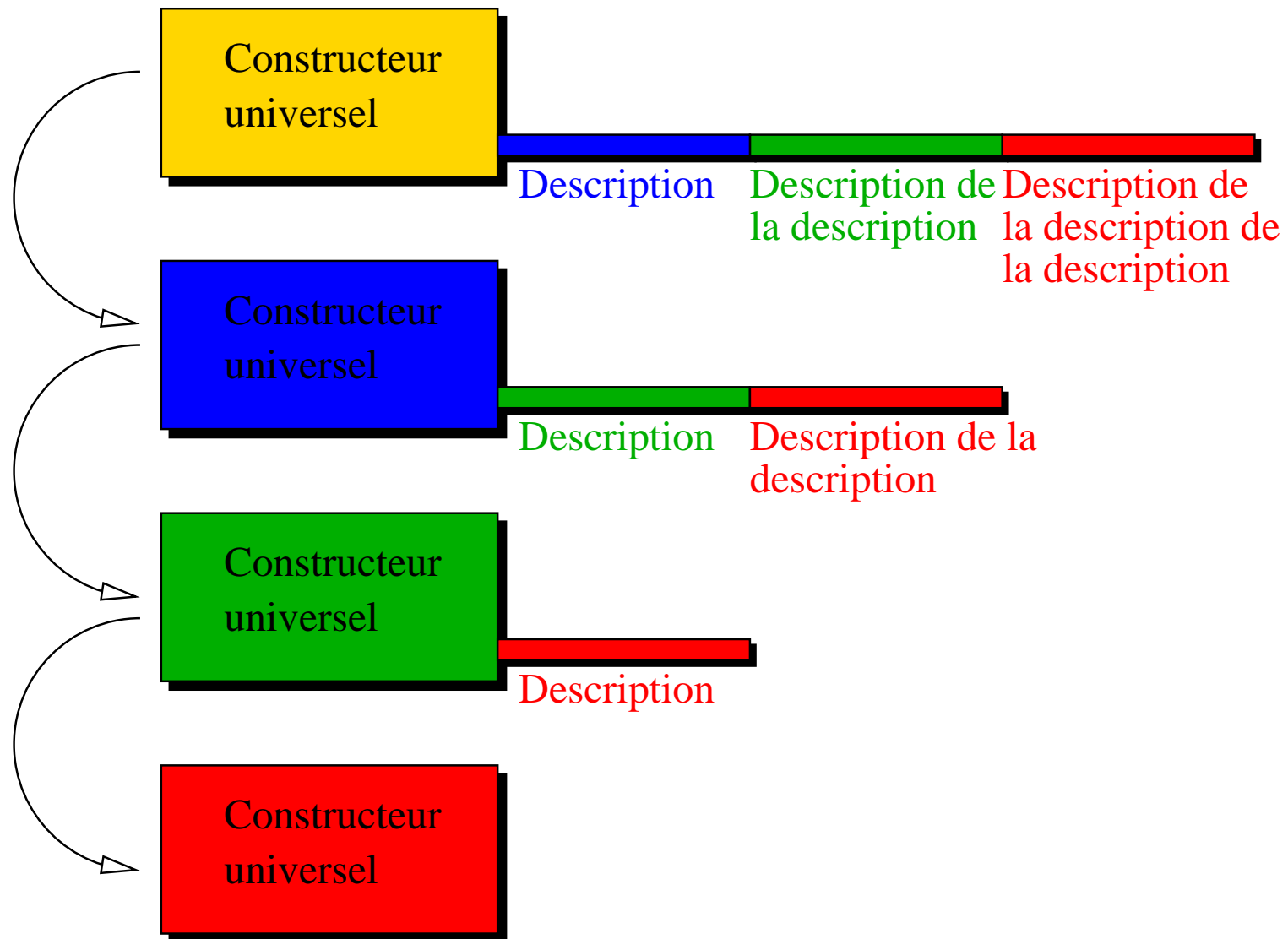








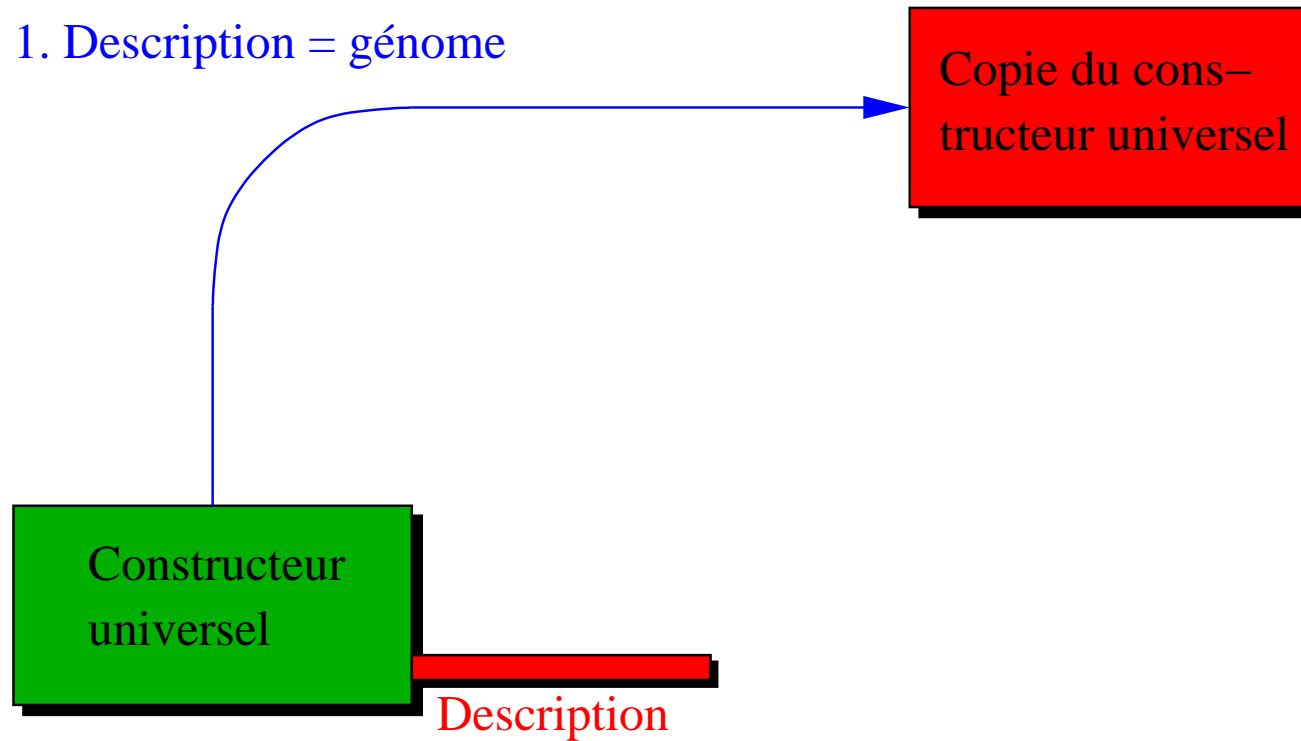


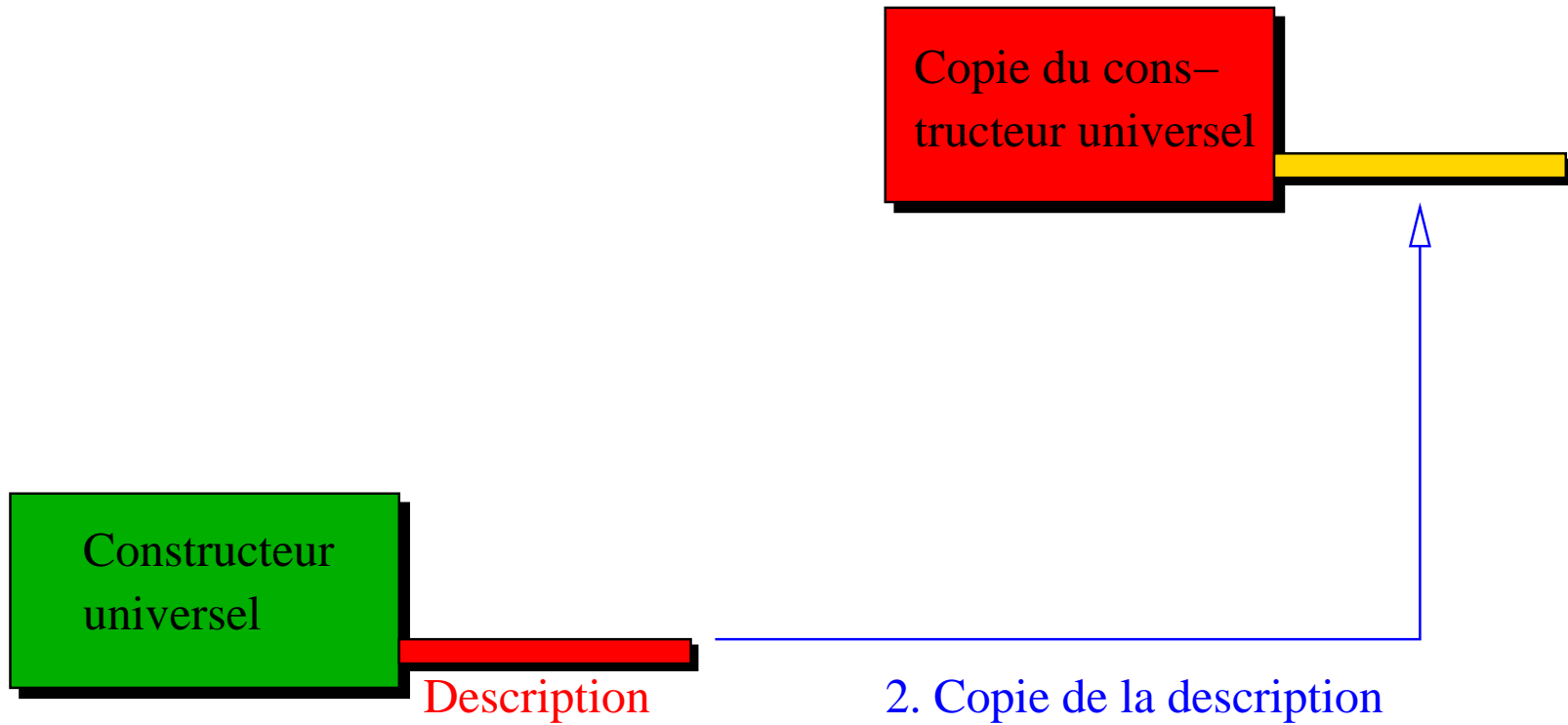


Constructeur
universel

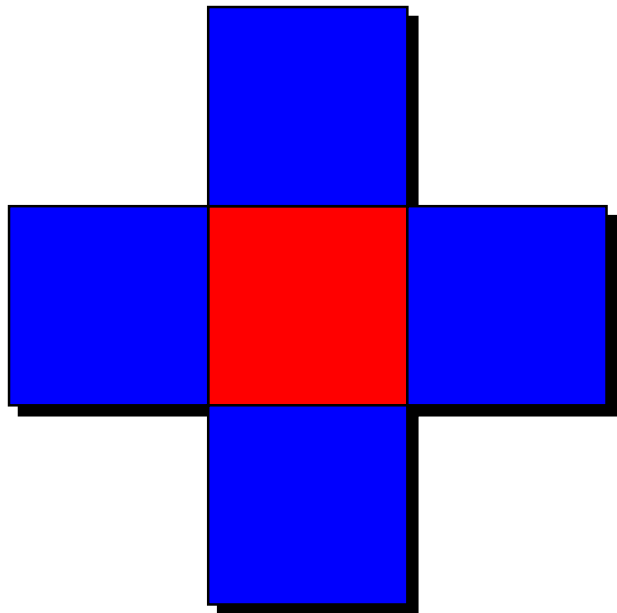
Description

1. Description = génome





Univers

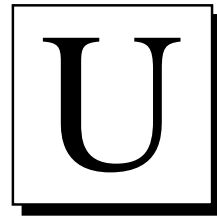


□ Automate cellulaire

⇒ 29 états

⇒ voisinage de 5 cellules

L'état quiescent

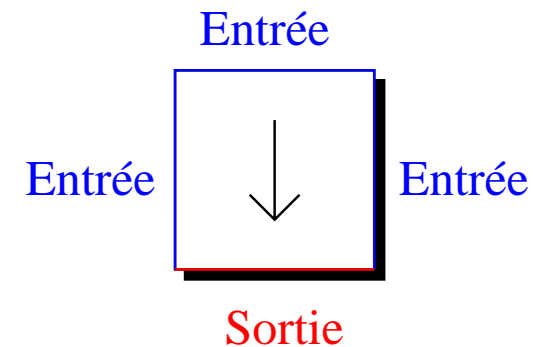


- ❑ Cellule morte
- ❑ Aucune influence sur les cellules voisines

Etats de transmission ordinaires

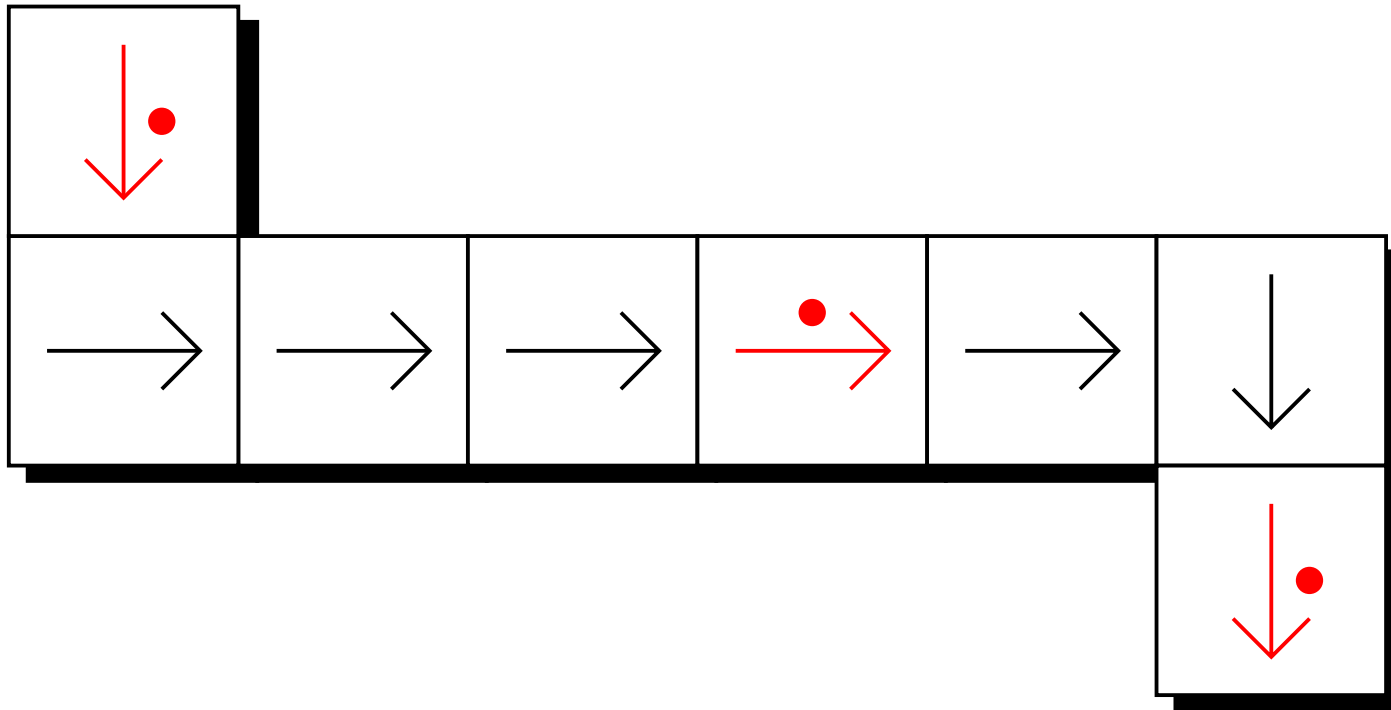
□ Non excités : $\uparrow \quad \downarrow \quad \rightarrow \quad \leftarrow$

□ Excités : $\uparrow \cdot \quad \downarrow \cdot \quad \dot{\rightarrow} \quad \dot{\leftarrow}$



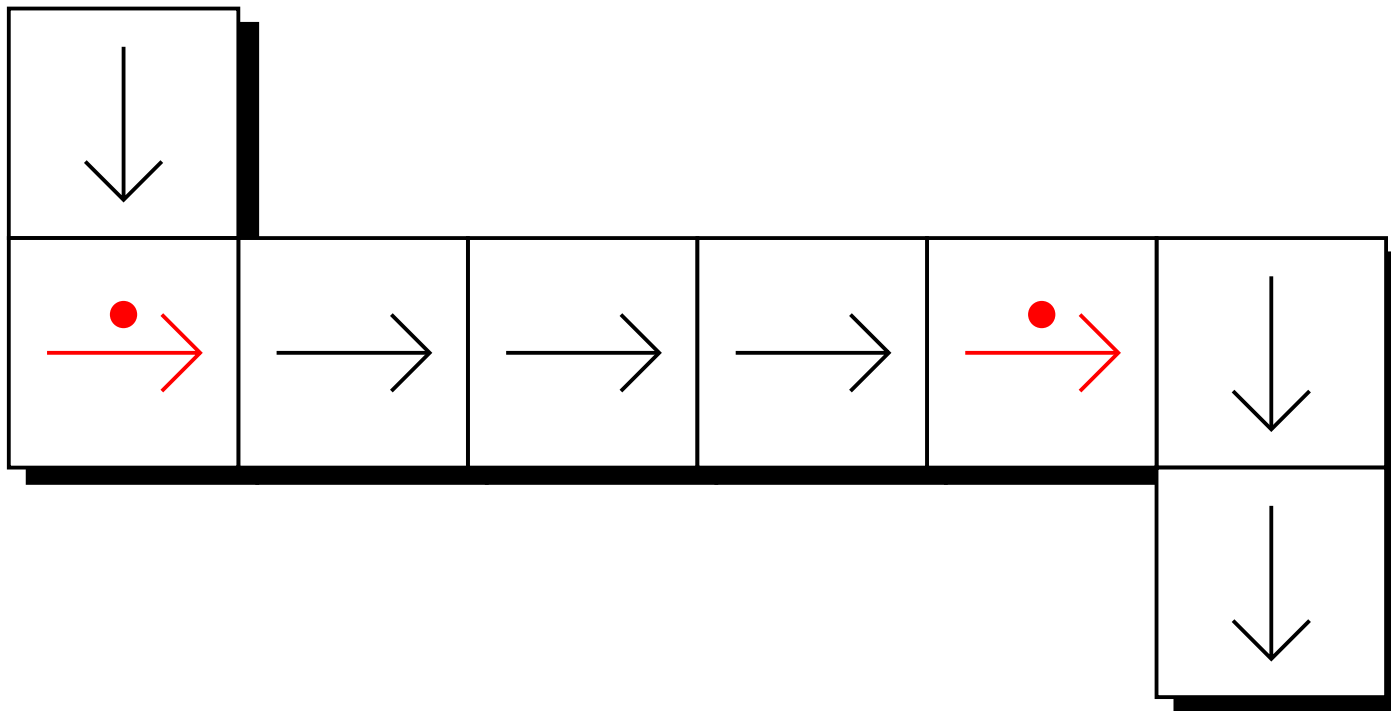
□ Propriétés (1)

⇒ Transmission d'excitations avec un **décalage unitaire**



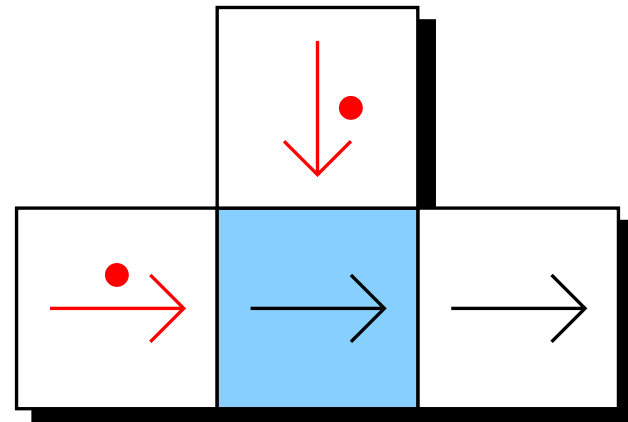
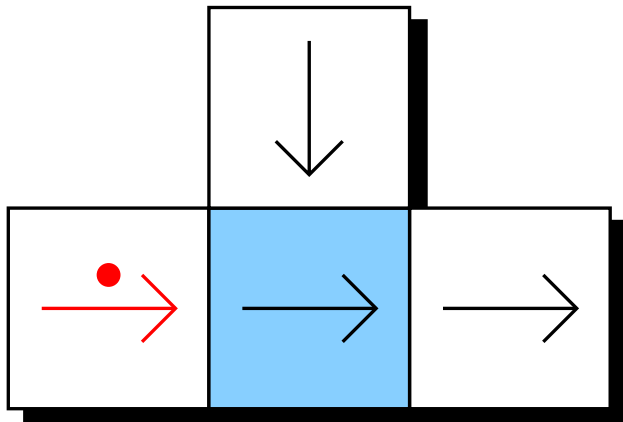
□ Propriétés (1)

⇒ Transmission d'excitations avec un **décalage unitaire**



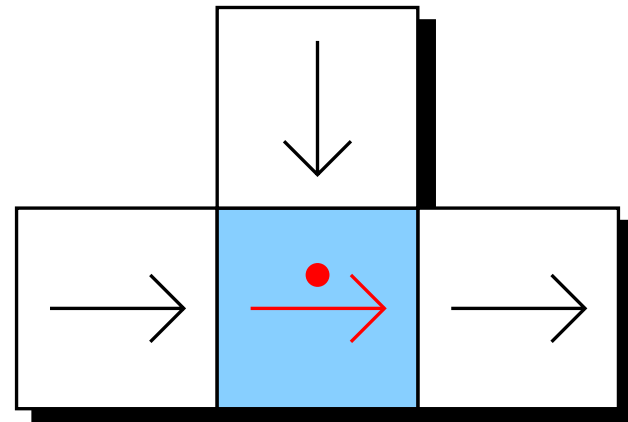
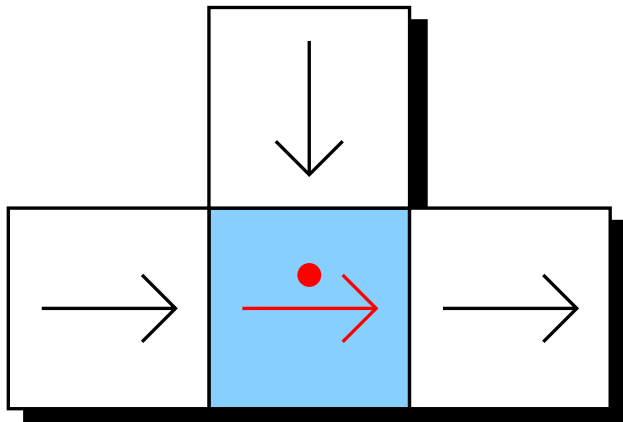
□ Propriétés (2)

⇒ Porte logique **OU**



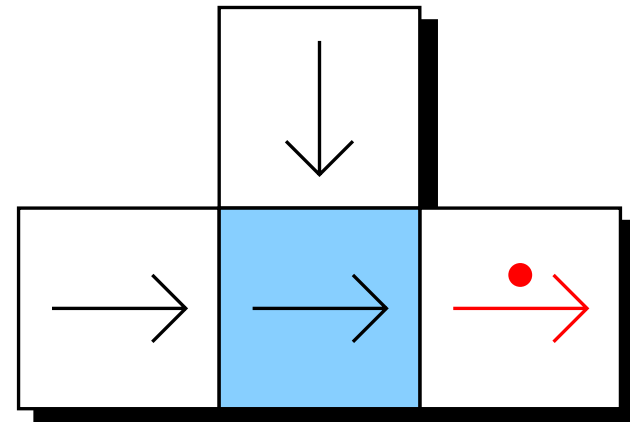
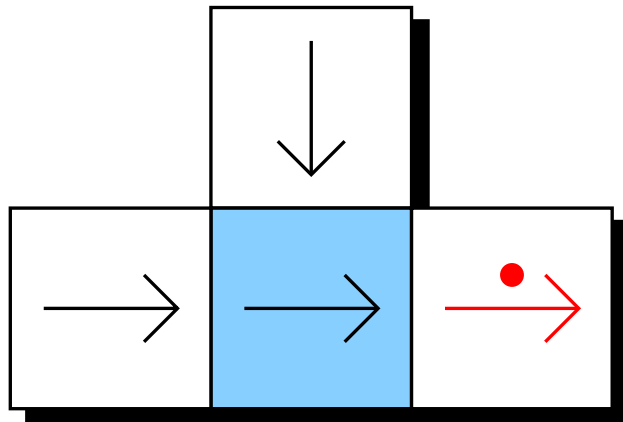
□ Propriétés (2)

⇒ Porte logique **OU**



□ Propriétés (2)

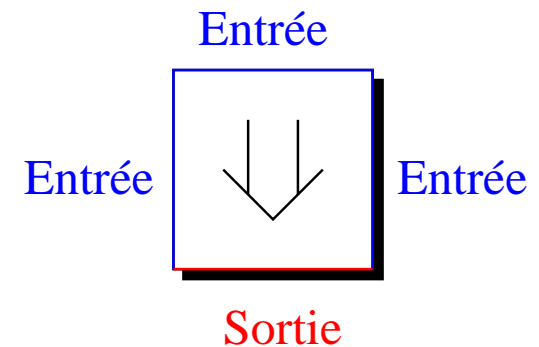
⇒ Porte logique **OU**



Etats de transmission spéciaux

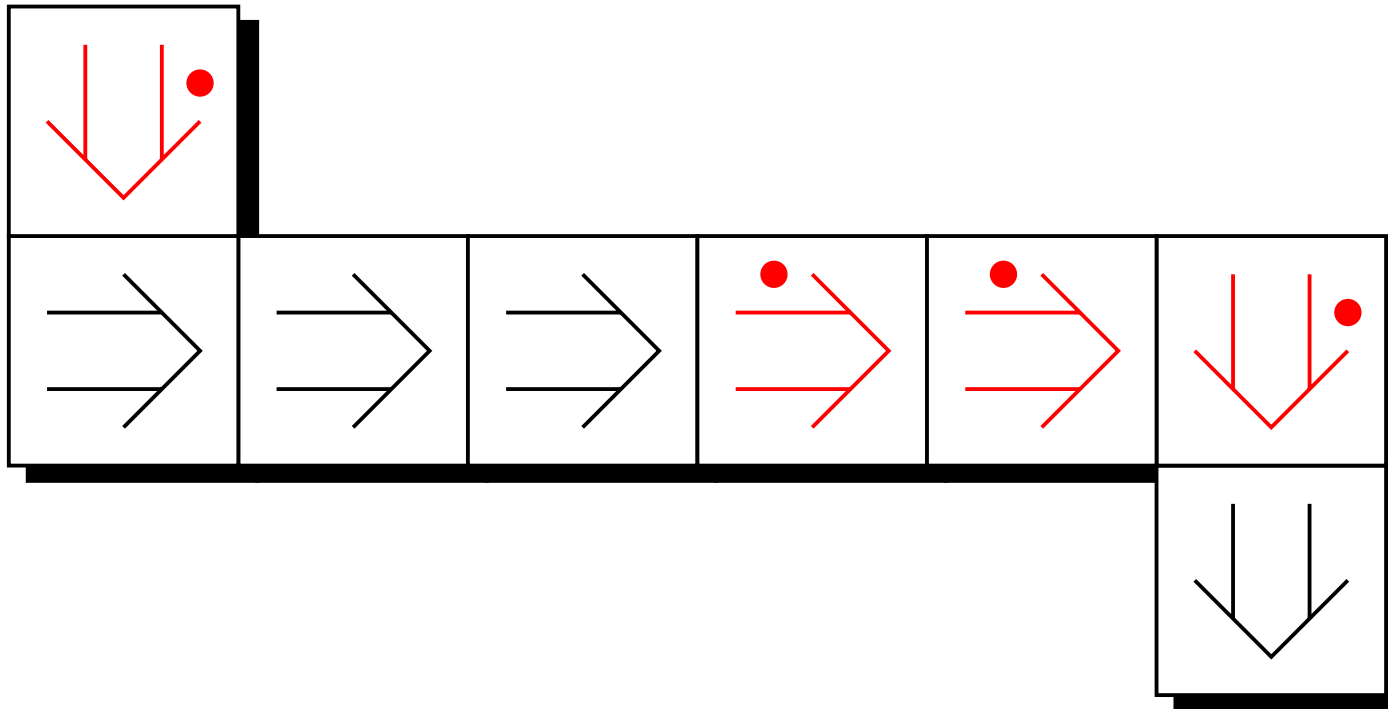
❑ Non excités : $\uparrow\uparrow$ $\downarrow\downarrow$ \Rightarrow \Leftarrow

❑ Excités : $\uparrow\cdot$ $\downarrow\cdot$ $\Rightarrow\cdot$ $\Leftarrow\cdot$



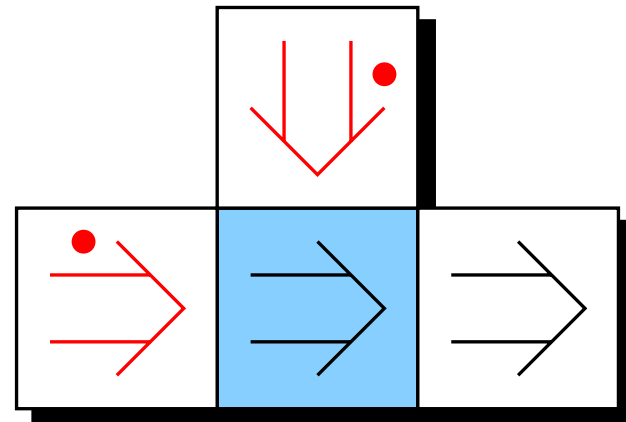
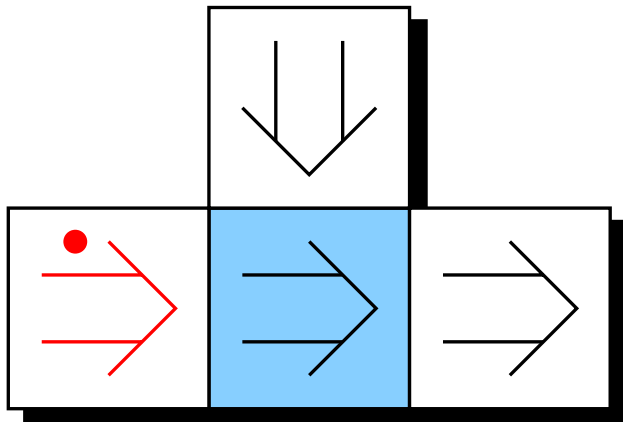
□ Propriétés (1)

⇒ Transmission d'excitations avec un **décali unité**



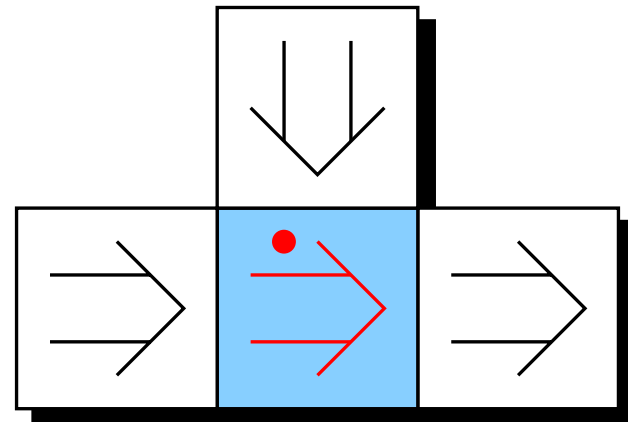
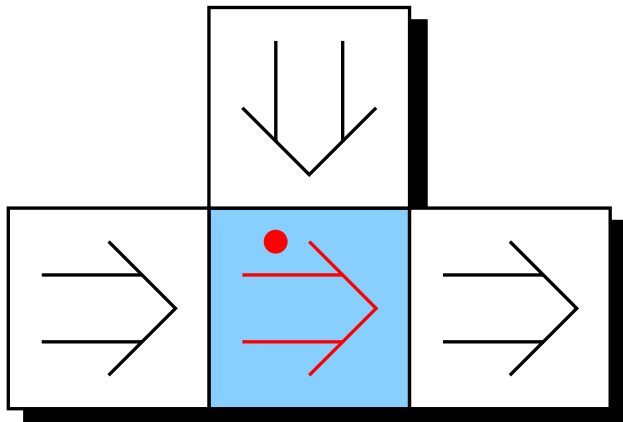
□ Propriétés (2)

⇒ Porte logique **OU**



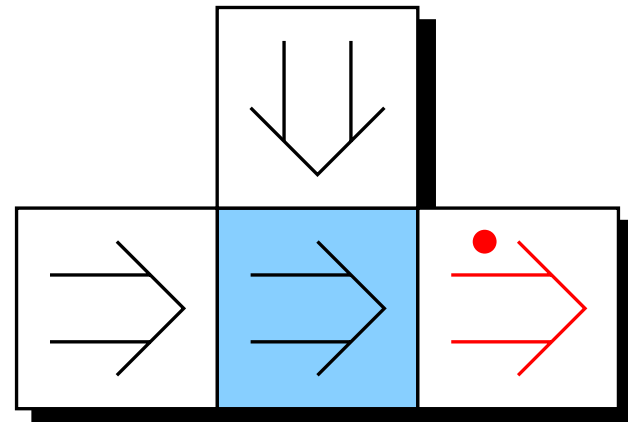
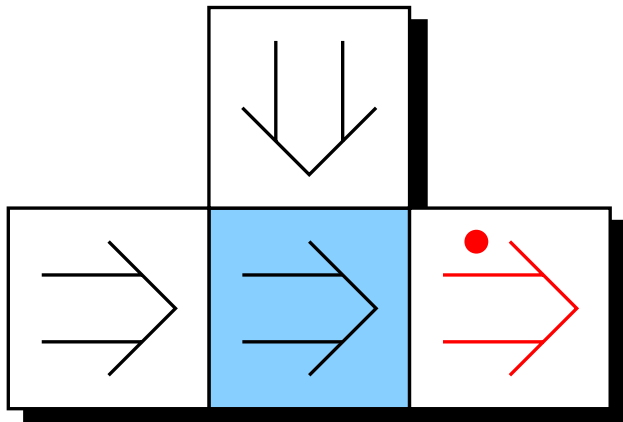
□ Propriétés (2)

⇒ Porte logique **OU**

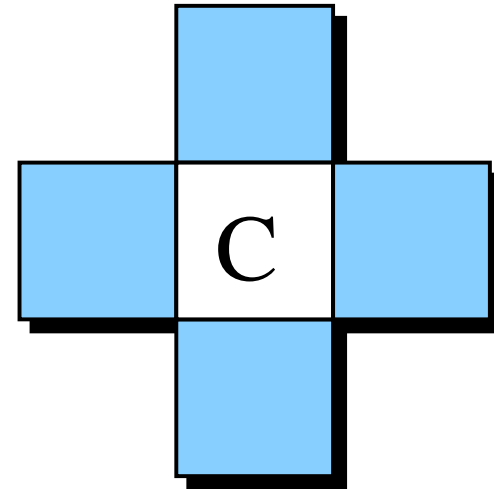
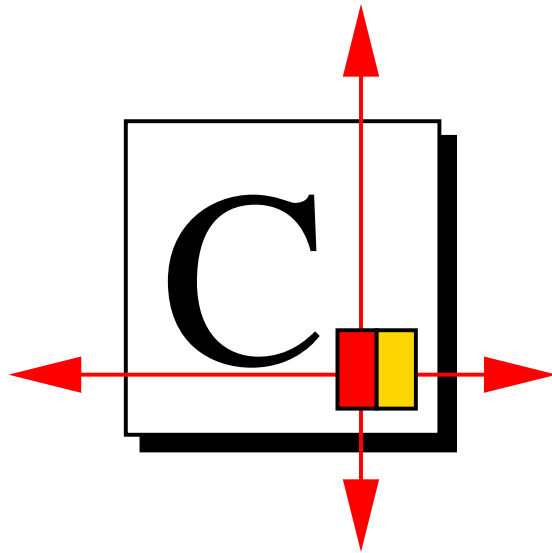


□ Propriétés (2)

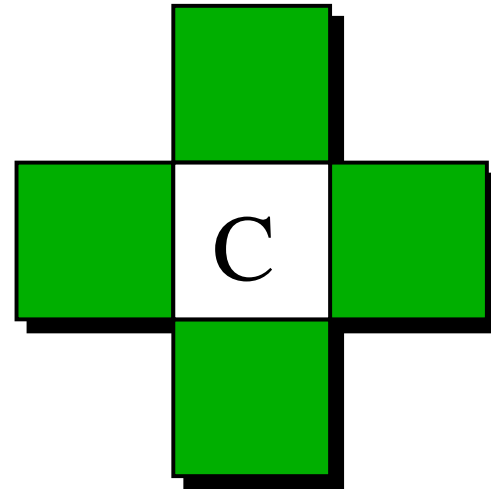
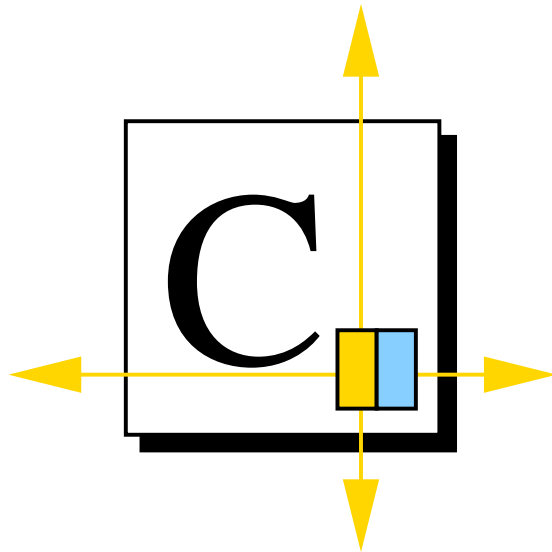
⇒ Porte logique **OU**



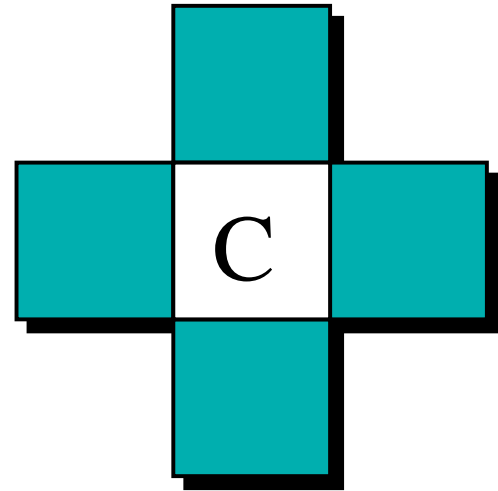
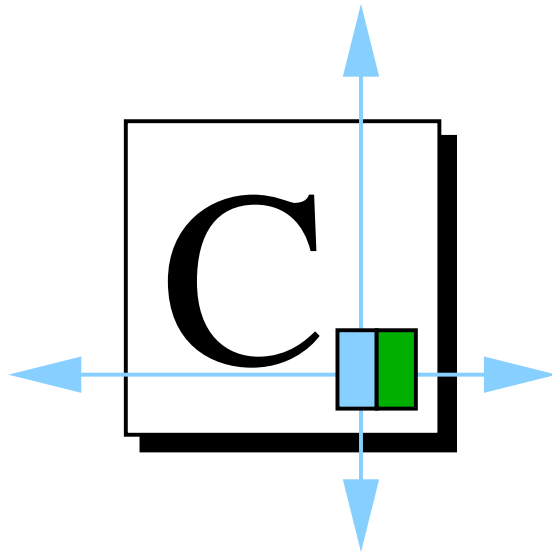
Etats confluents



Etats confluents

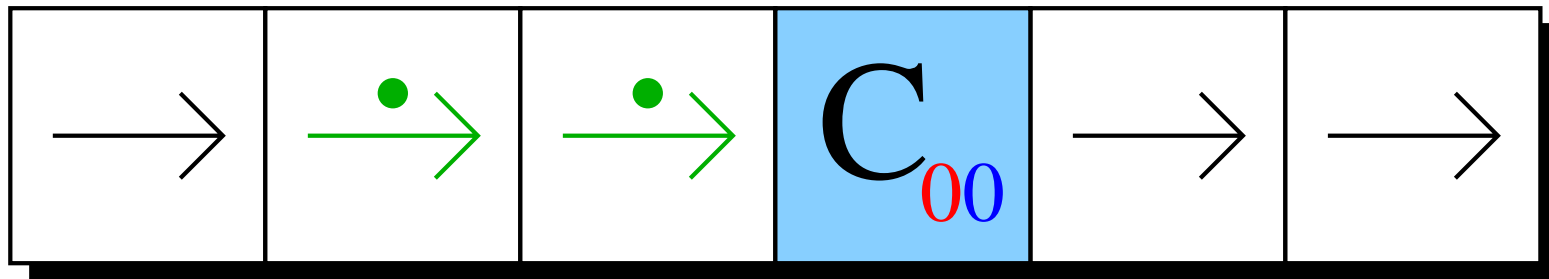


Etats confluents



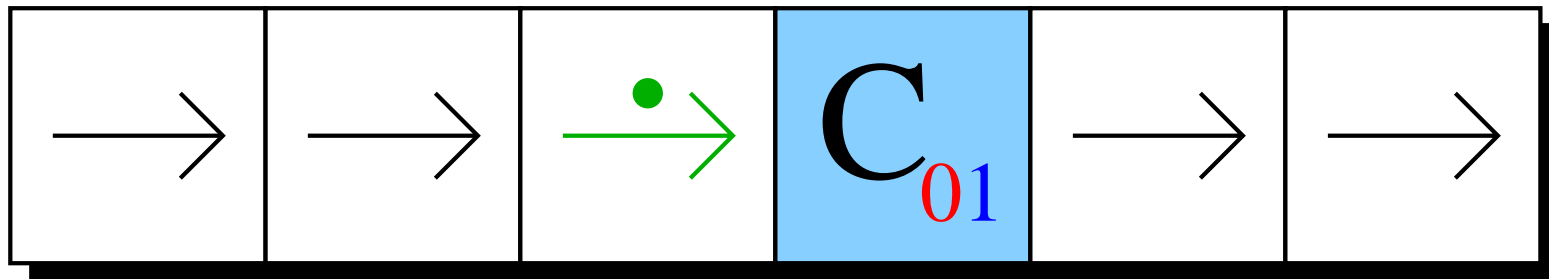
□ Propriétés (1)

⇒ Introduction d'un double délai



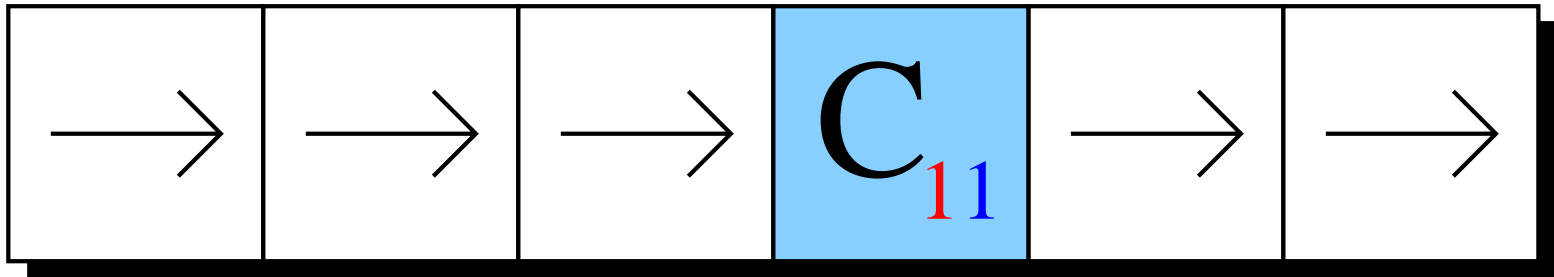
□ Propriétés (1)

⇒ Introduction d'un double délai



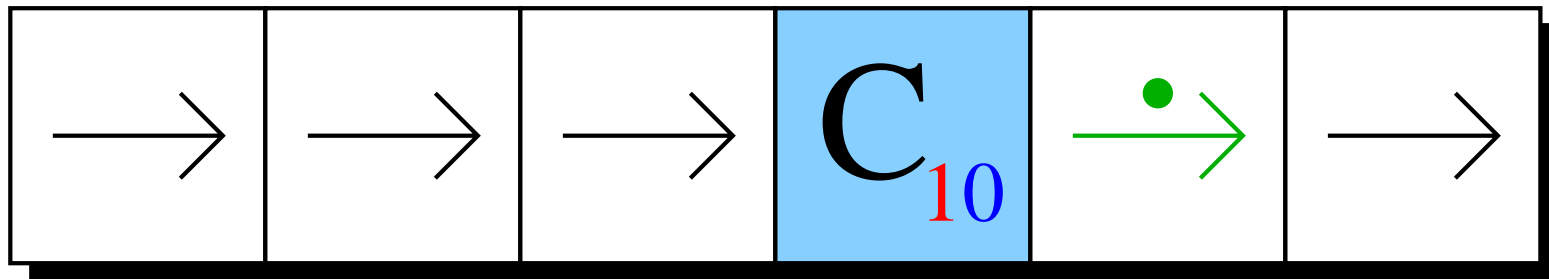
□ Propriétés (1)

⇒ Introduction d'un double délai



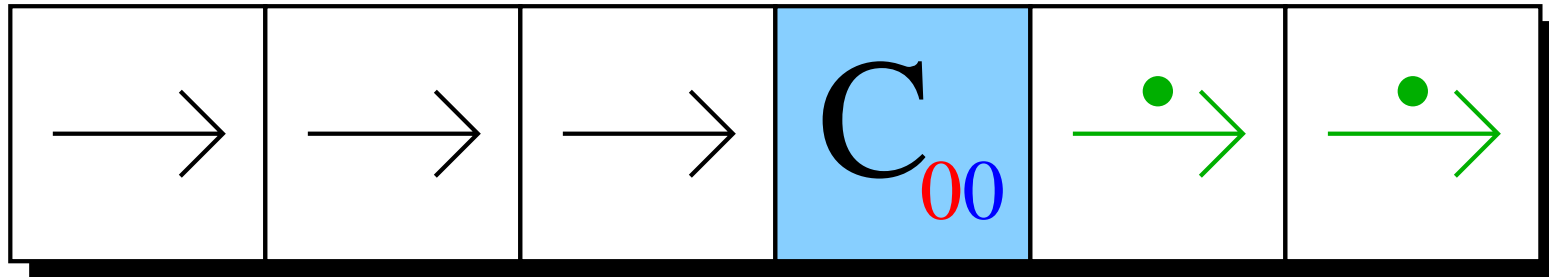
□ Propriétés (1)

⇒ Introduction d'un double délai



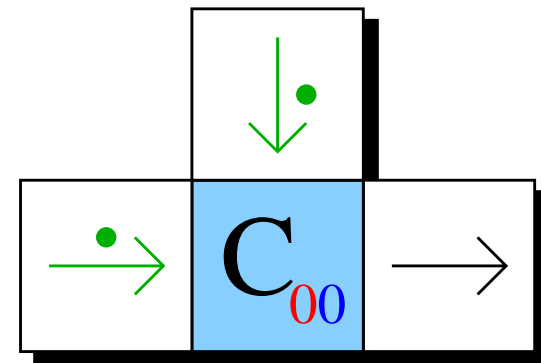
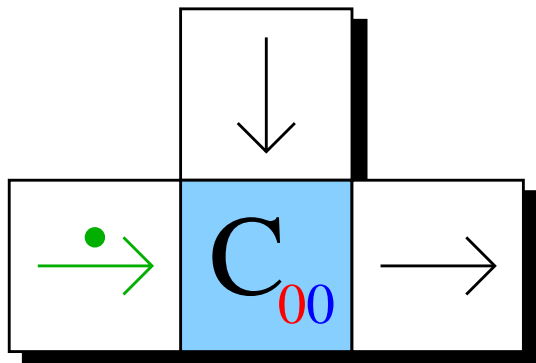
□ Propriétés (1)

⇒ Introduction d'un double délai



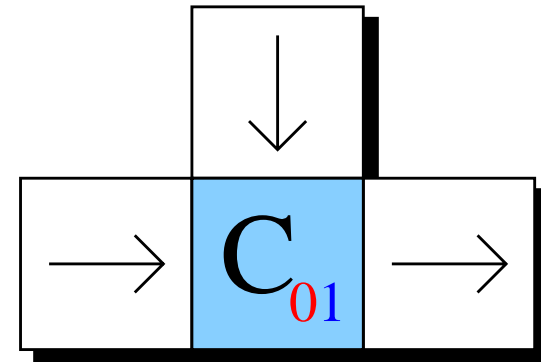
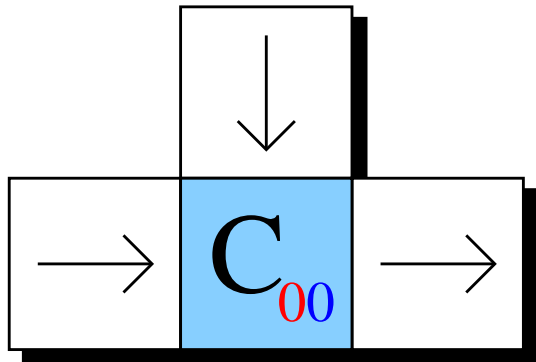
□ Propriétés (2)

⇒ Porte logique **ET**



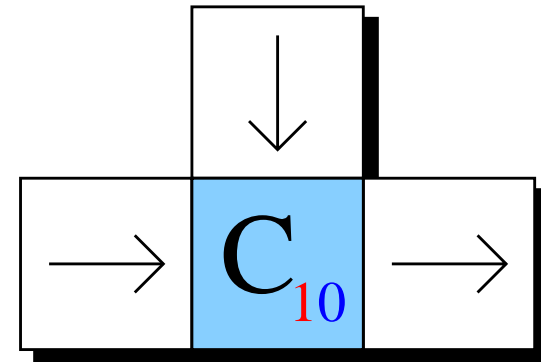
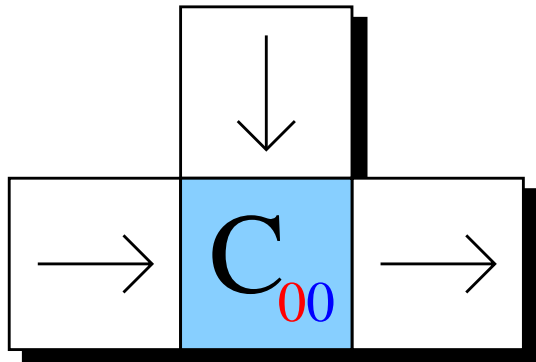
□ Propriétés (2)

⇒ Porte logique **ET**



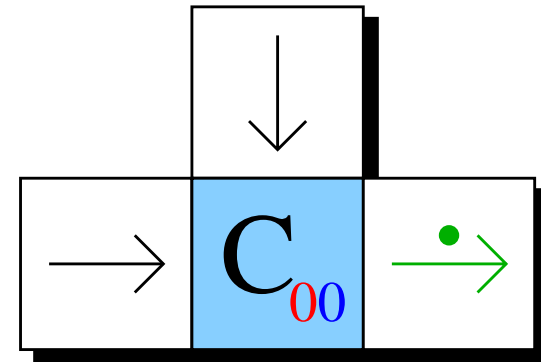
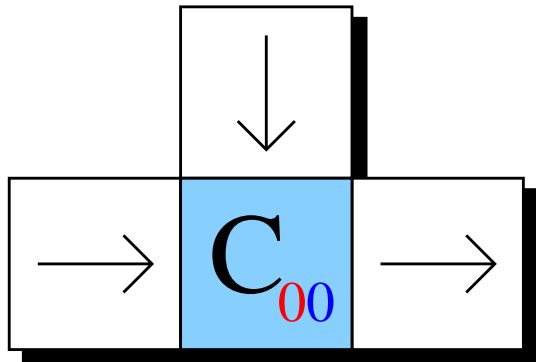
□ Propriétés (2)

⇒ Porte logique **ET**



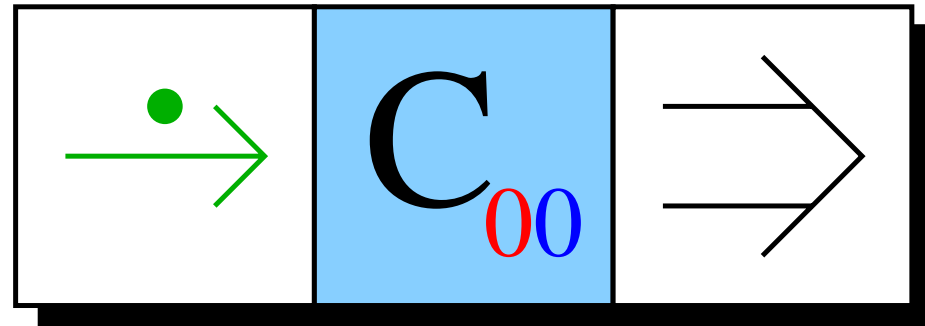
□ Propriétés (2)

⇒ Porte logique **ET**



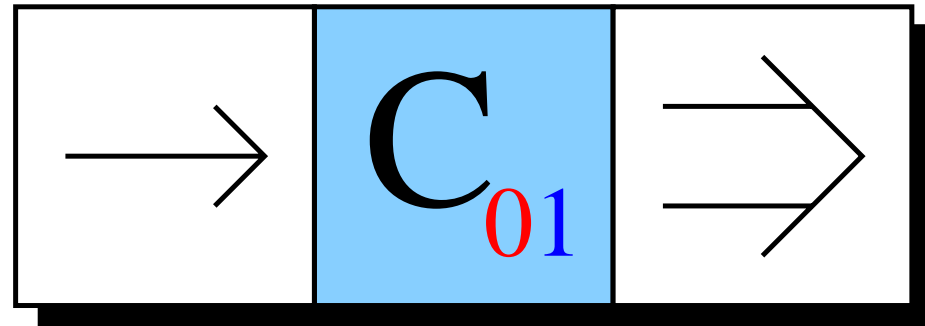
□ Propriétés (3)

⇒ Conversion d'une excitation ordinaire en excitation spéciale



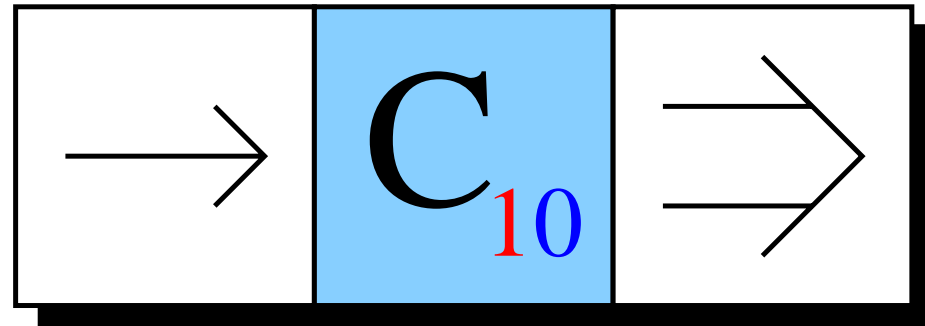
□ Propriétés (3)

⇒ Conversion d'une excitation ordinaire en excitation spéciale



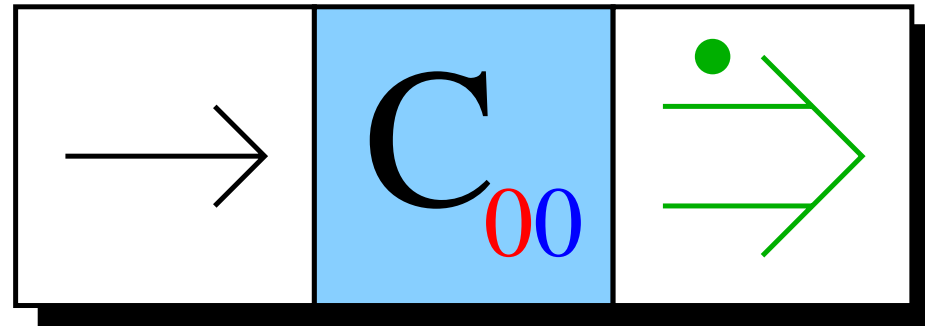
□ Propriétés (3)

⇒ Conversion d'une excitation ordinaire en excitation spéciale



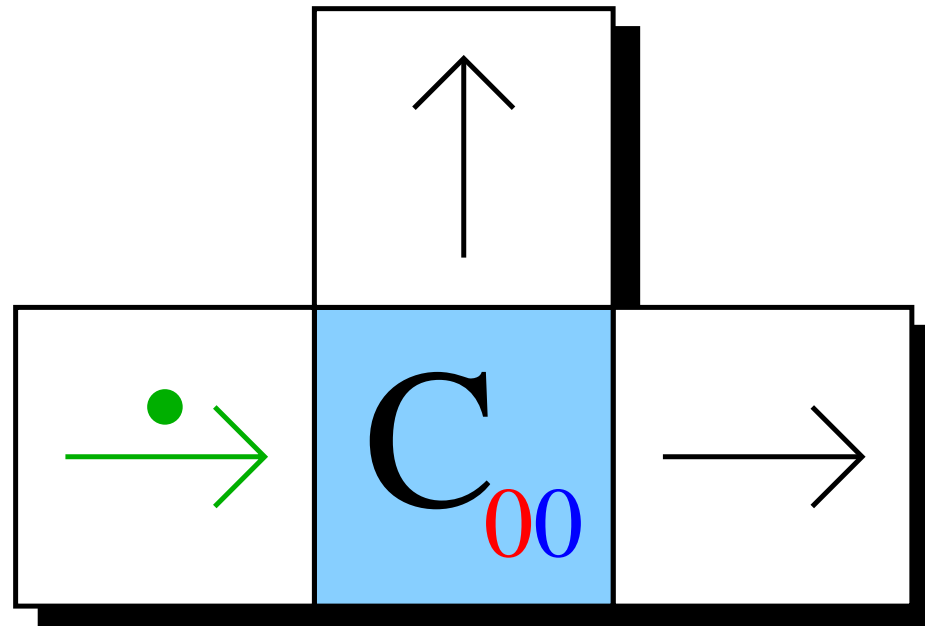
□ Propriétés (3)

⇒ Conversion d'une excitation ordinaire en excitation spéciale



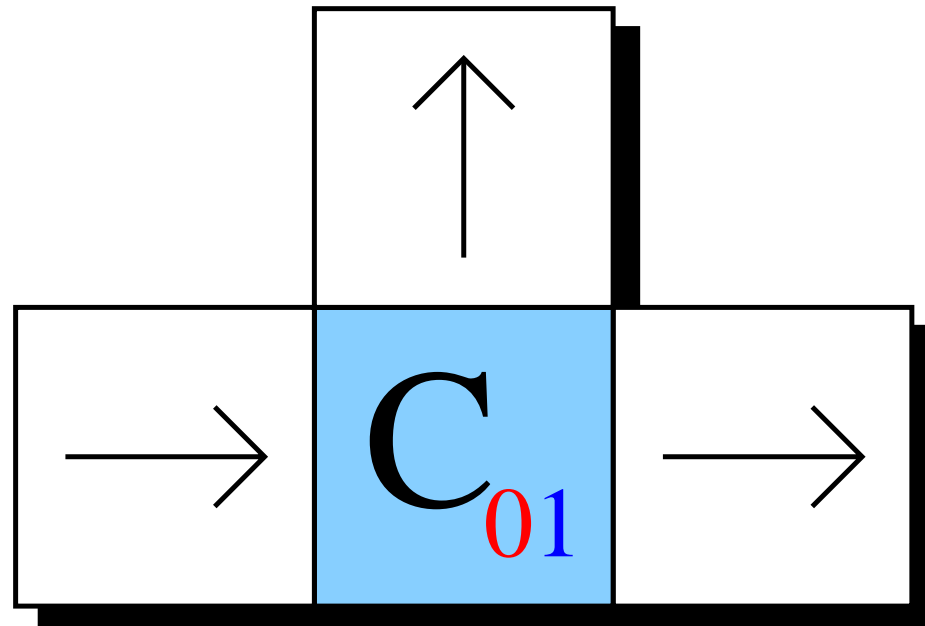
□ Propriétés (4)

⇒ *Fan-out*



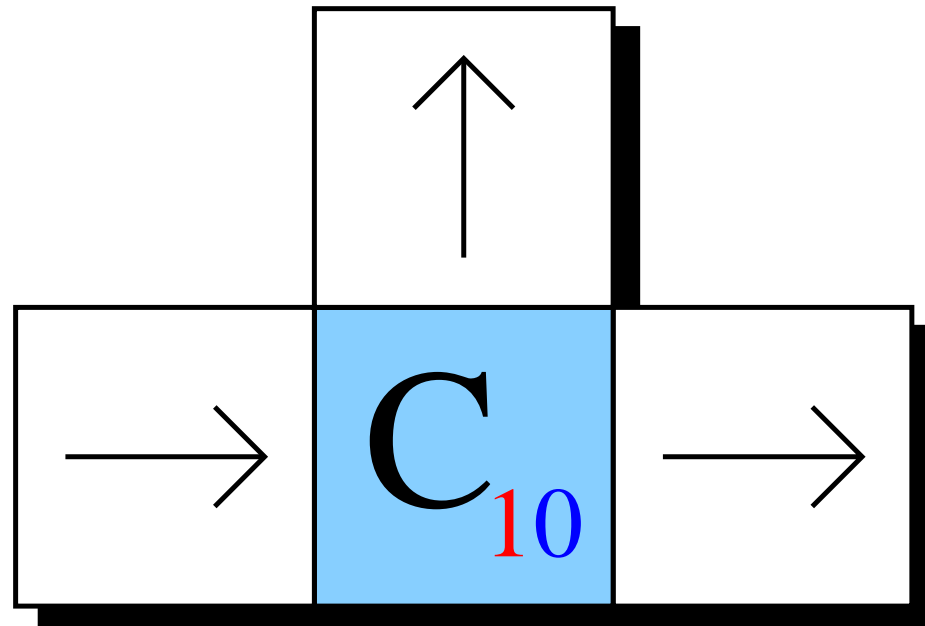
□ Propriétés (4)

⇒ *Fan-out*



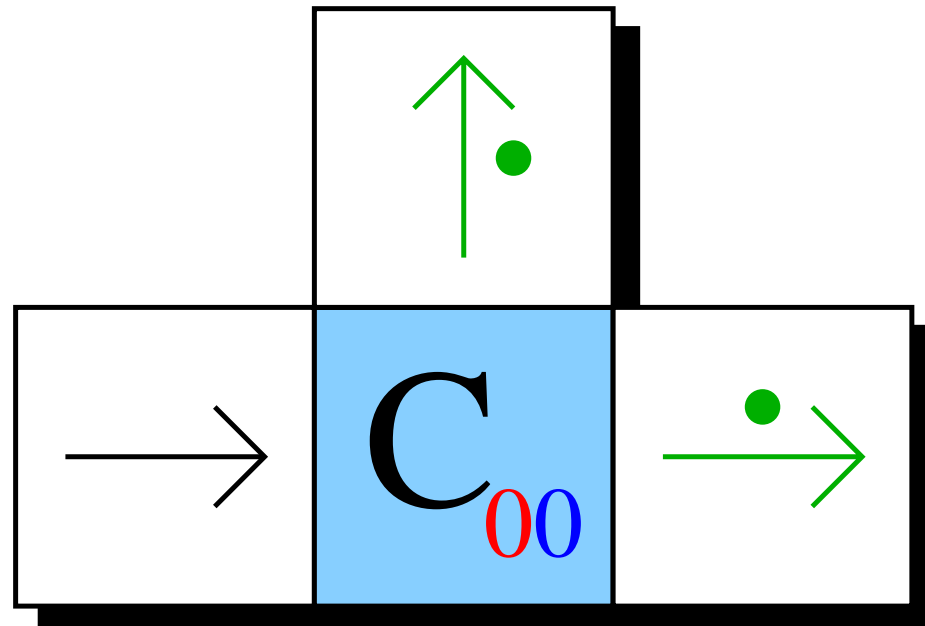
□ Propriétés (4)

⇒ *Fan-out*



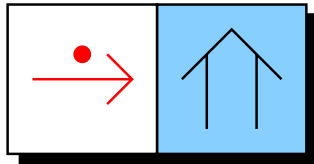
□ Propriétés (4)

⇒ *Fan-out*

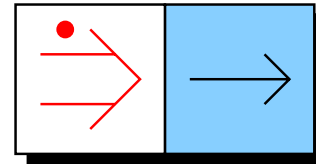


Destruction

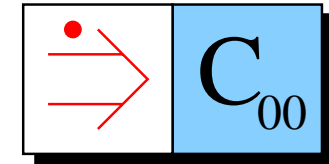
Etat de transmission **spécial**



Etat de transmission **ordinaire**

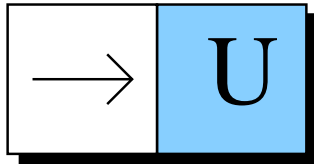


Etat **confluent**

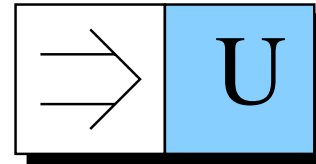


Destruction

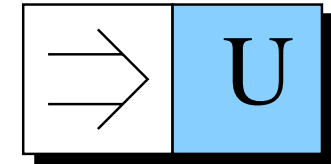
Etat de transmission **spécial**



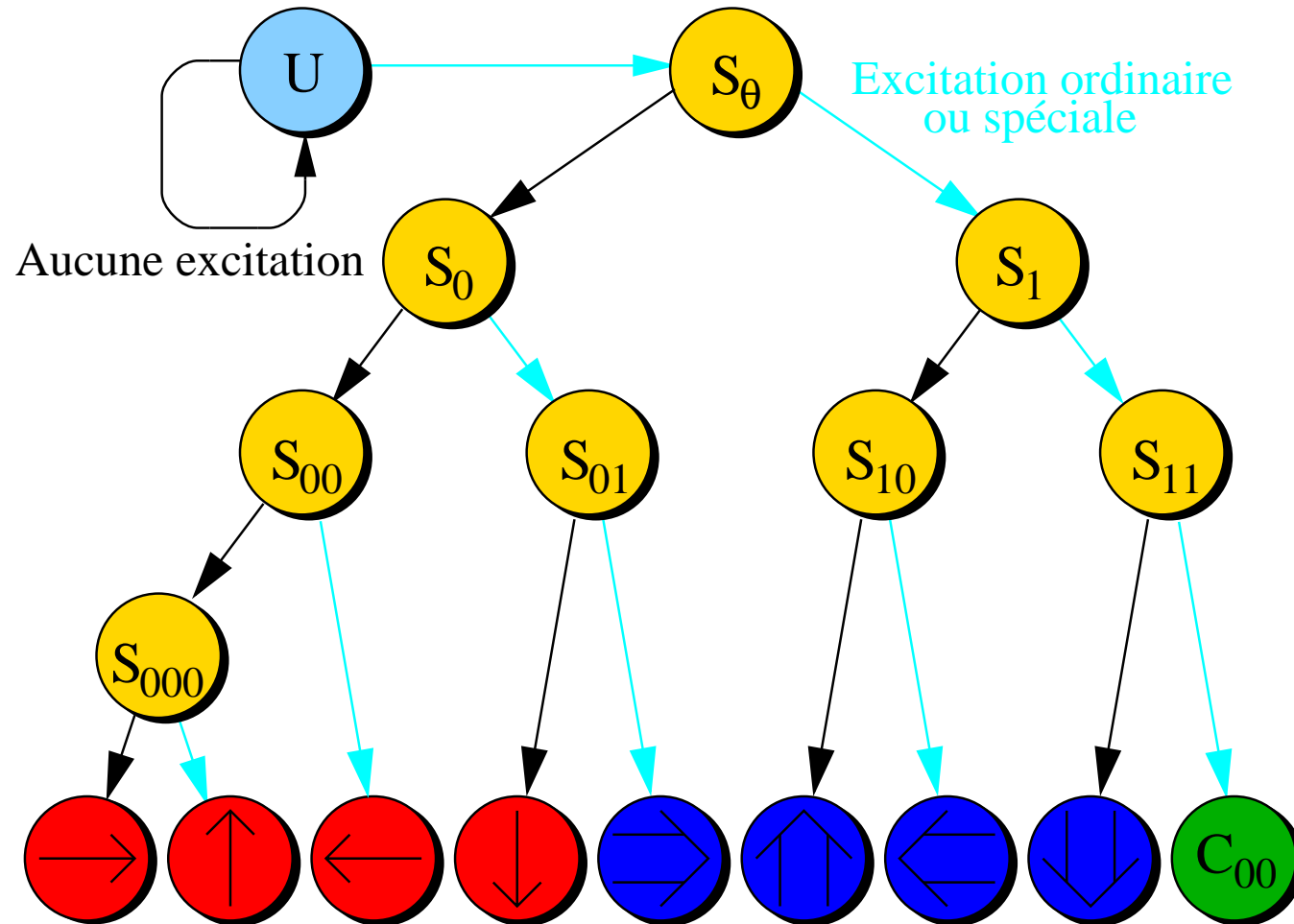
Etat de transmission **ordinaire**



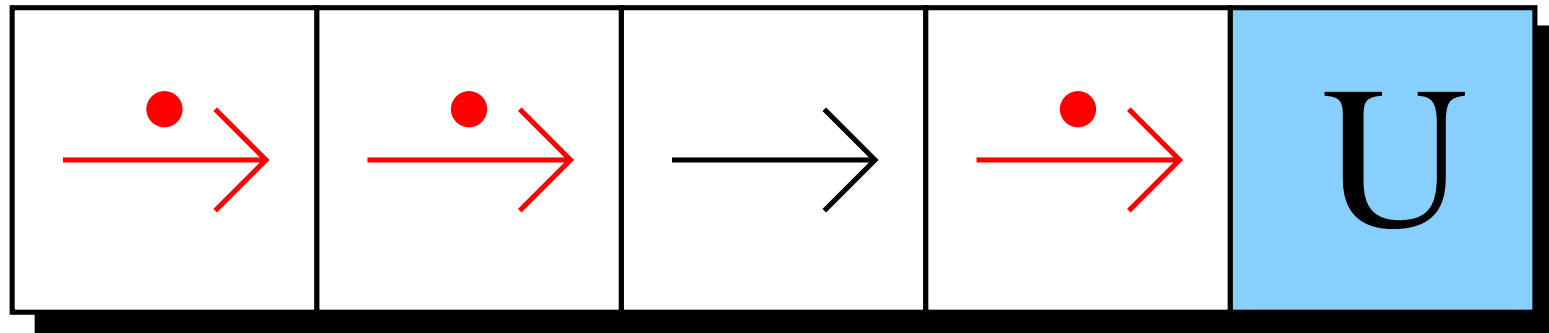
Etat **confluent**



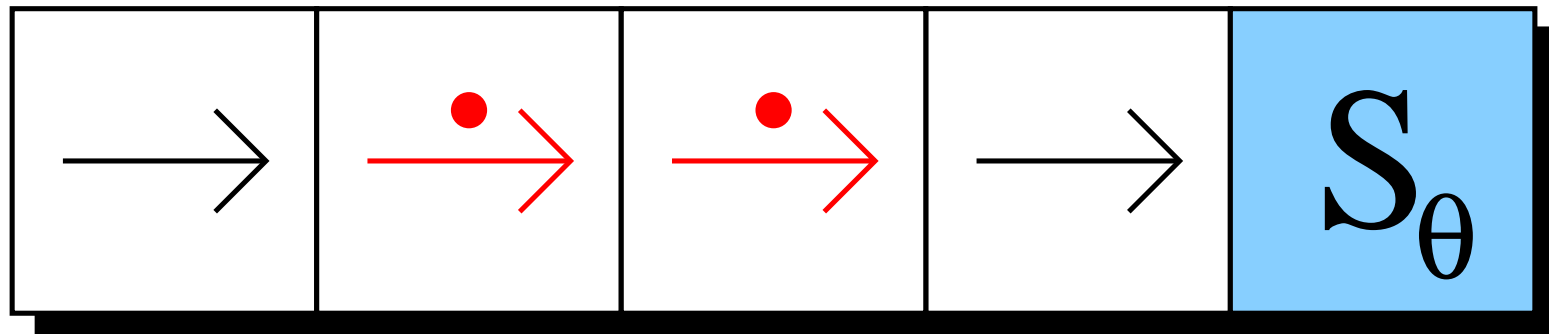
Etats sensitifs



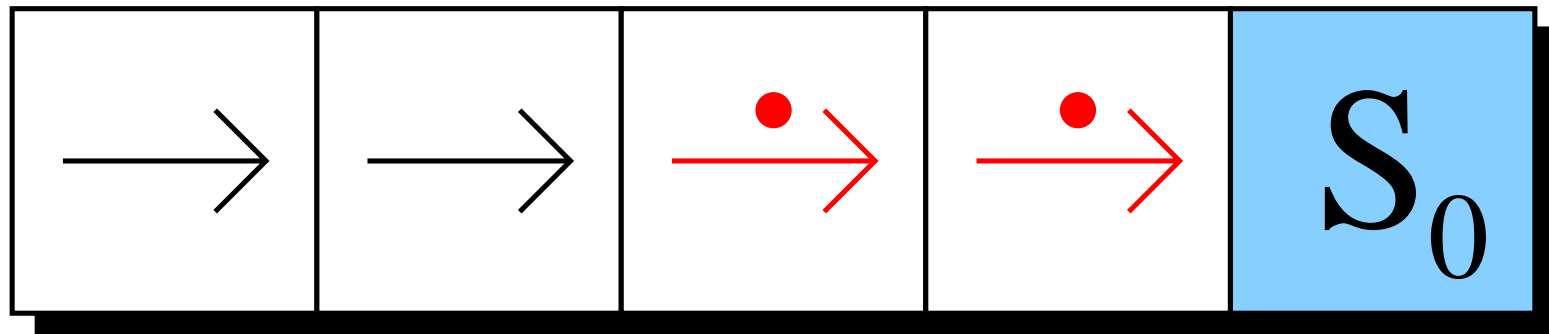
□ Exemple



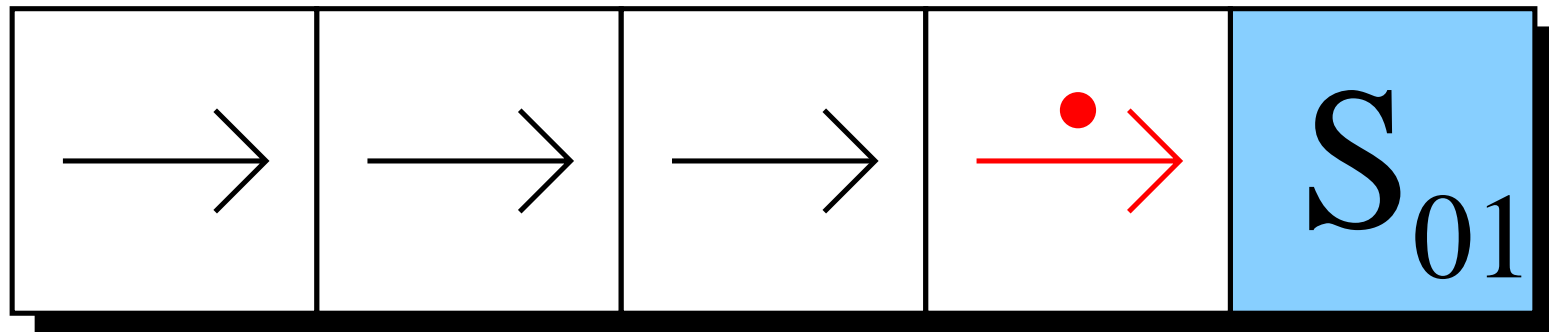
□ Exemple



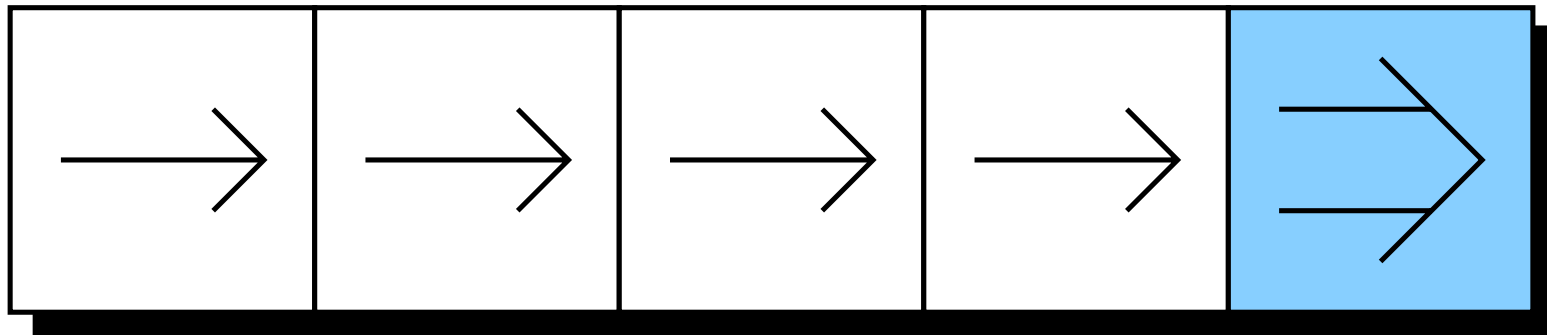
□ Exemple



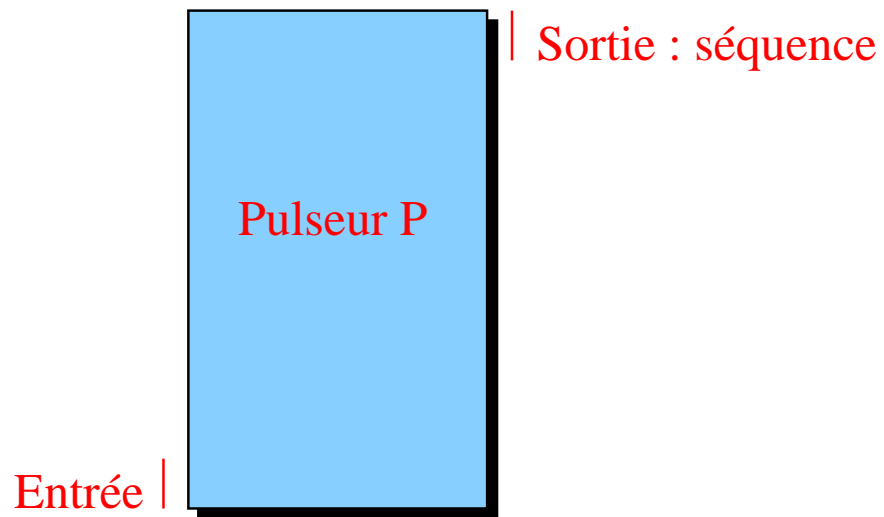
□ Exemple



□ Exemple



Le pulseur



□ Génération d'une séquence de 0 et de 1

⇒ $k =$ nombre de 1

⇒ $u =$ nombre de 0

□ Taille du pulseur

⇒ Largeur : $2 \cdot k$ cellules

⇒ Hauteur : $u + 2$ cellules

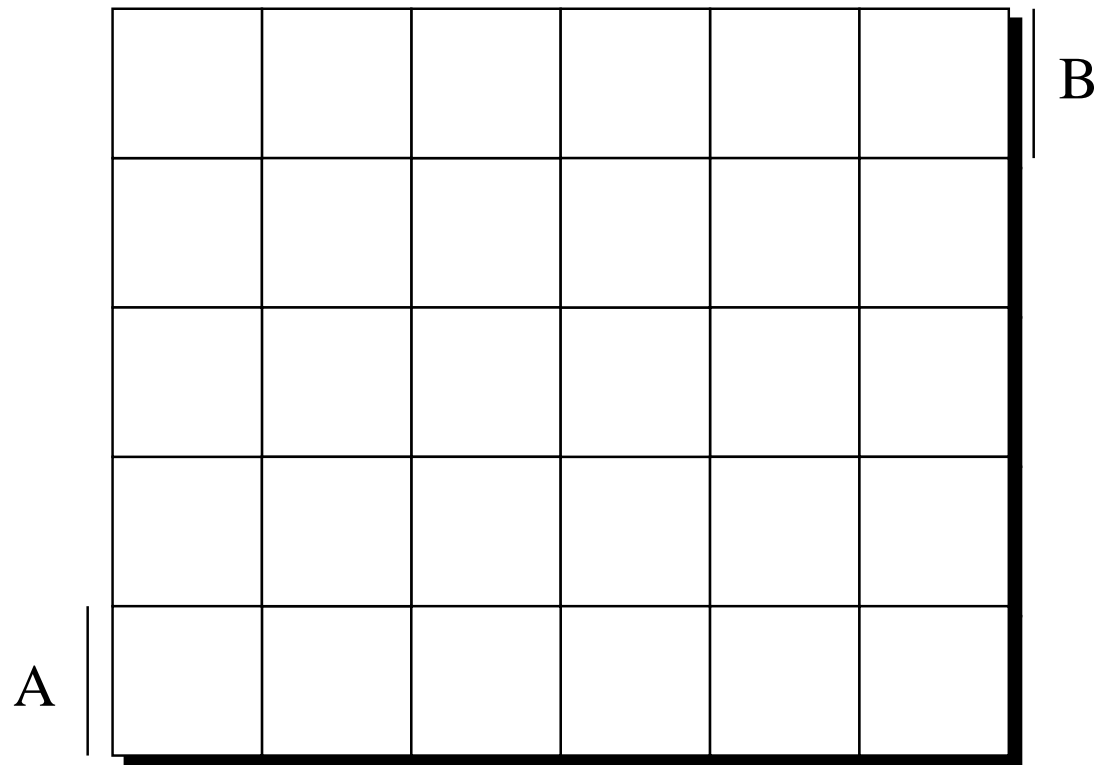
⇒ Si un seul 0 dans la séquence : $u = 2$

Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

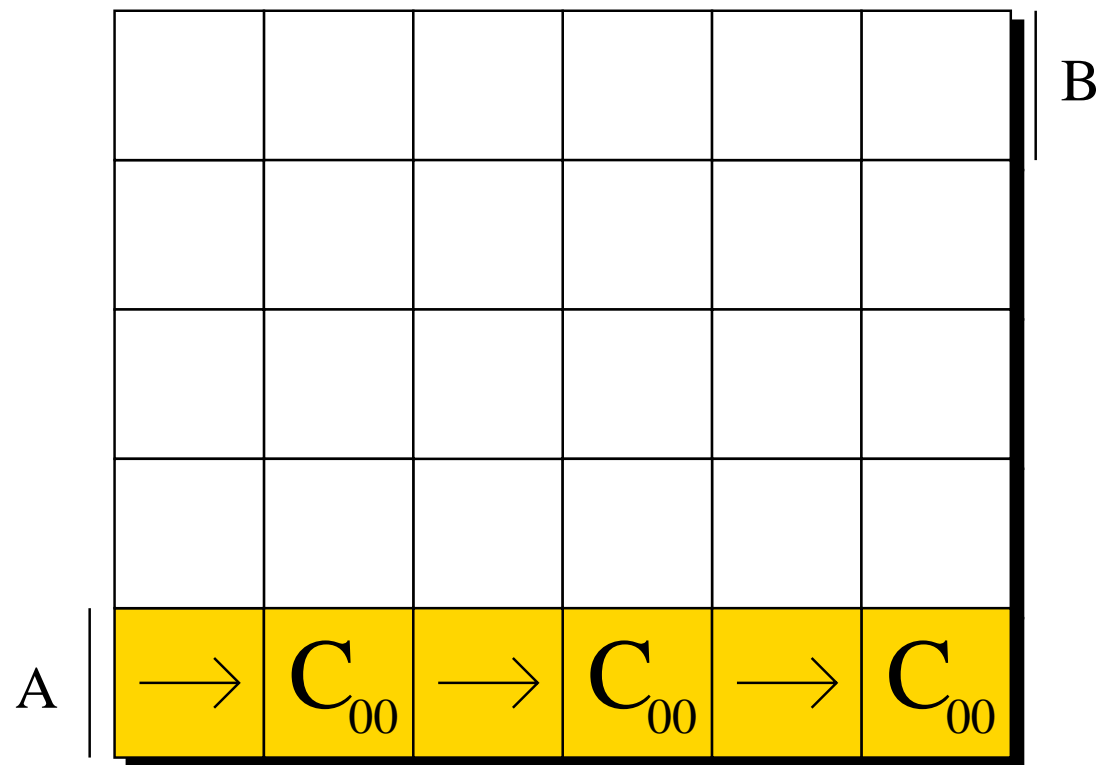


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

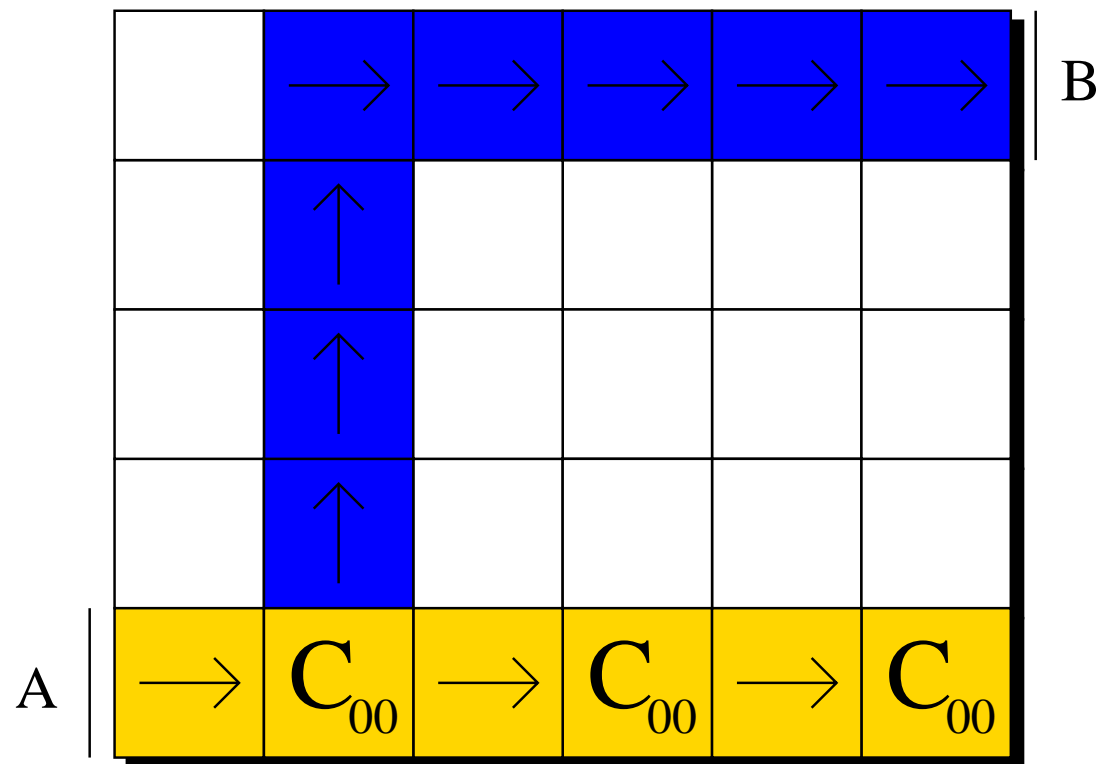


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

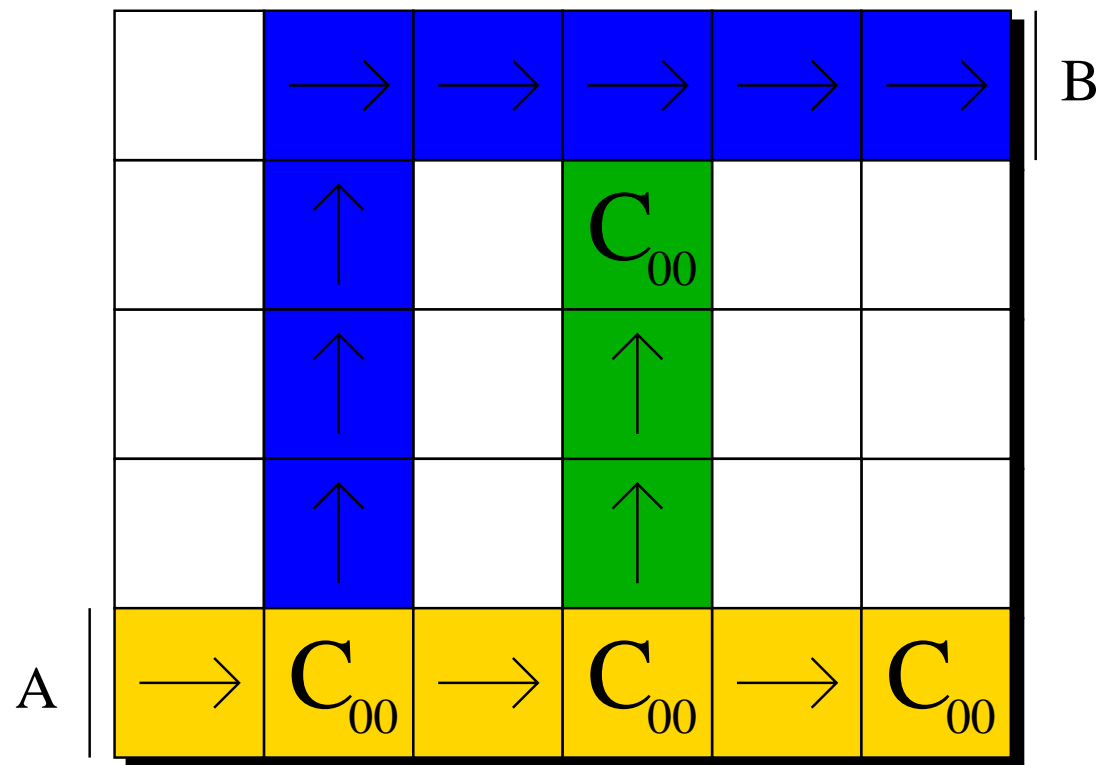


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

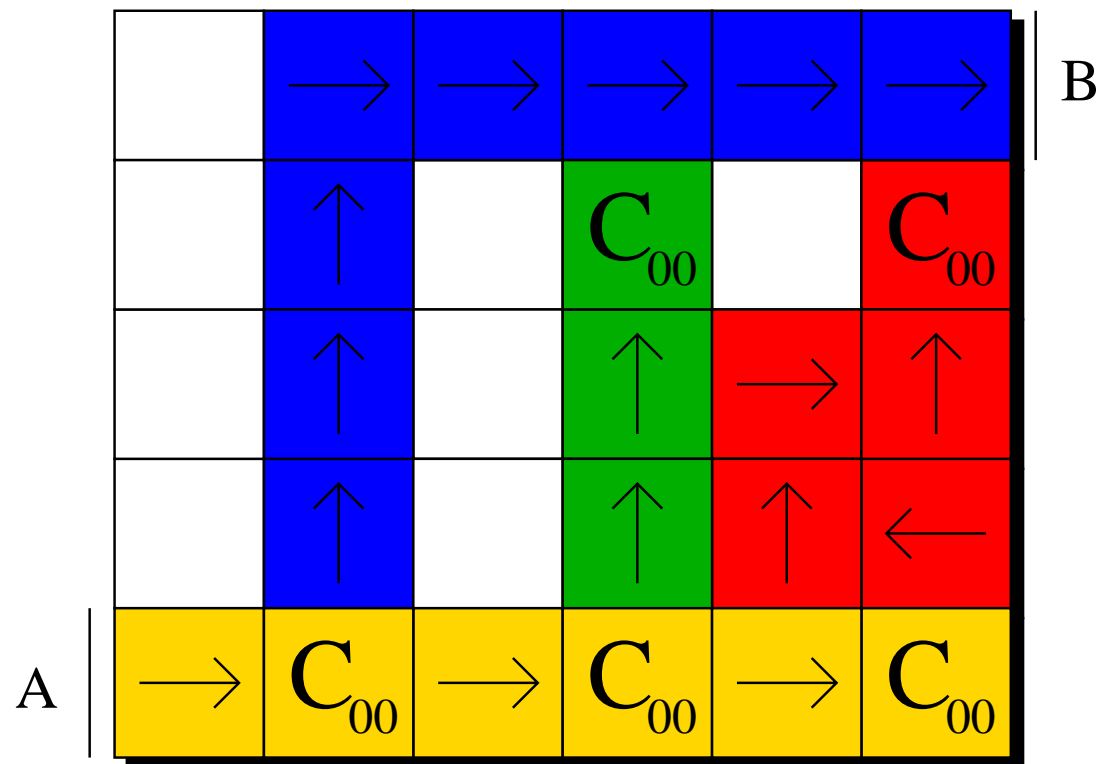


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

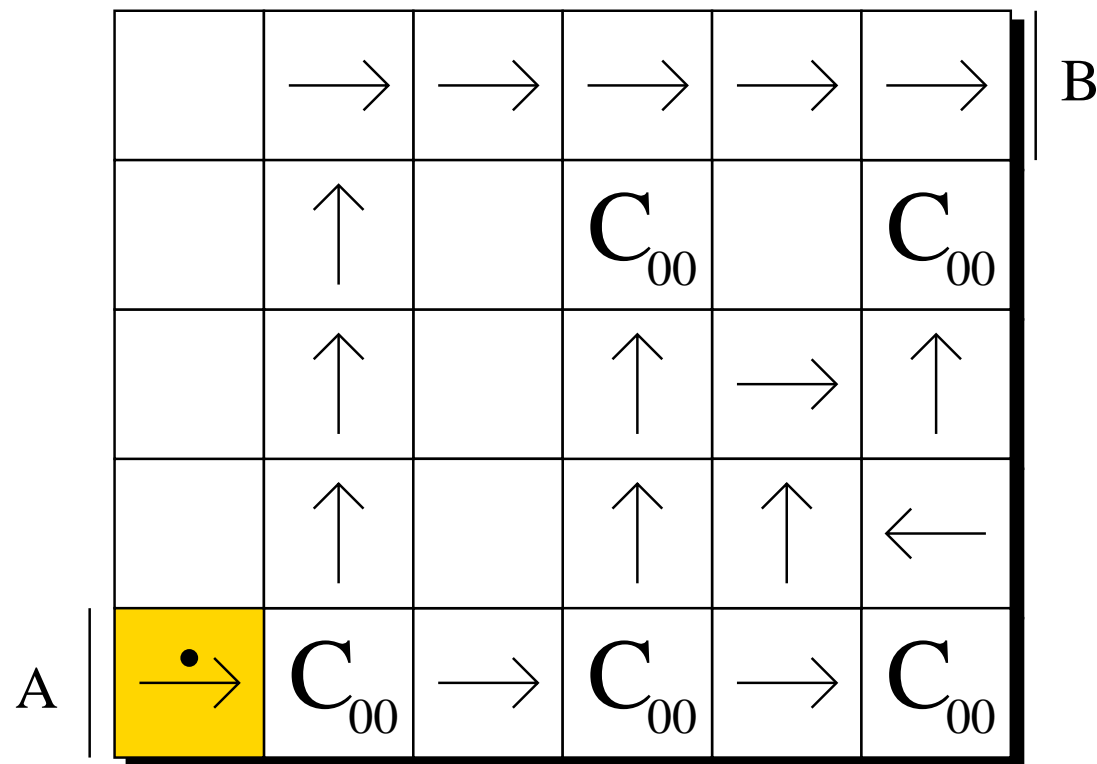


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

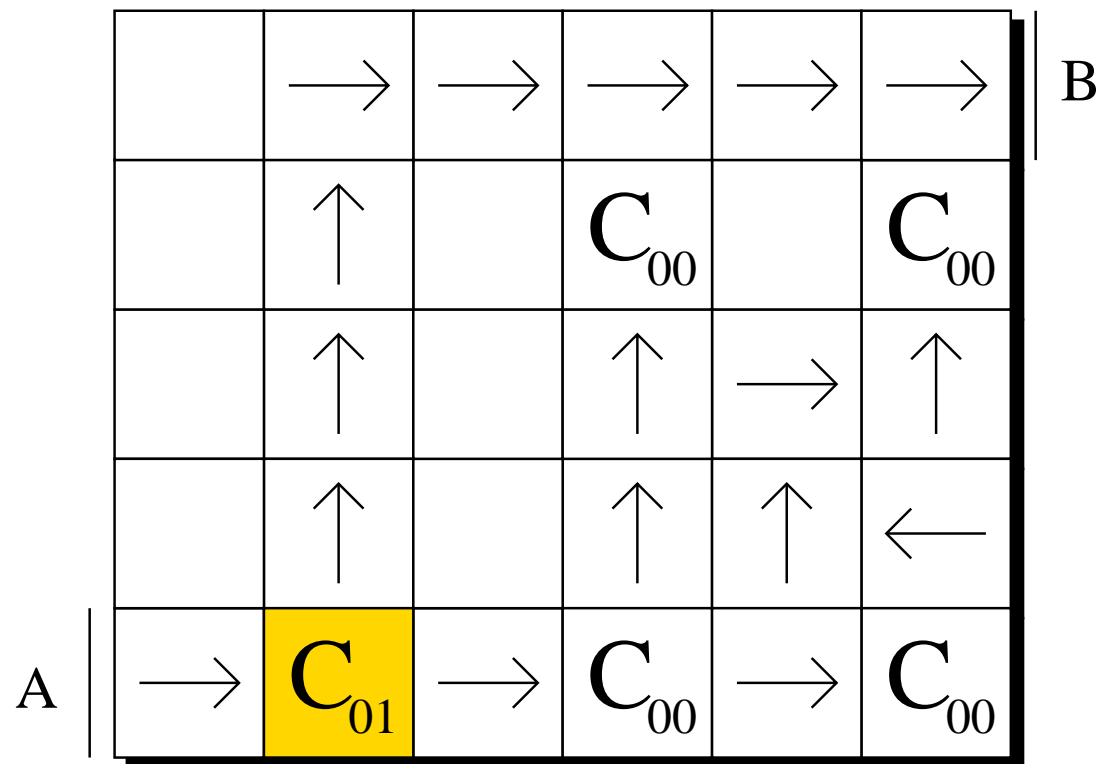


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

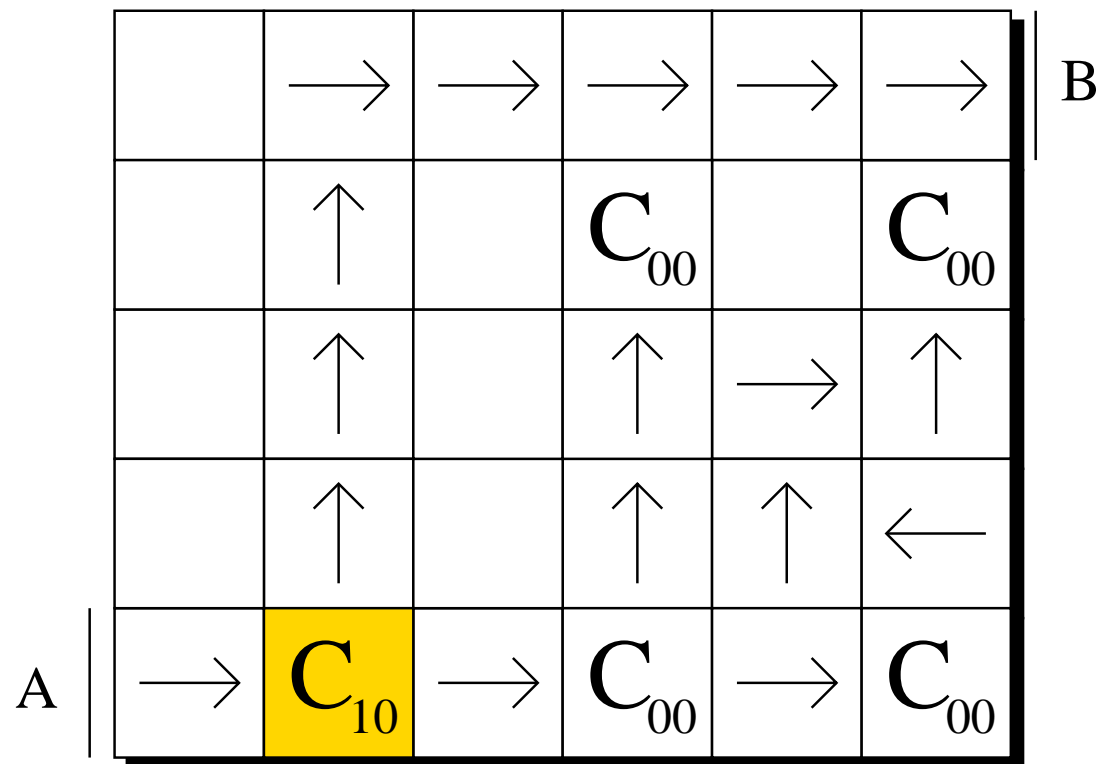


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

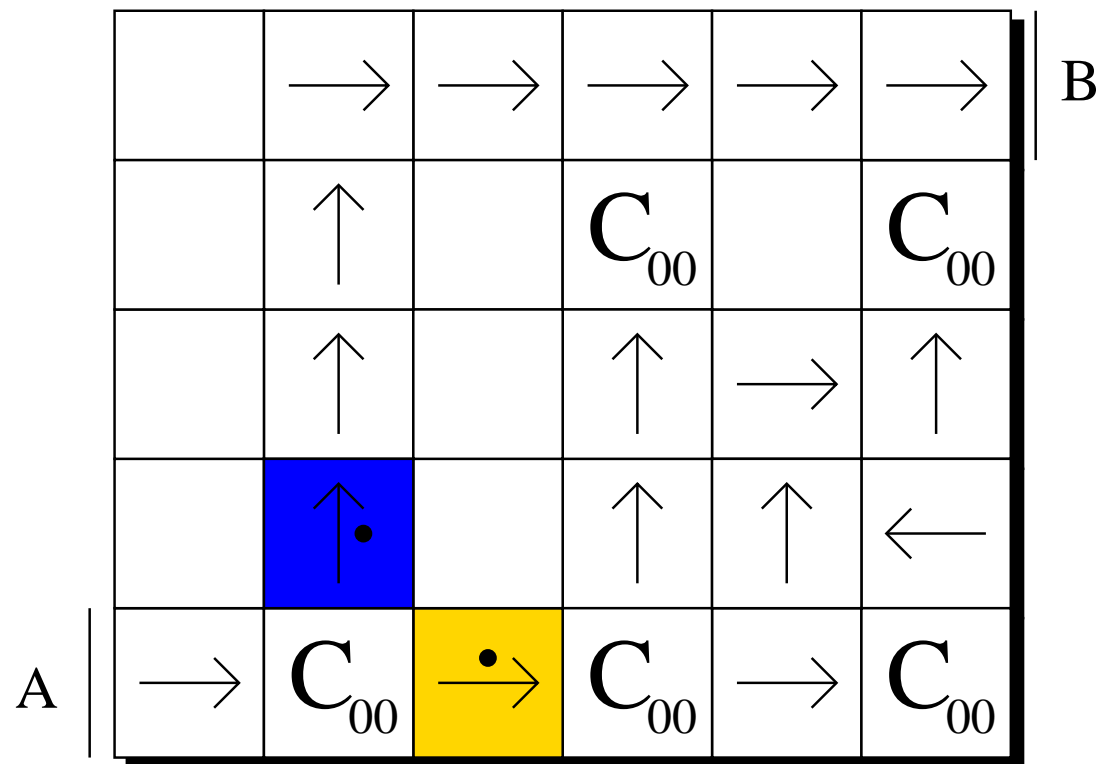


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

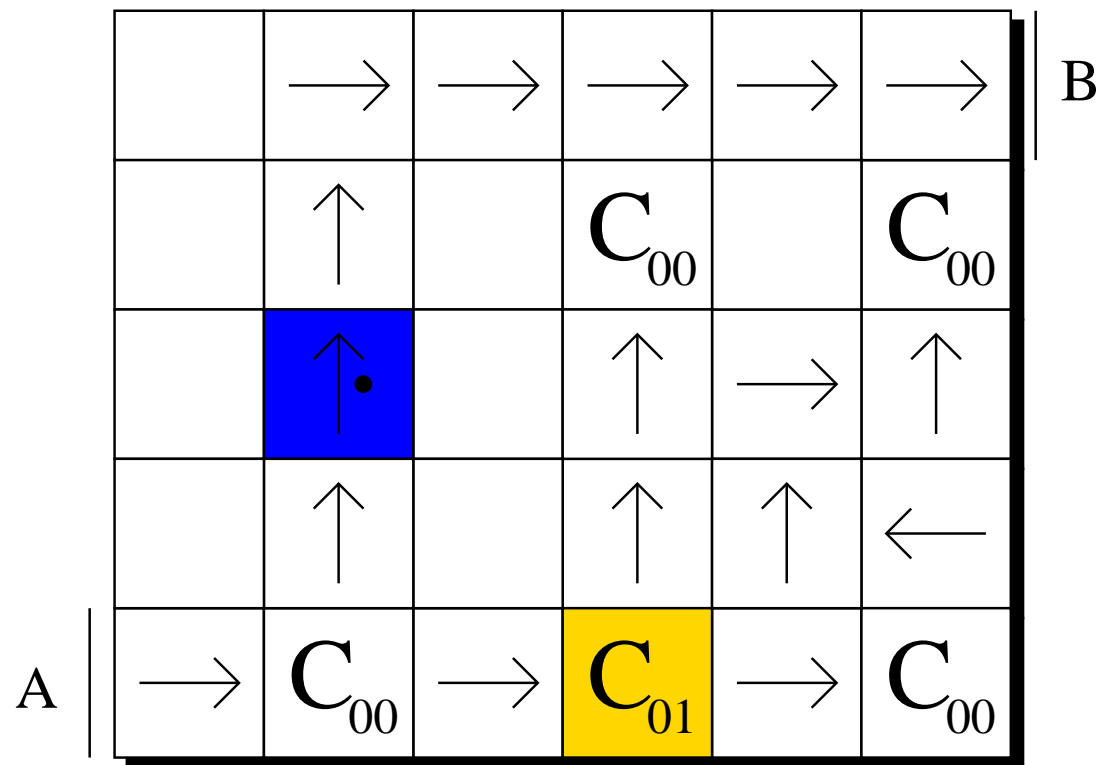


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

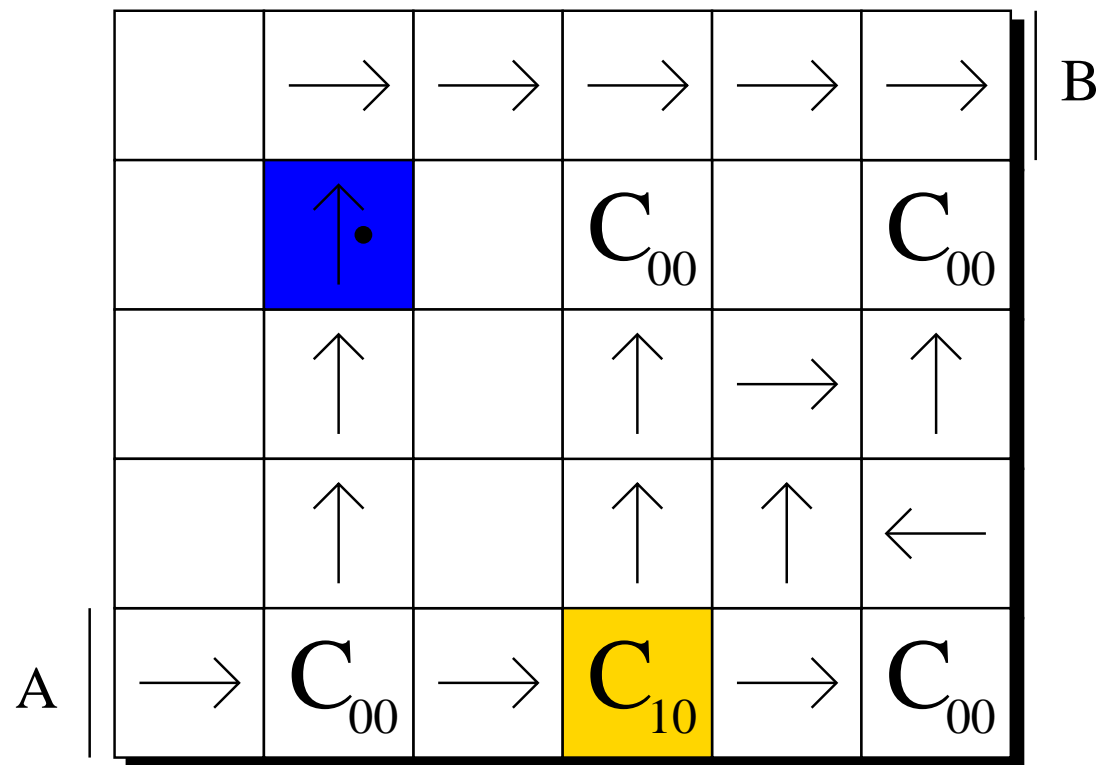


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

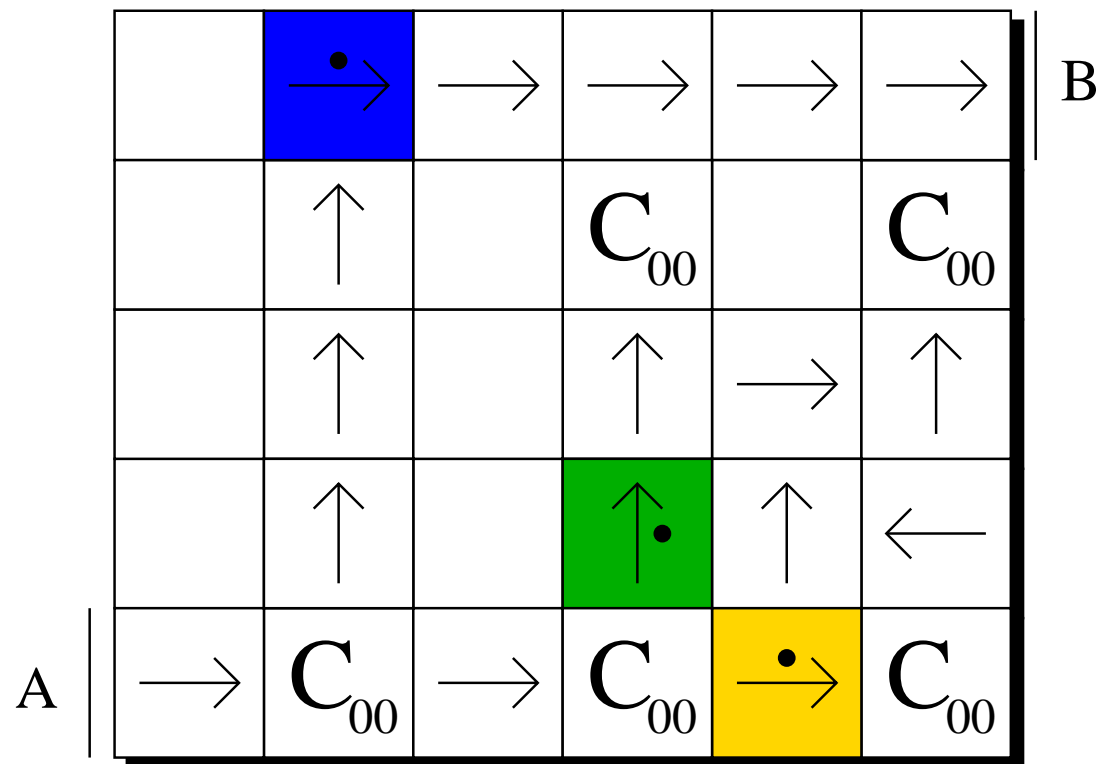


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

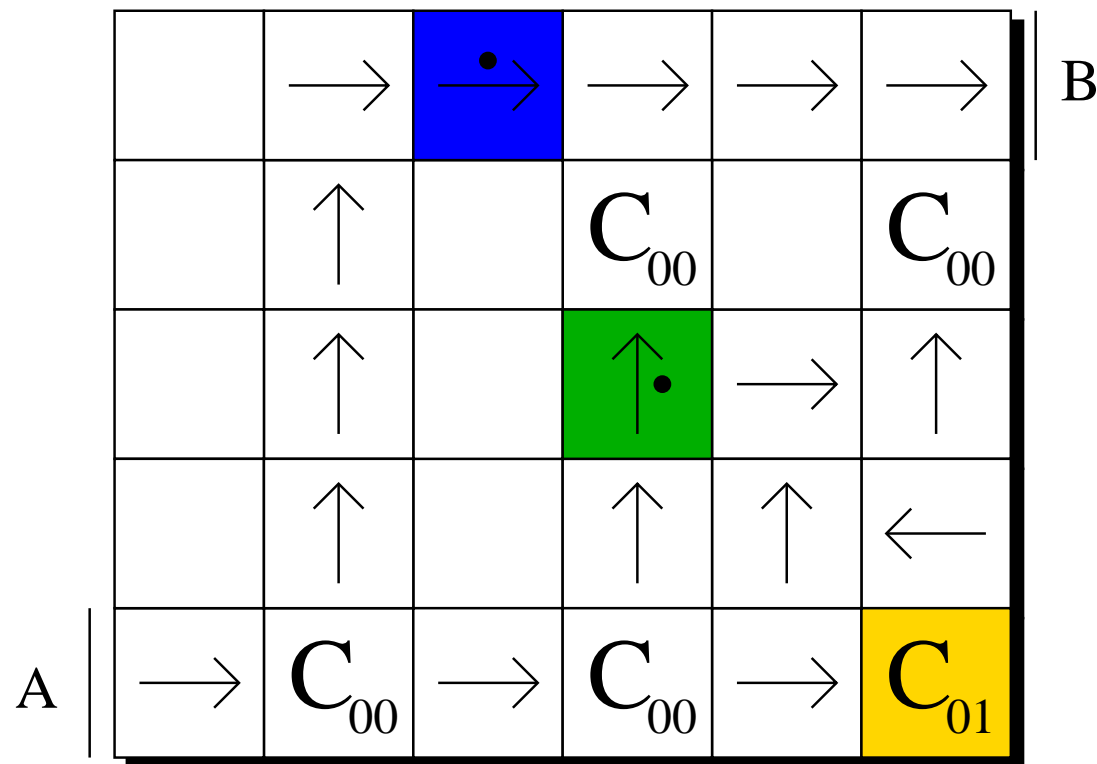


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

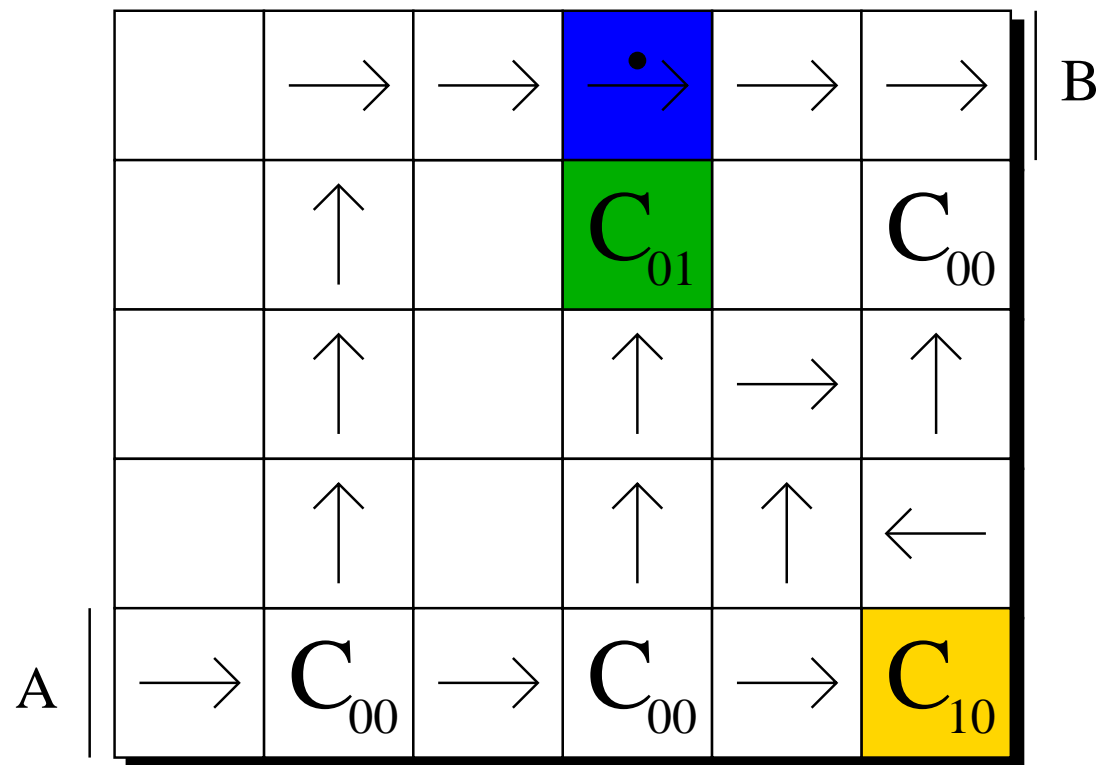


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

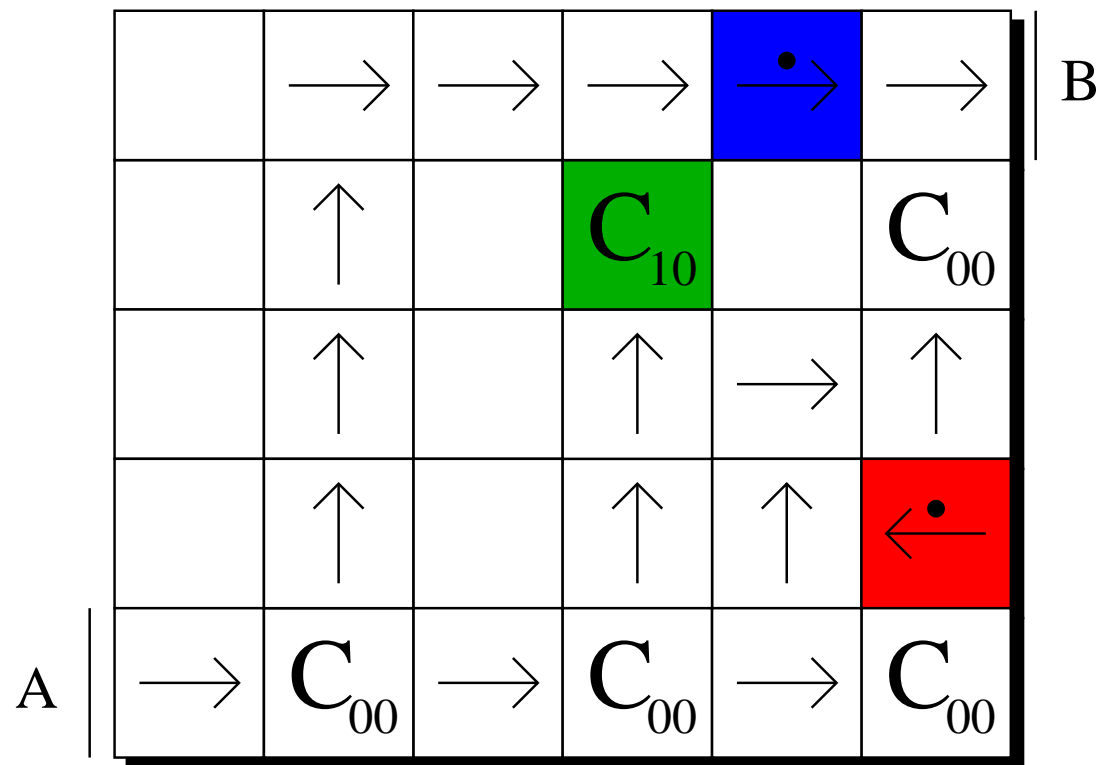


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

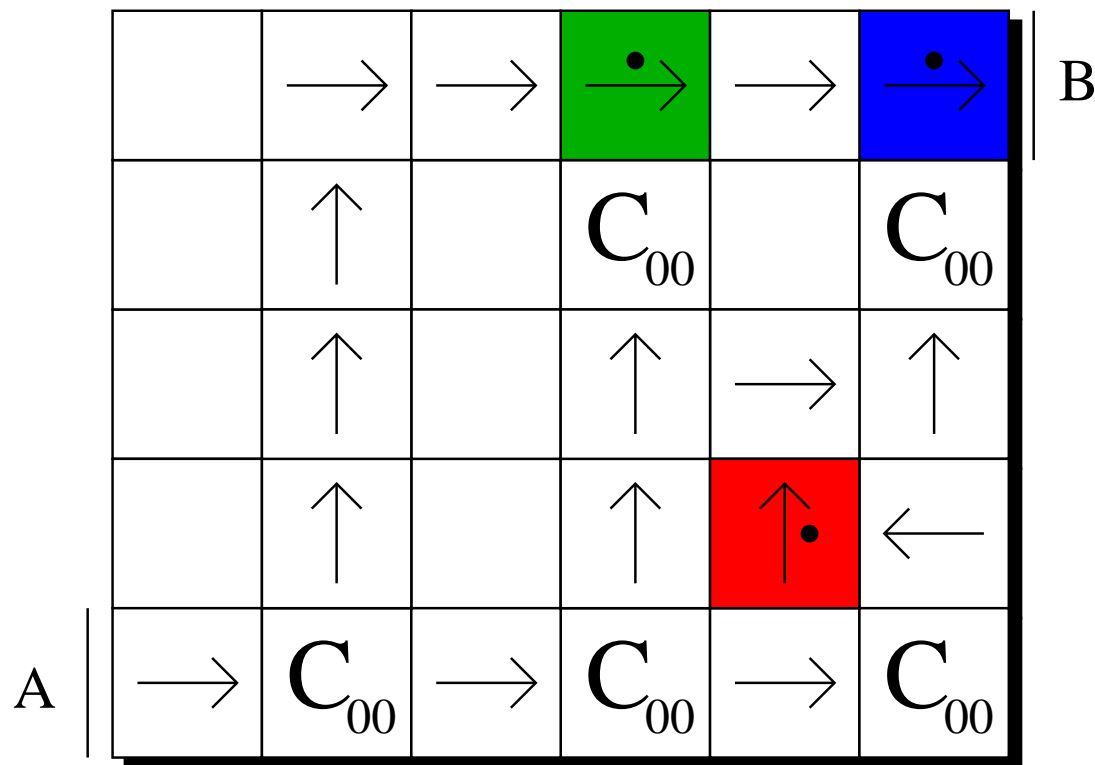


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

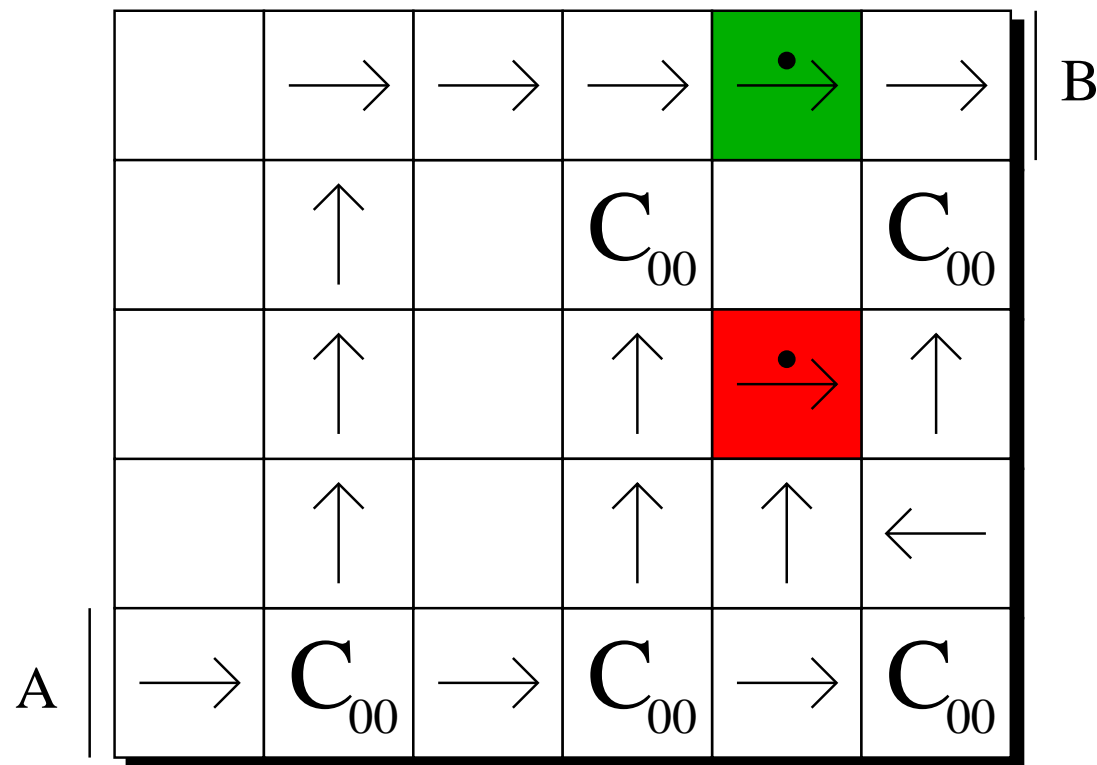


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

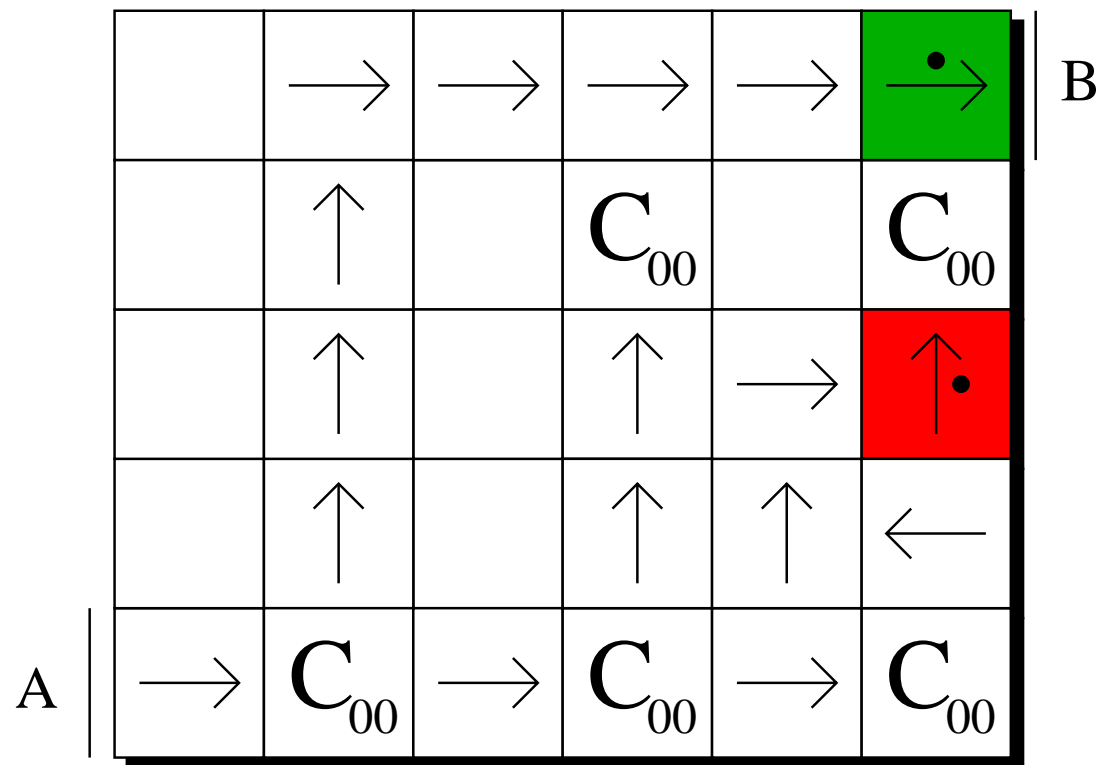


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

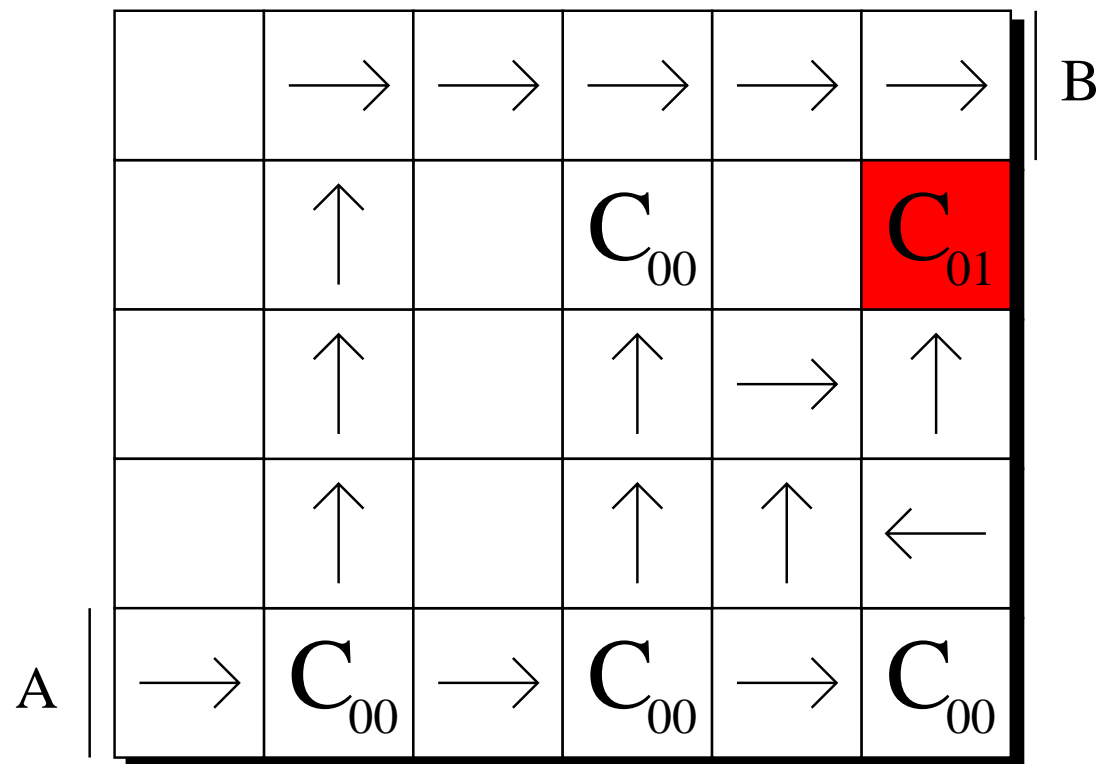


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

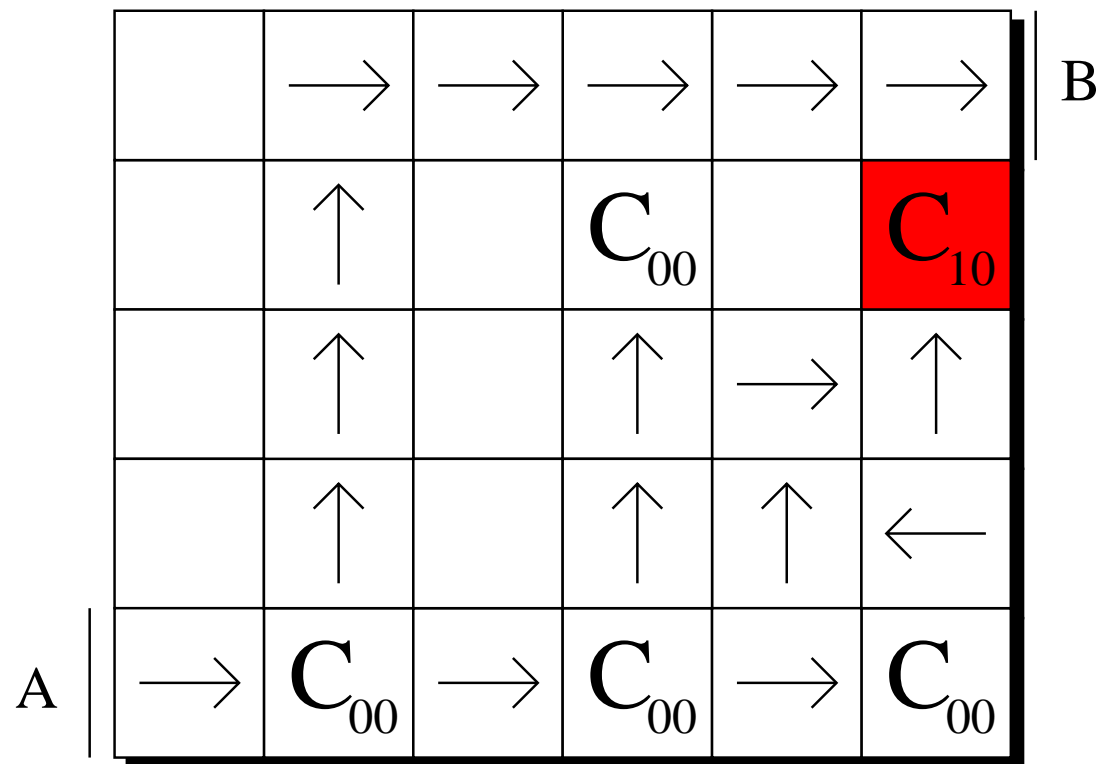


Application : le pulseur

□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules

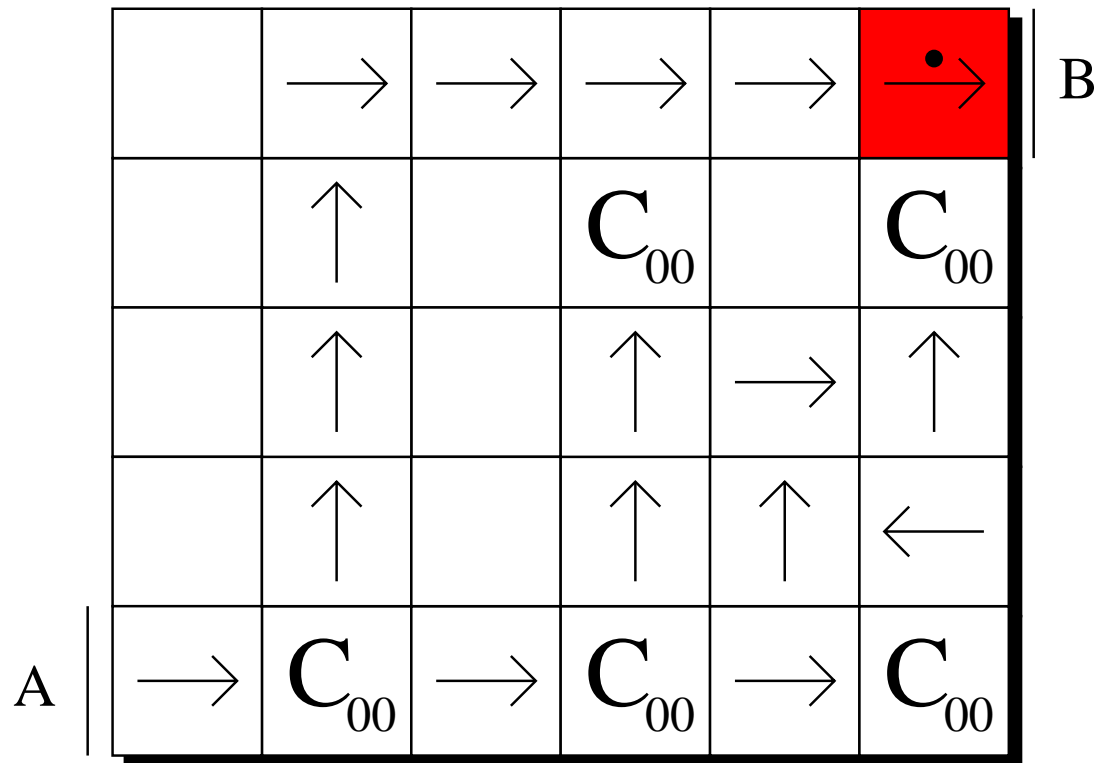


Application : le pulseur

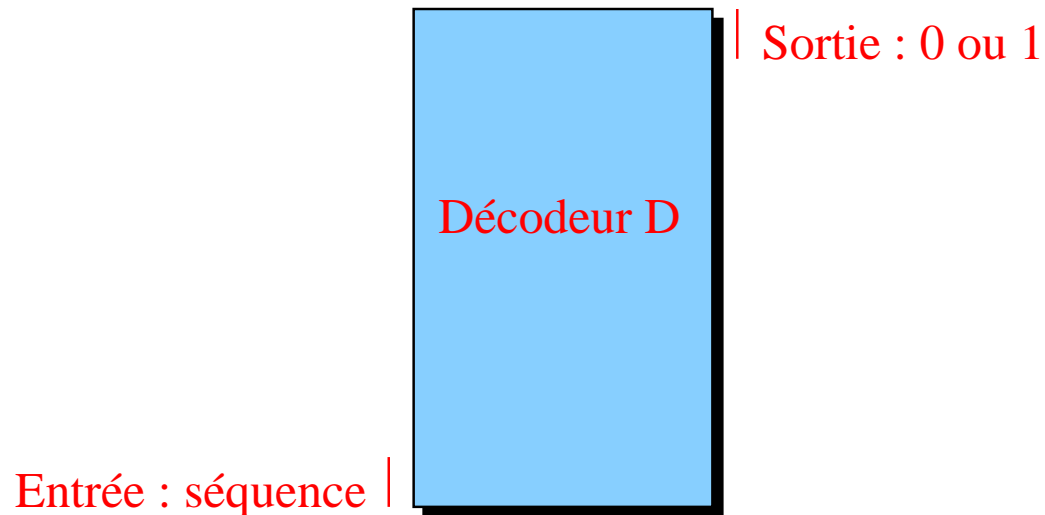
□ Pulseur P(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

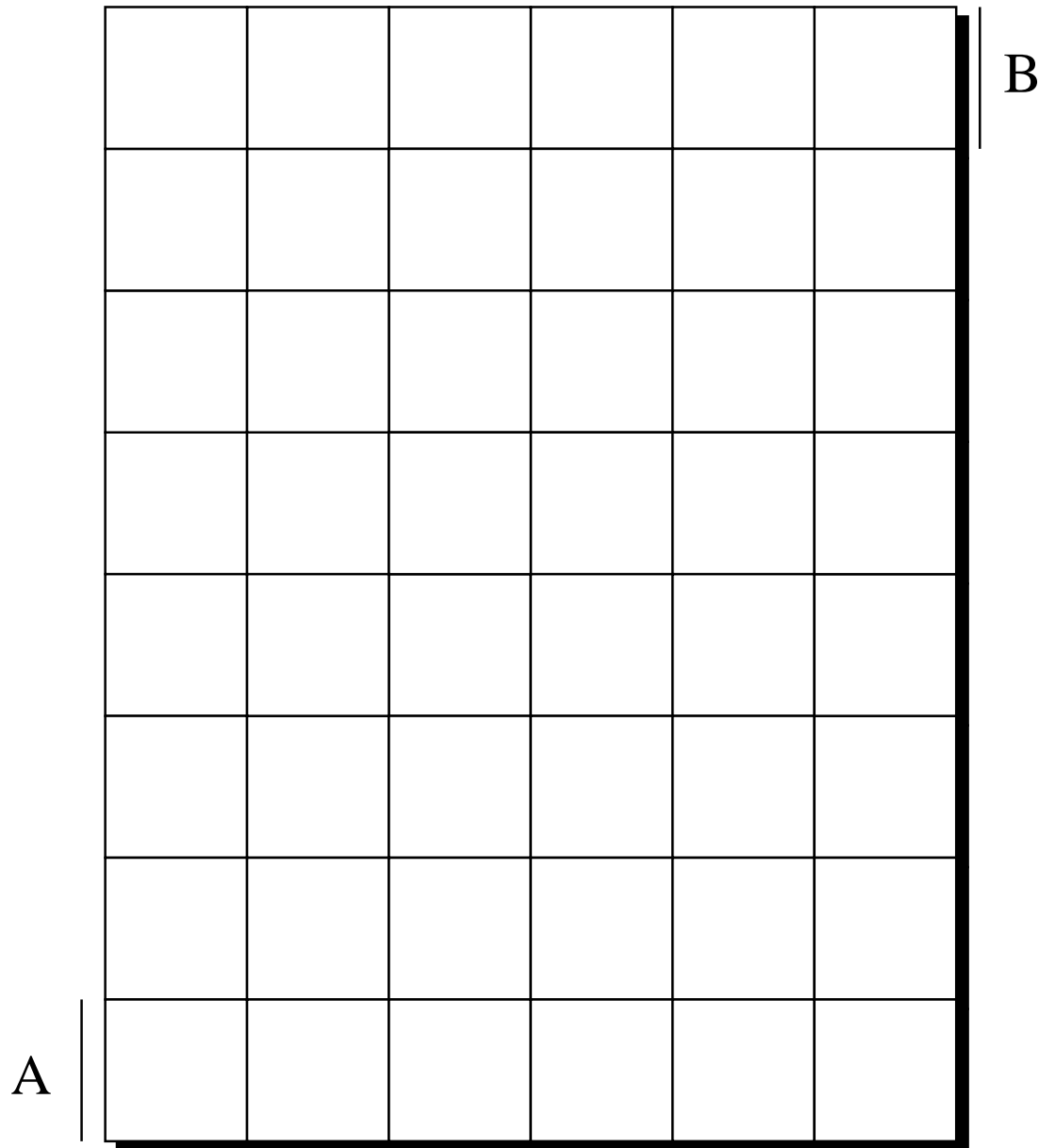
⇒ $u = 3 \Rightarrow$ Hauteur = $u + 2 = 5$ cellules



Le décodeur



- ❑ Reconnaît une séquence de 0 et de 1
 - ⇒ $k =$ nombre de 1
 - ⇒ $n =$ taille de la séquence
- ❑ Taille du décodeur
 - ⇒ Largeur : $2 \cdot k$ cellules
 - ⇒ Hauteur : $n + 2$ cellules

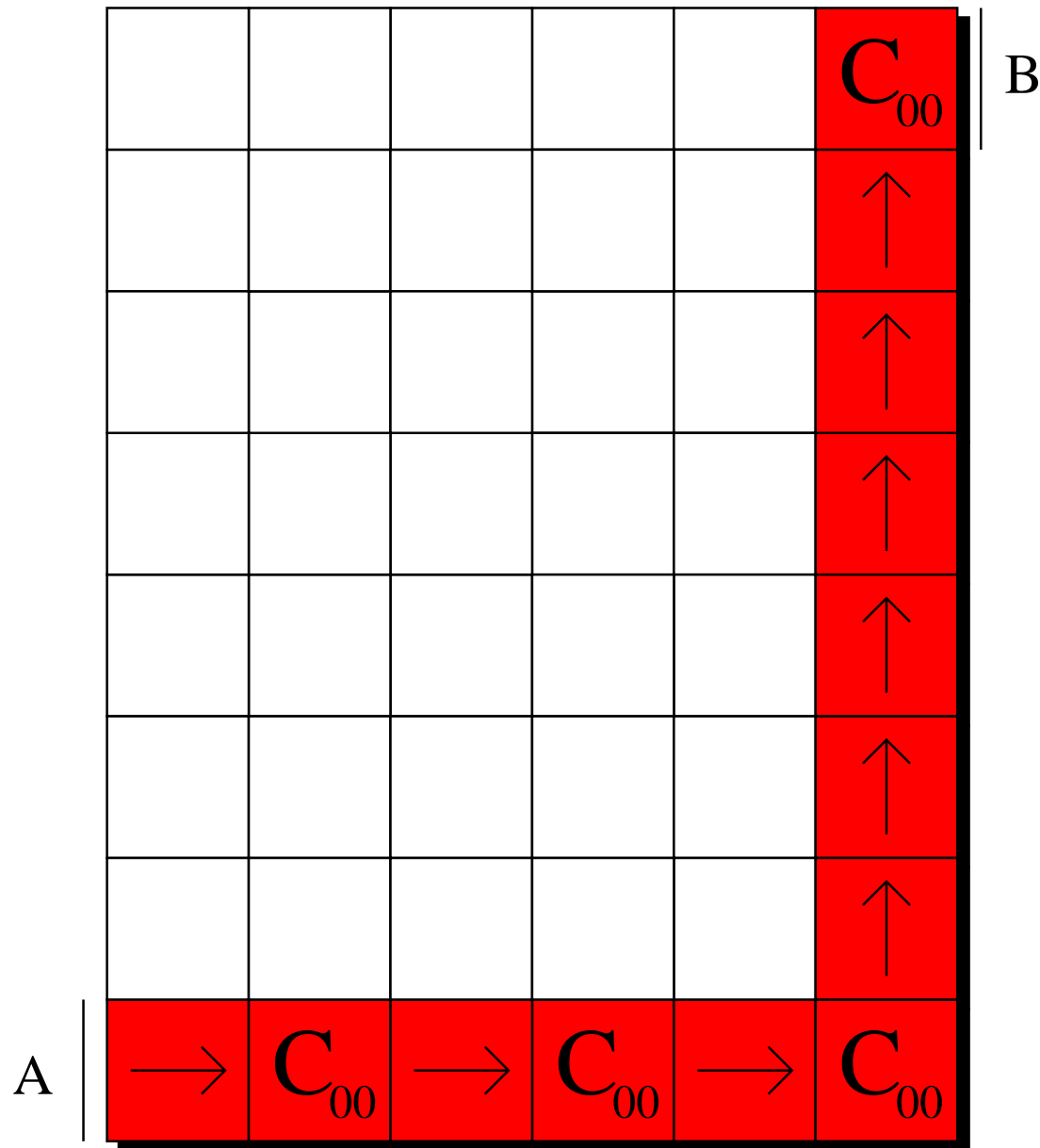


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

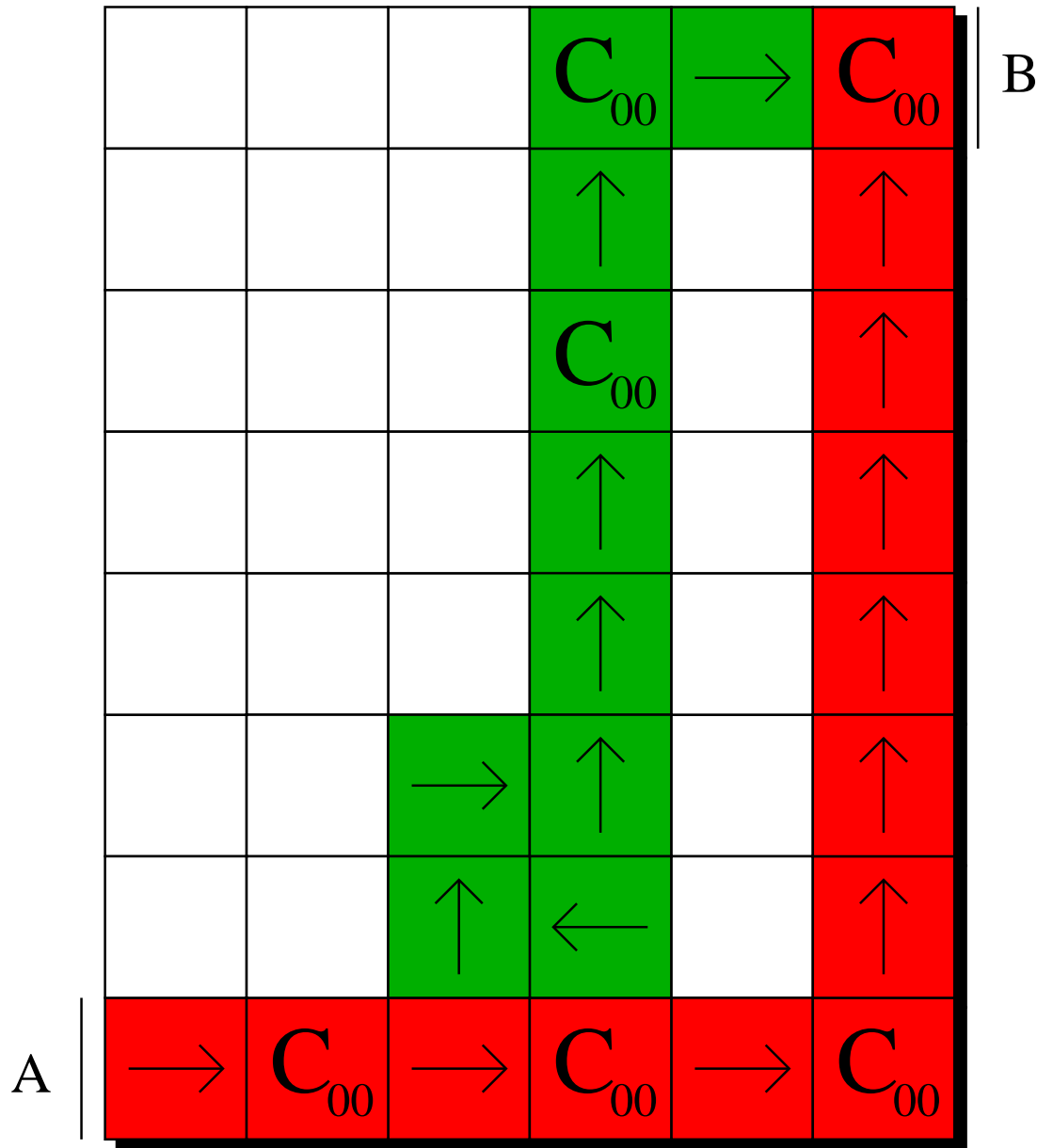


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

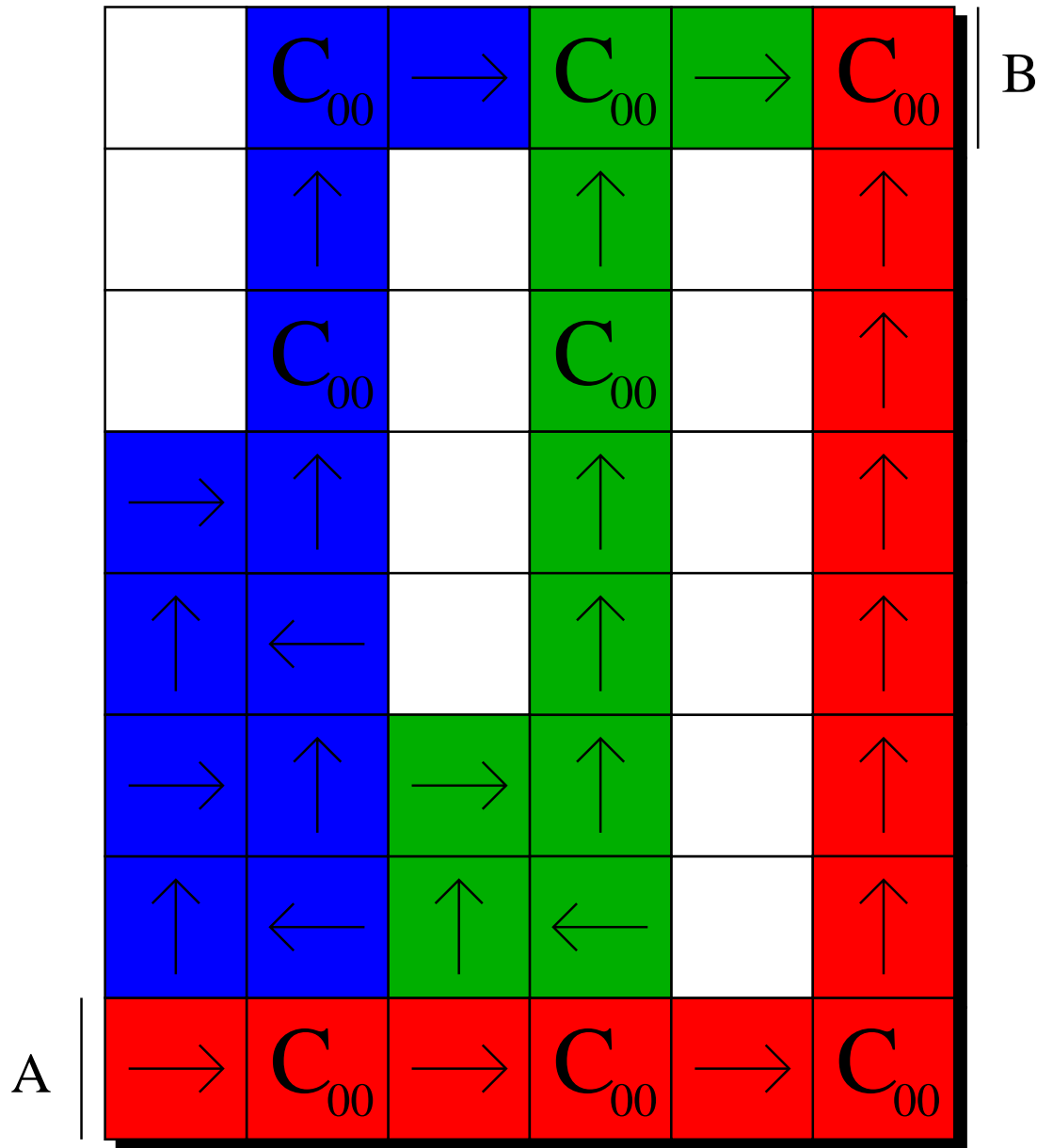


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

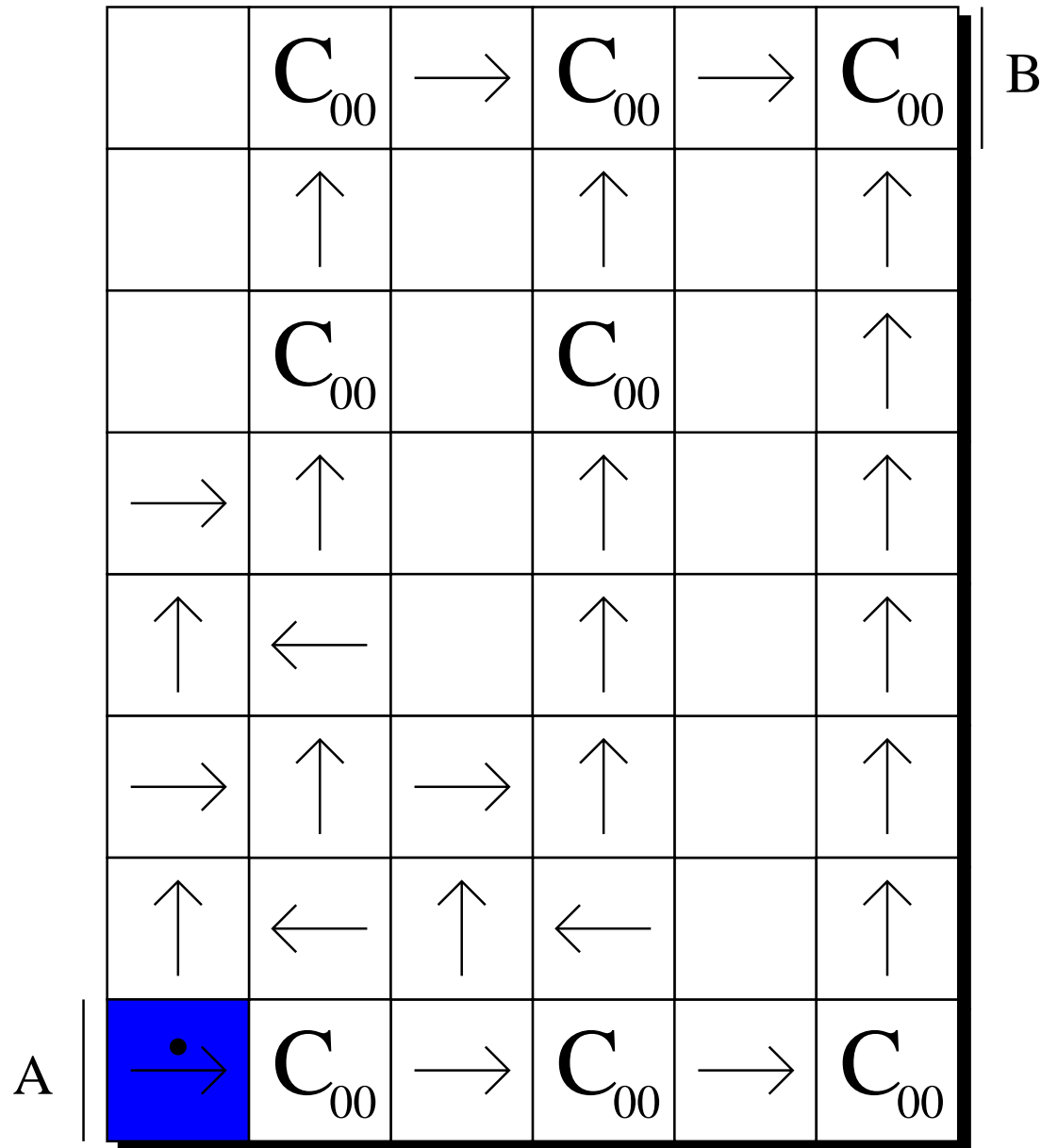


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

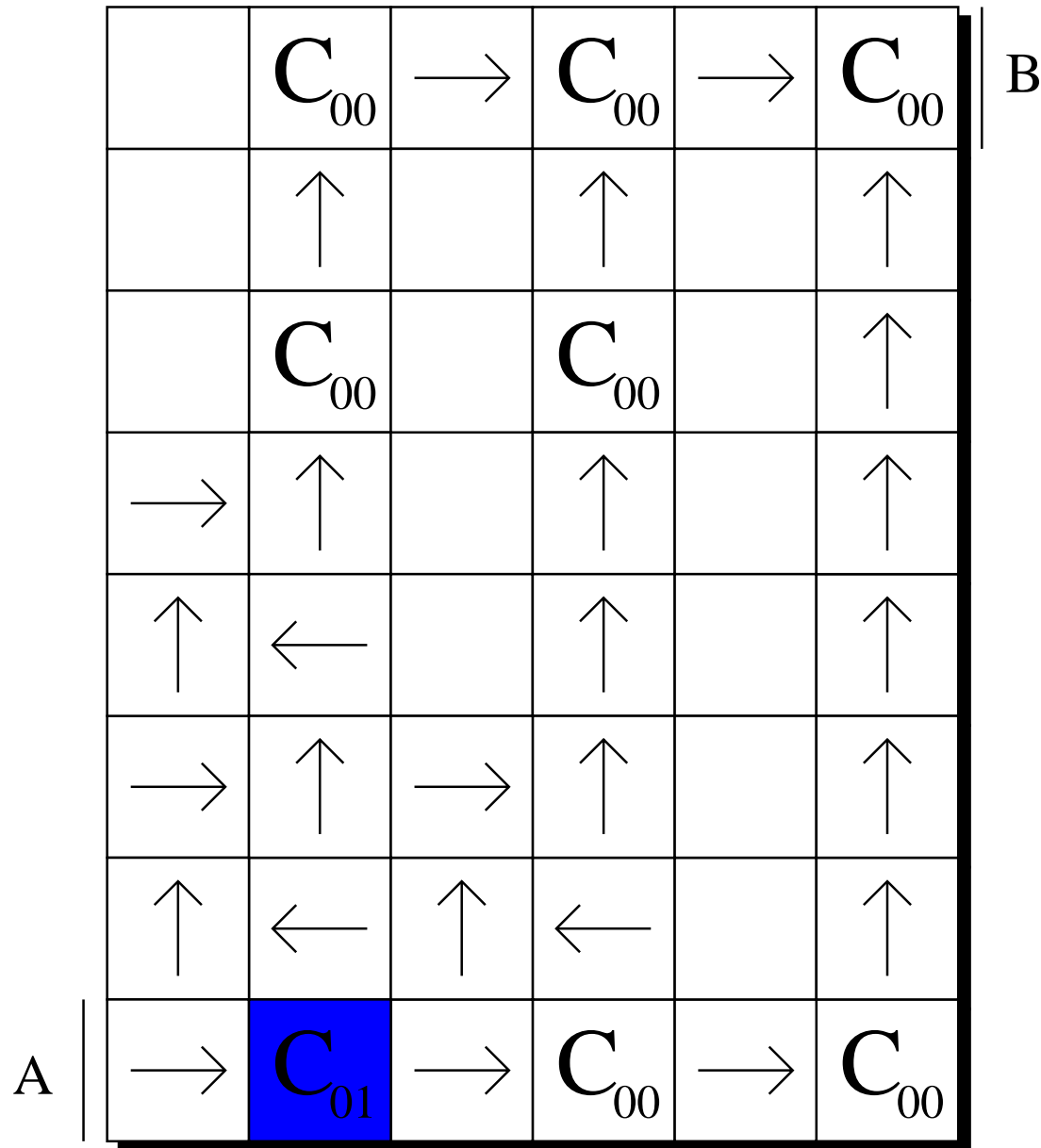


□ Décodeur D(1 0 1 0 0 1)

$\Rightarrow k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6 \text{ cellules}$

$\Rightarrow n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8 \text{ cellules}$

Application : le décodeur

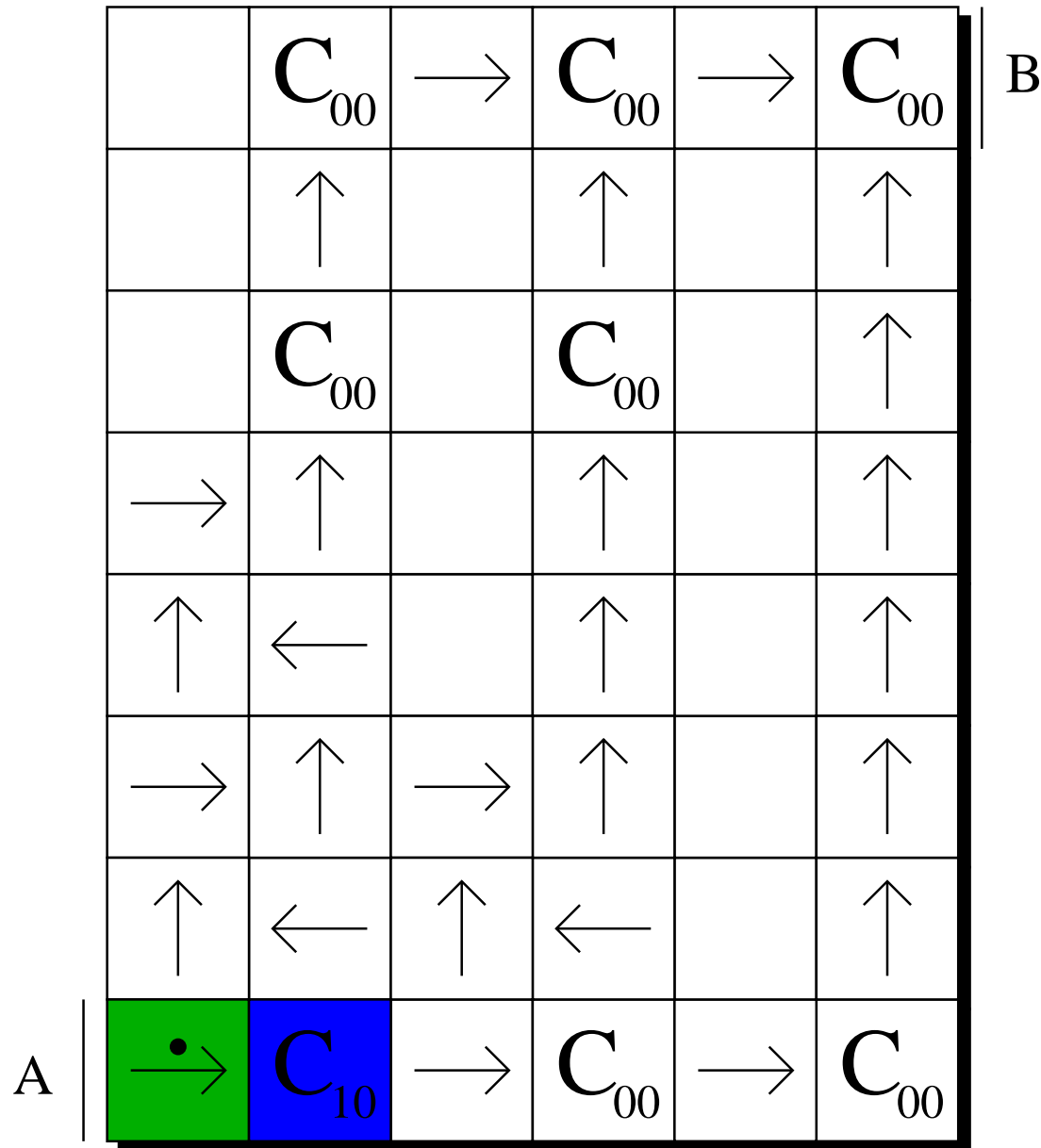


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow$ Hauteur = $n + 2 = 8$ cellules

Application : le décodeur

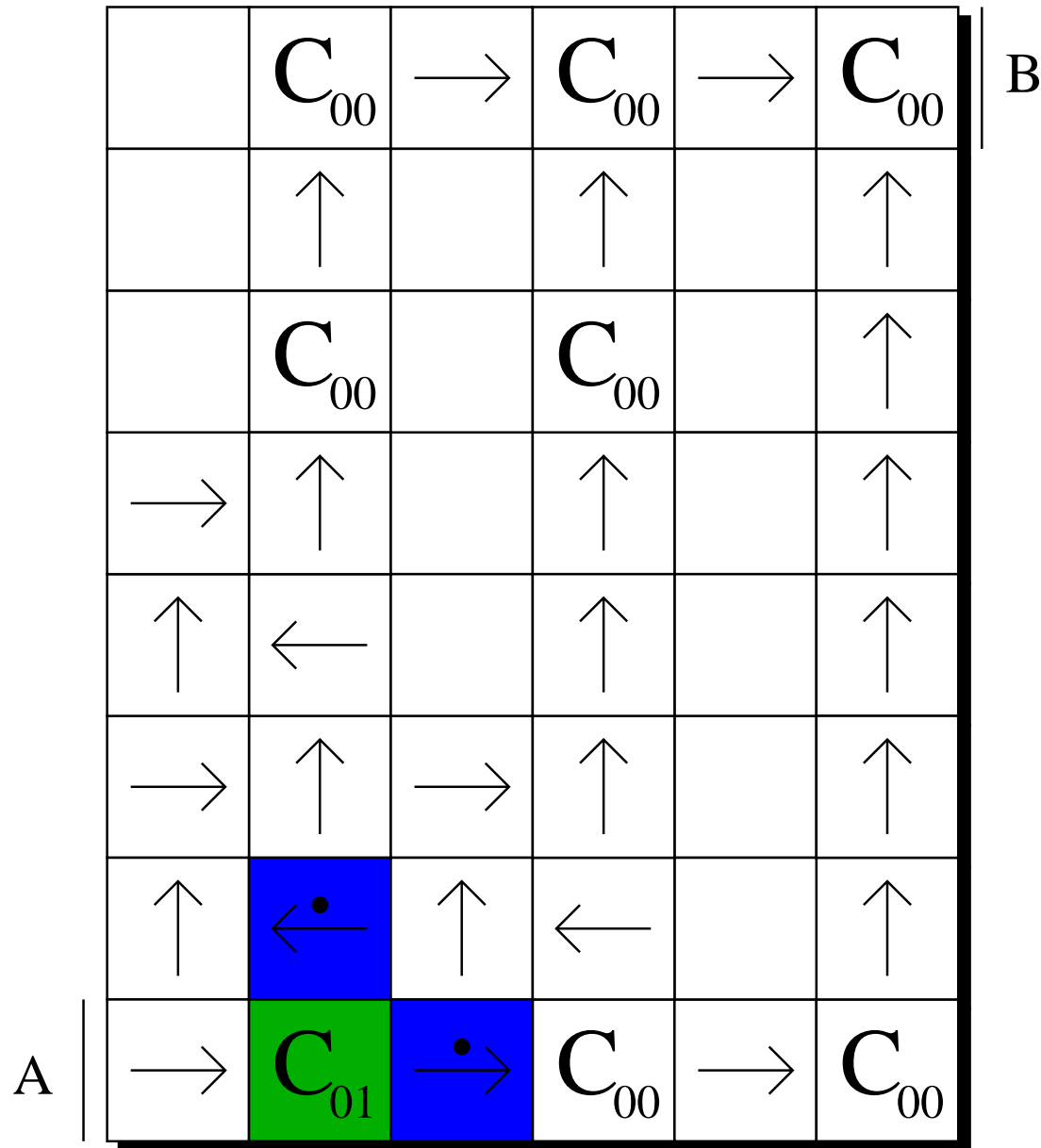


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

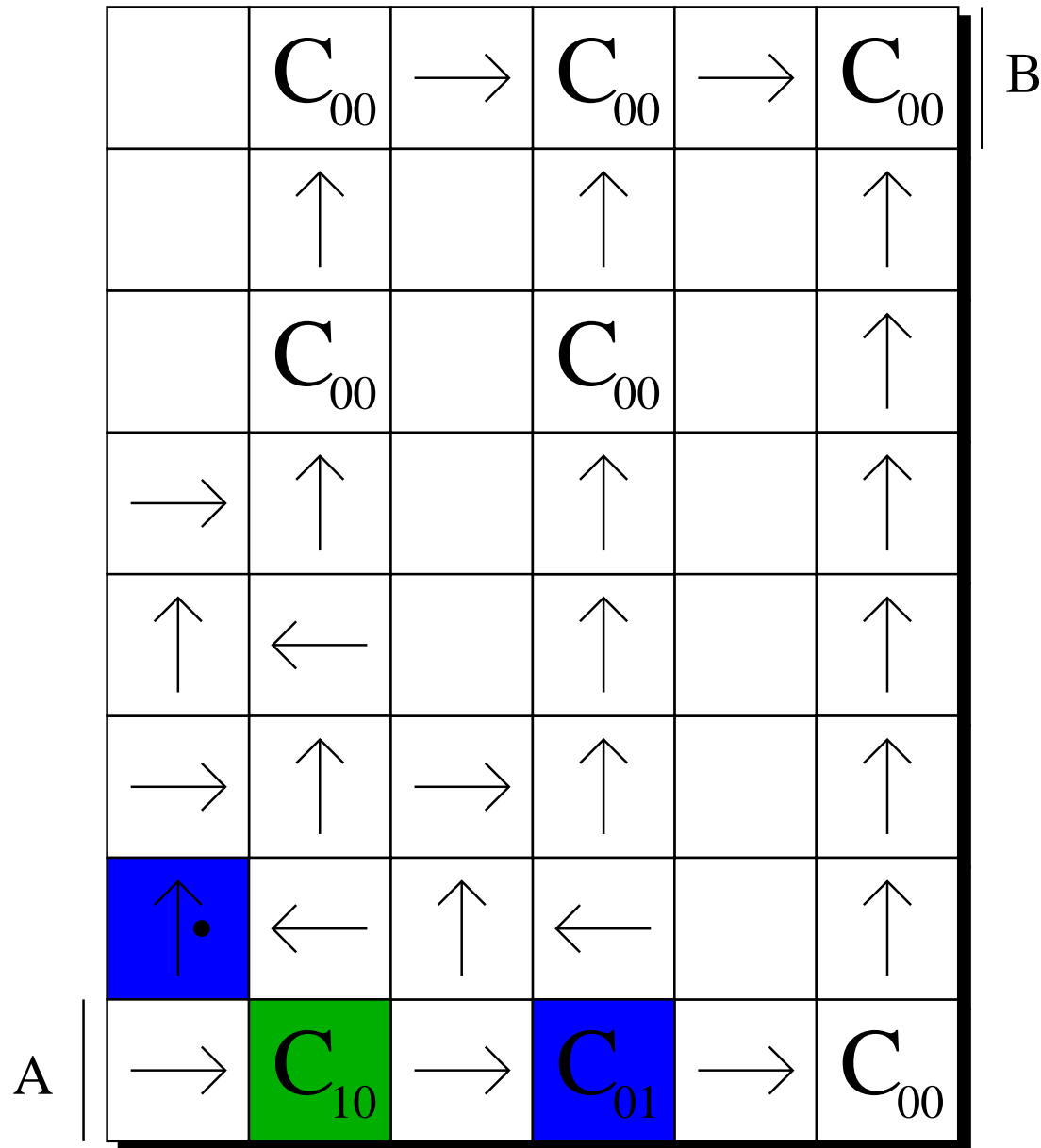


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

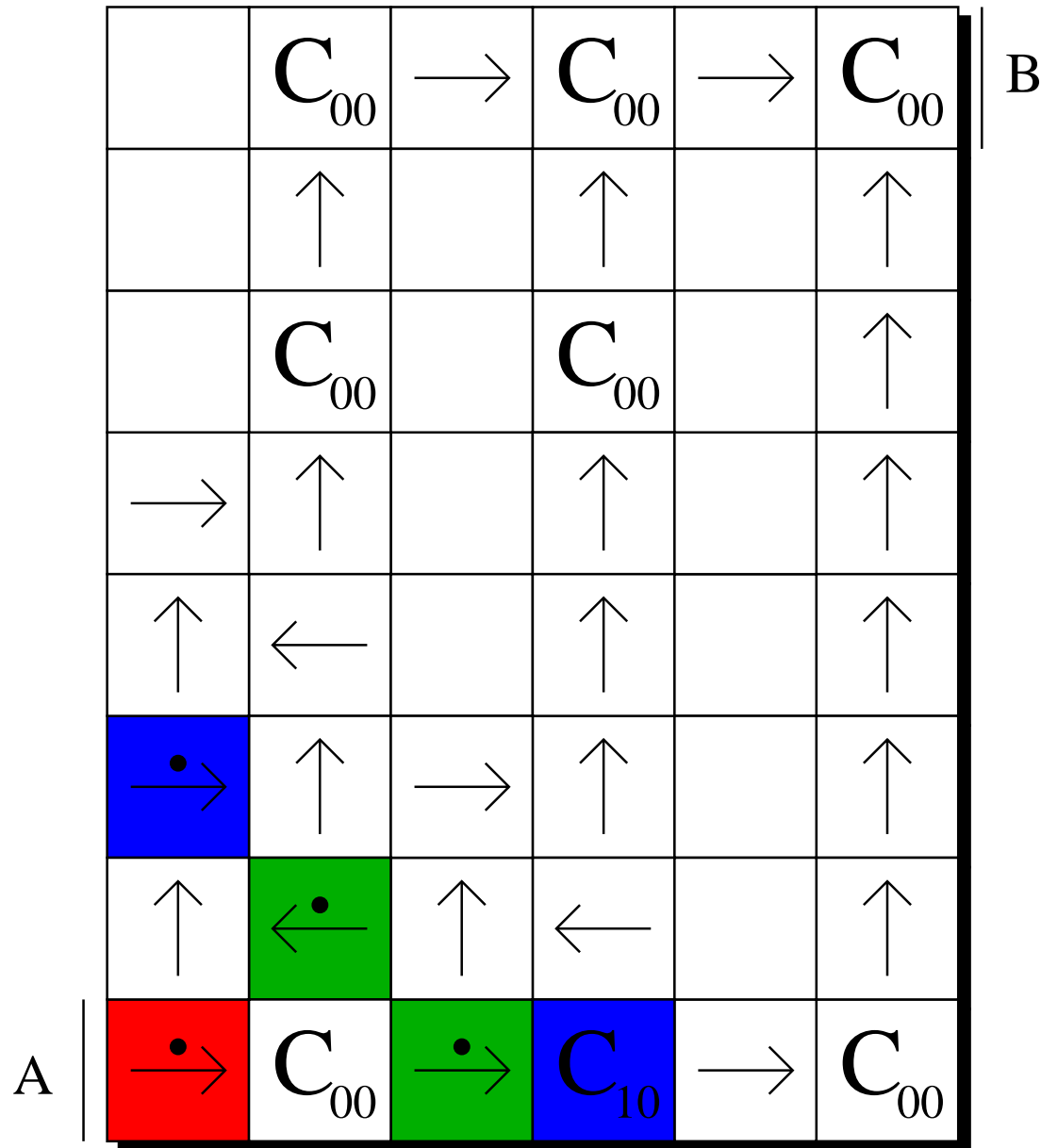


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow$ Hauteur = $n + 2 = 8$ cellules

Application : le décodeur

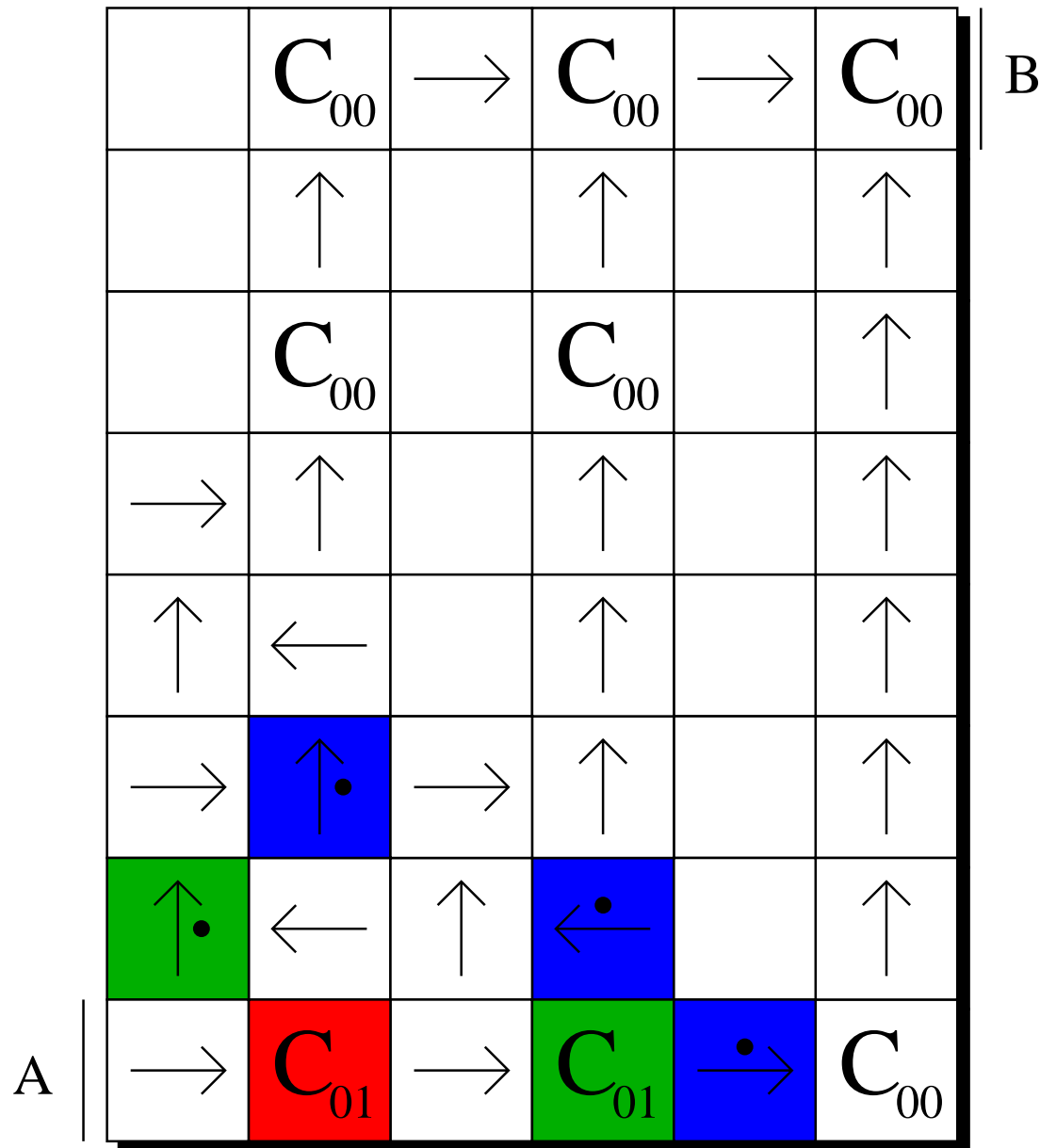


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

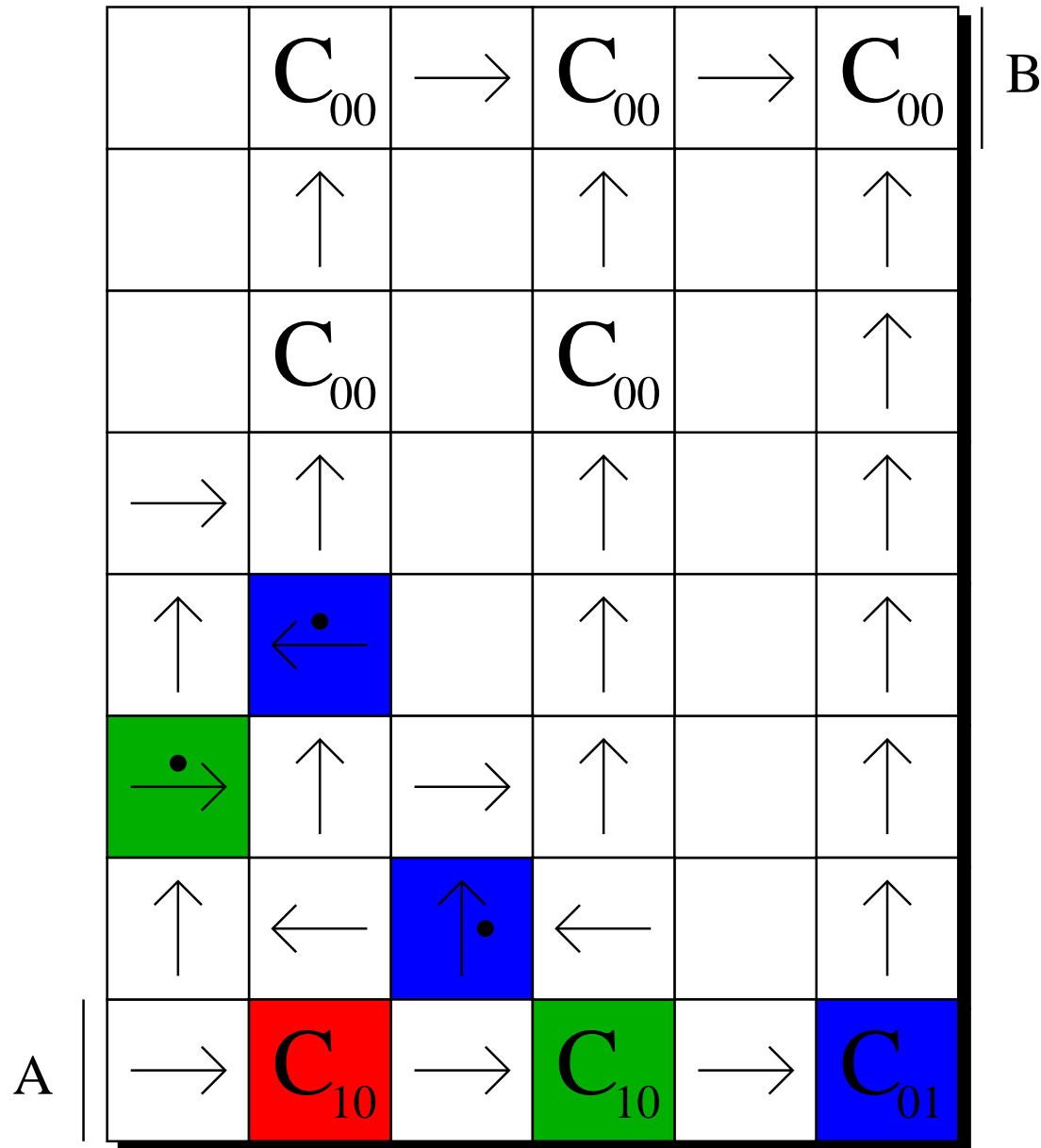


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

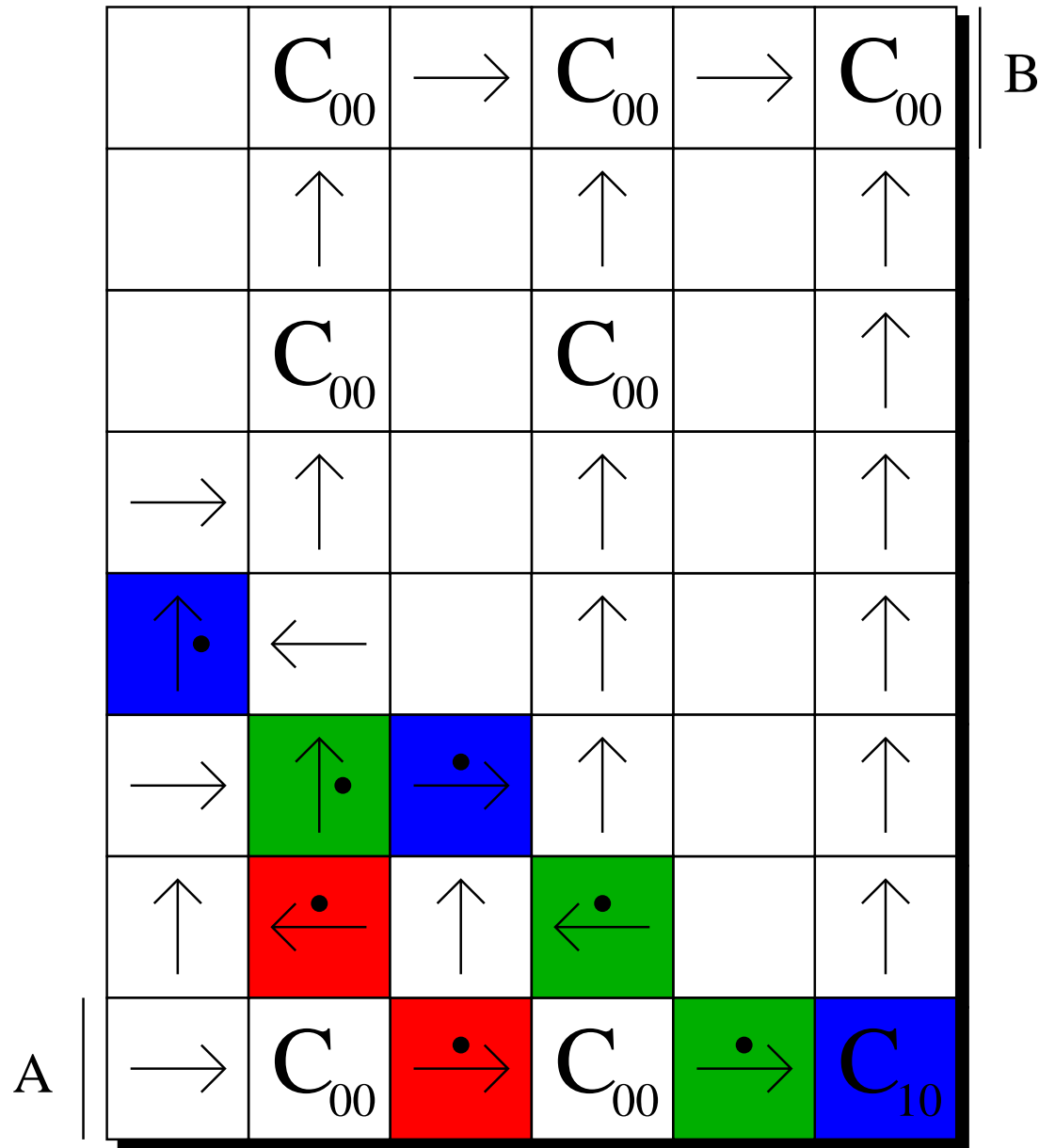


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

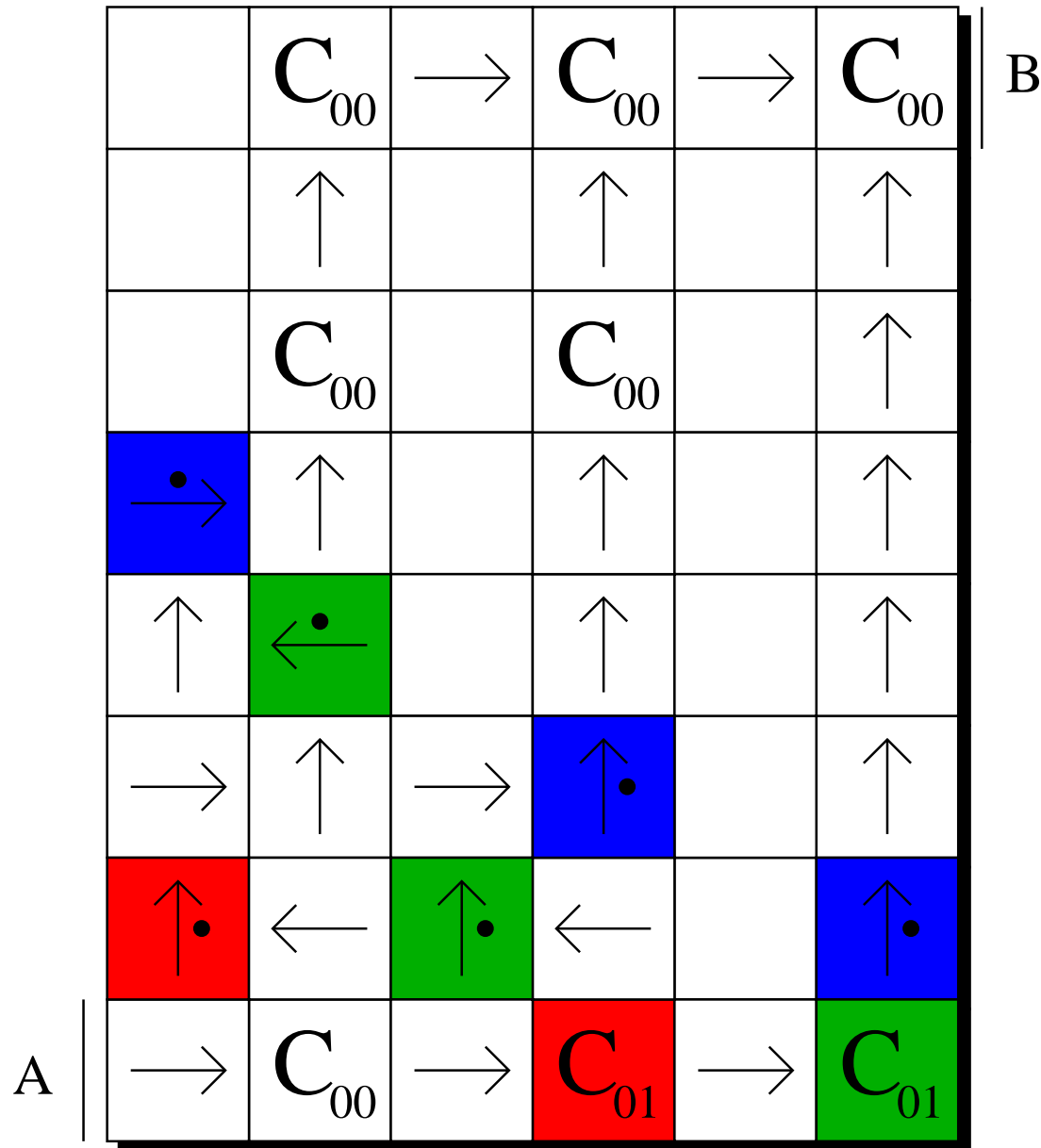


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

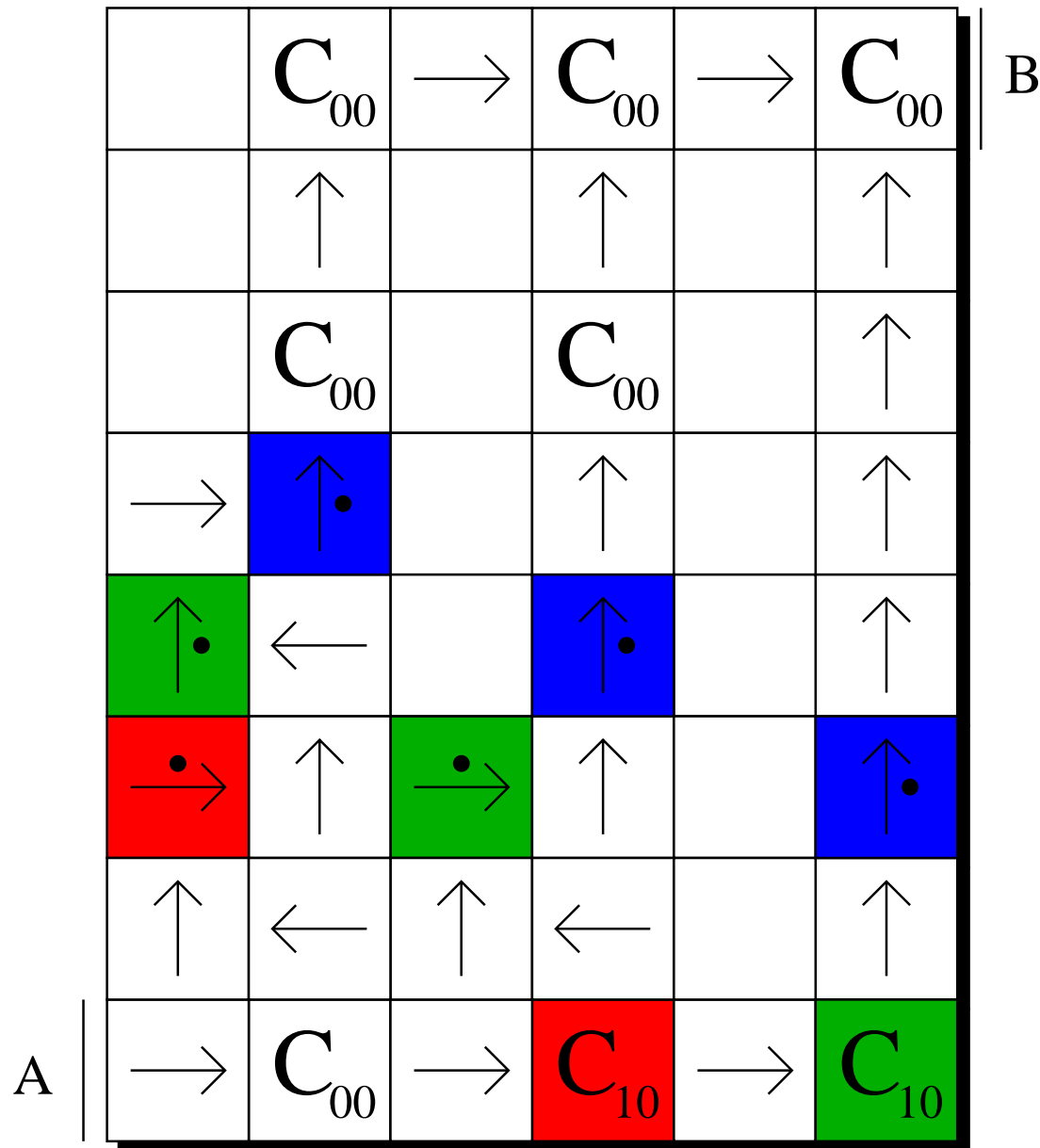


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

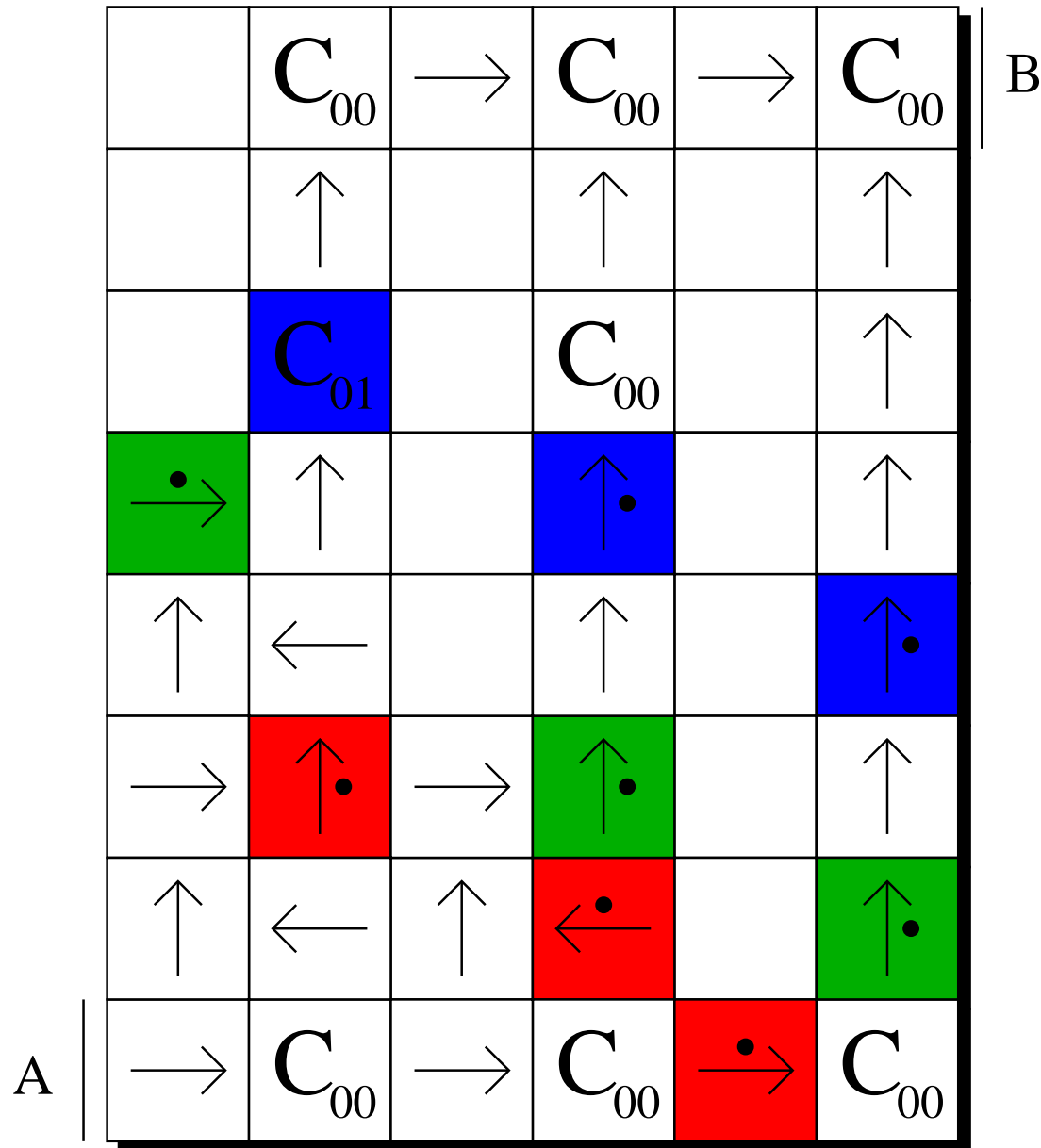


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

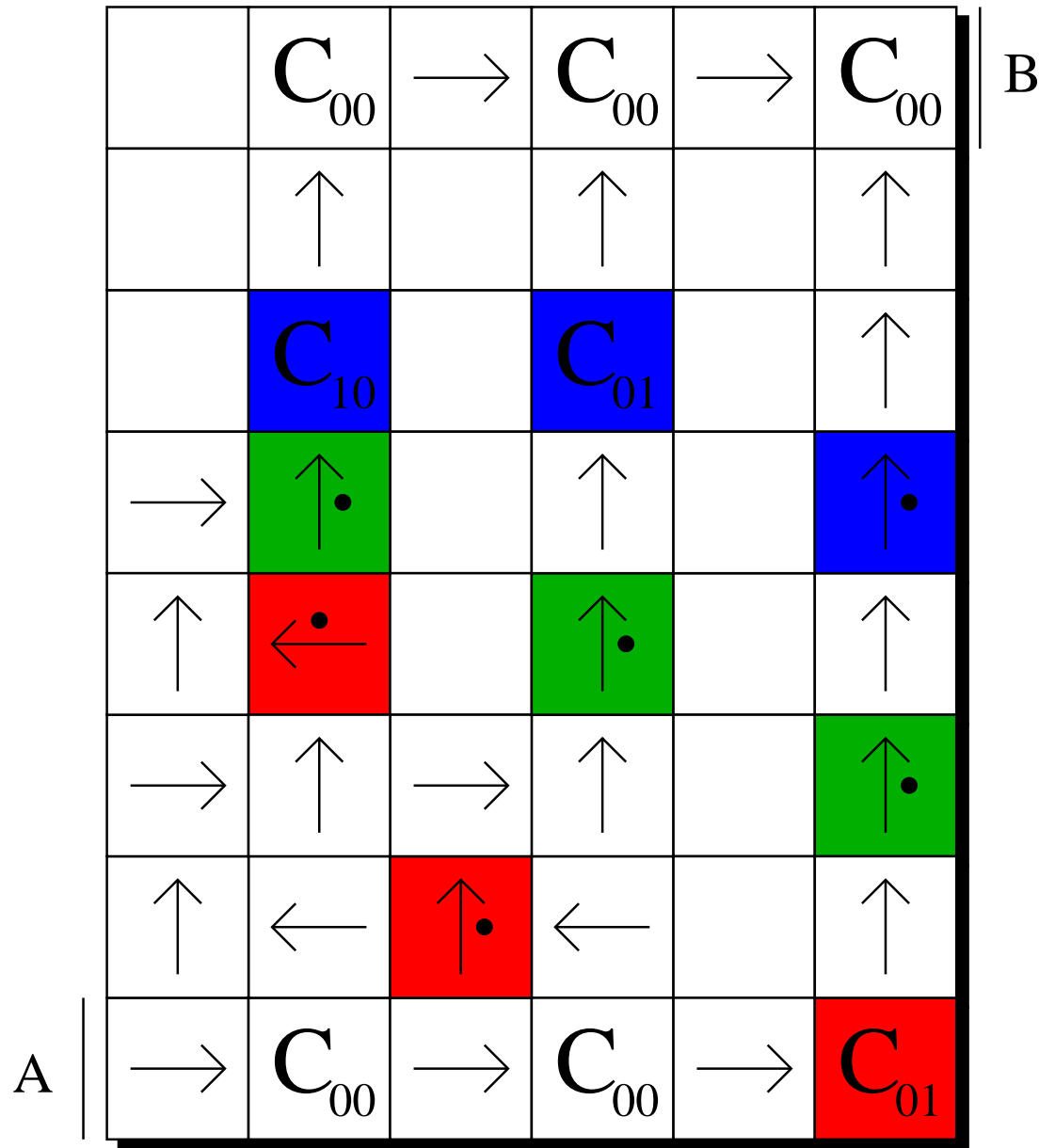


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

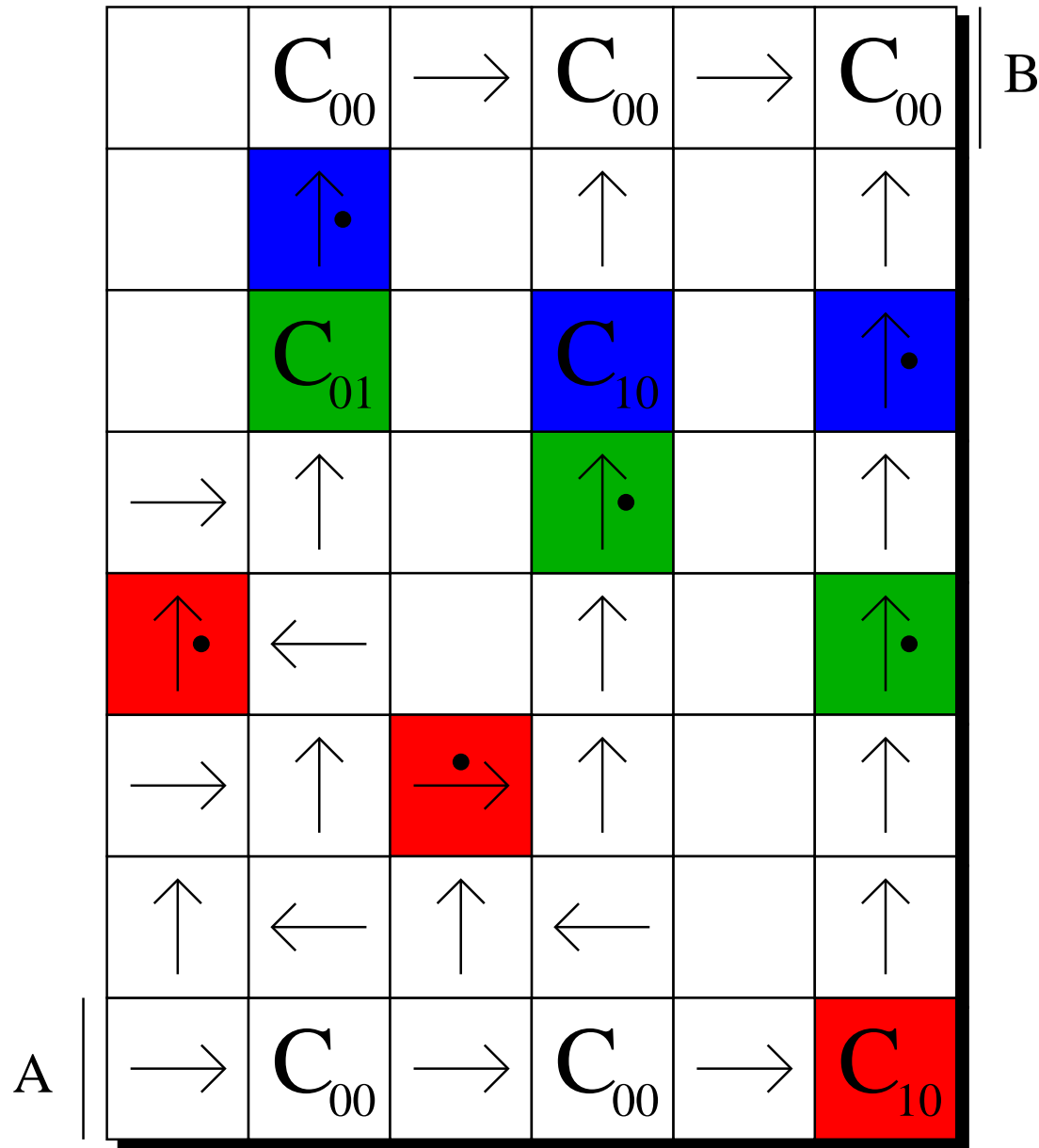


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

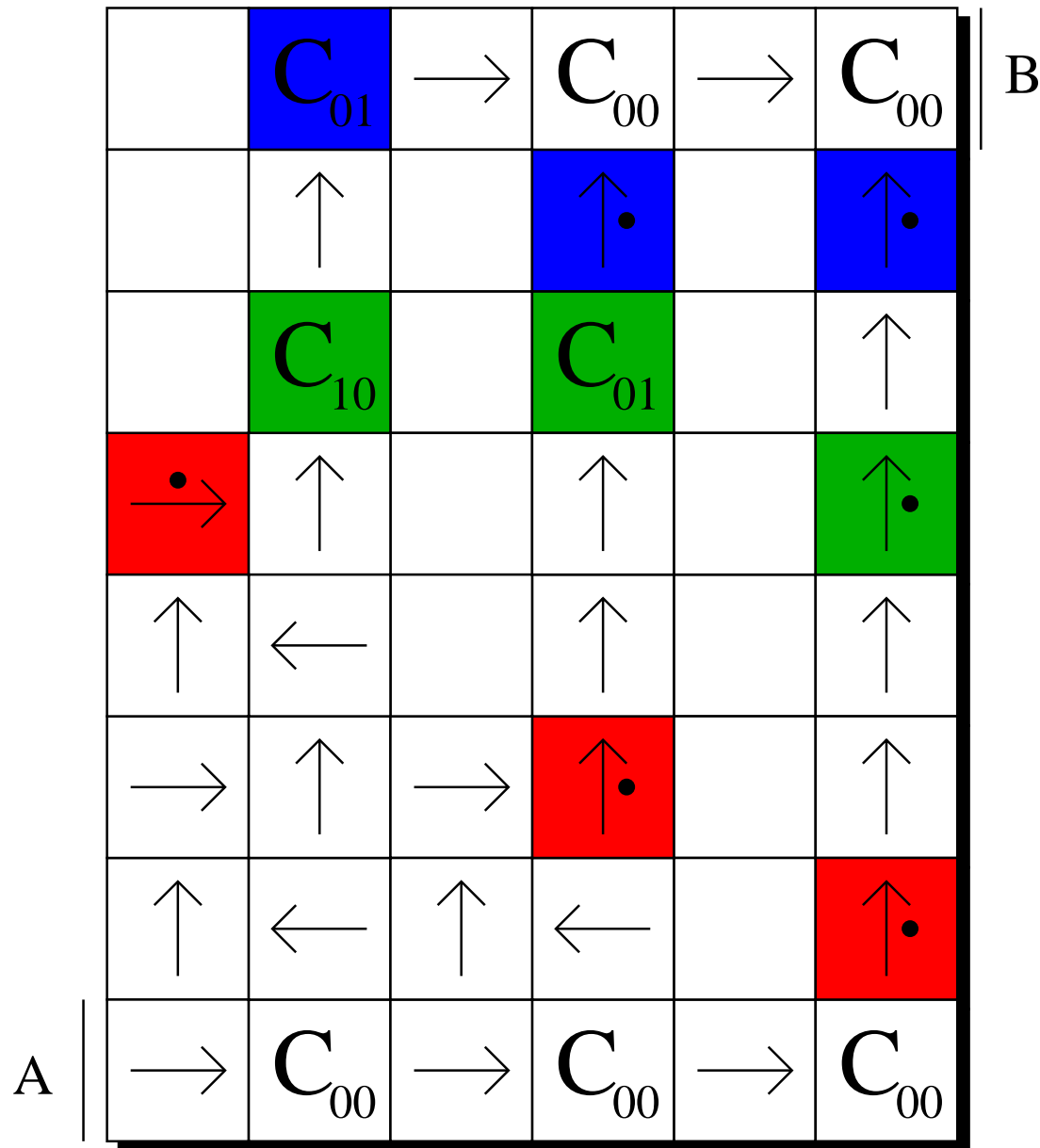


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

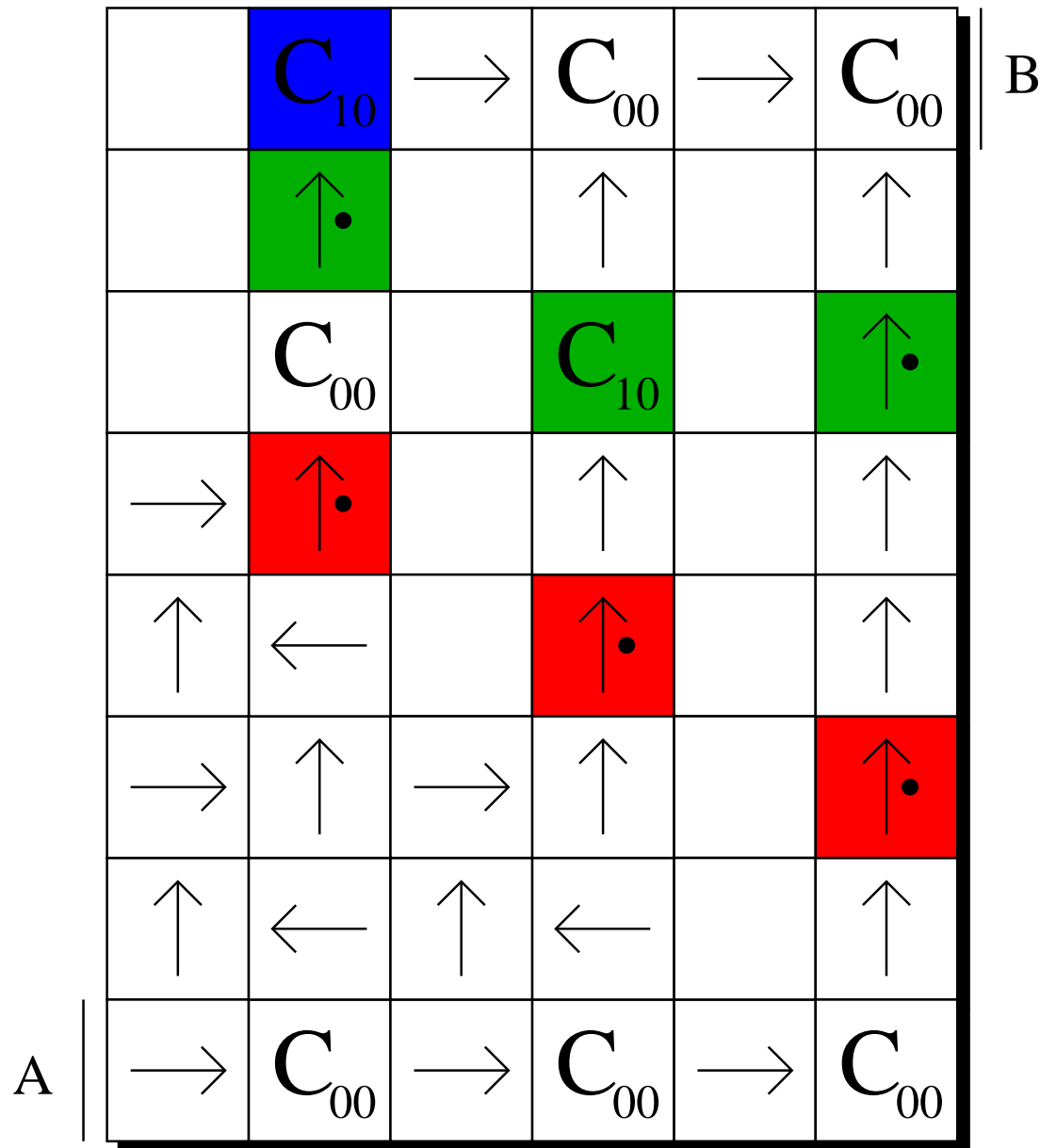


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow$ Hauteur = $n + 2 = 8$ cellules

Application : le décodeur

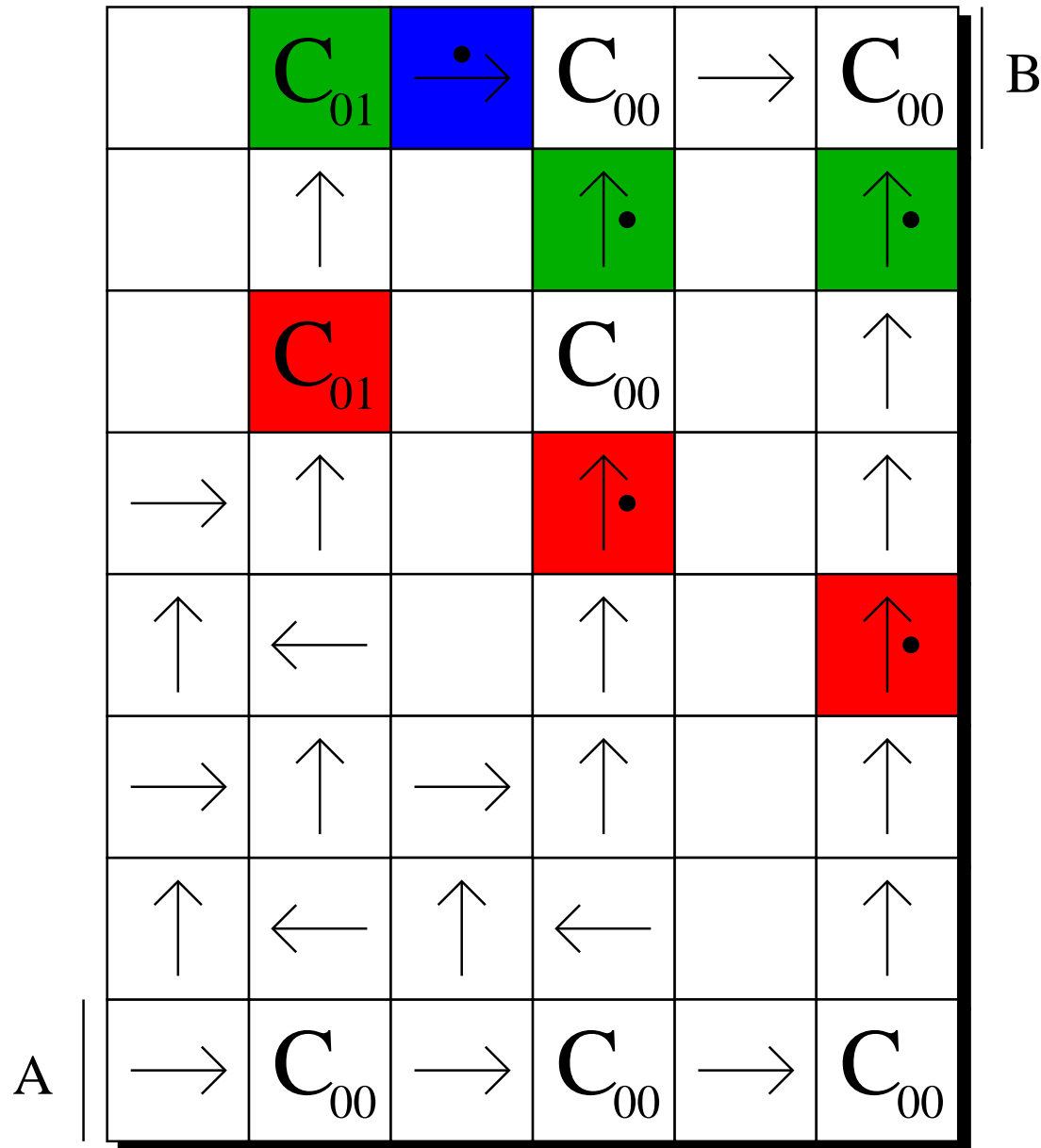


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow$ Hauteur = $n + 2 = 8$ cellules

Application : le décodeur

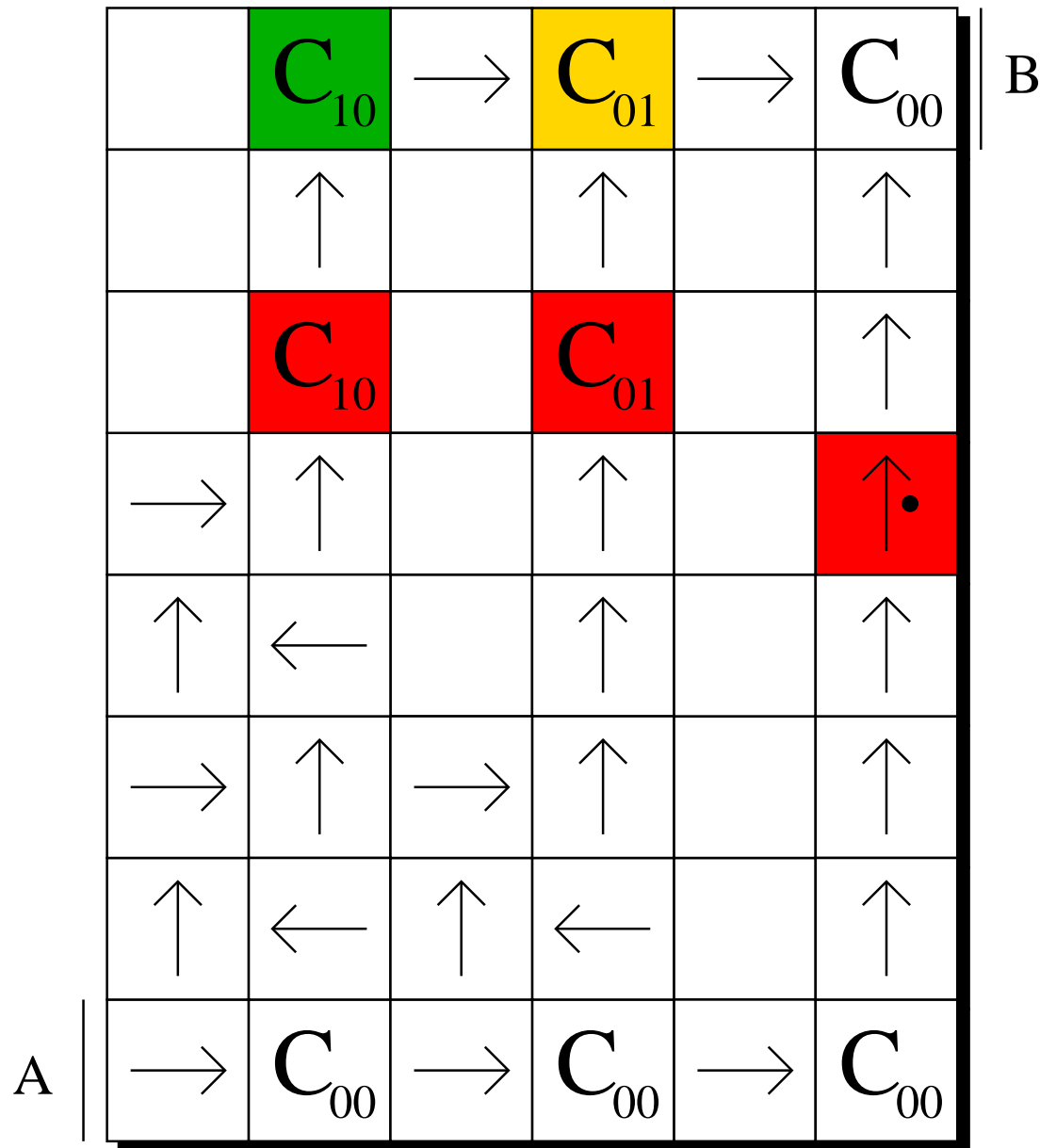


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow$ Hauteur = $n + 2 = 8$ cellules

Application : le décodeur

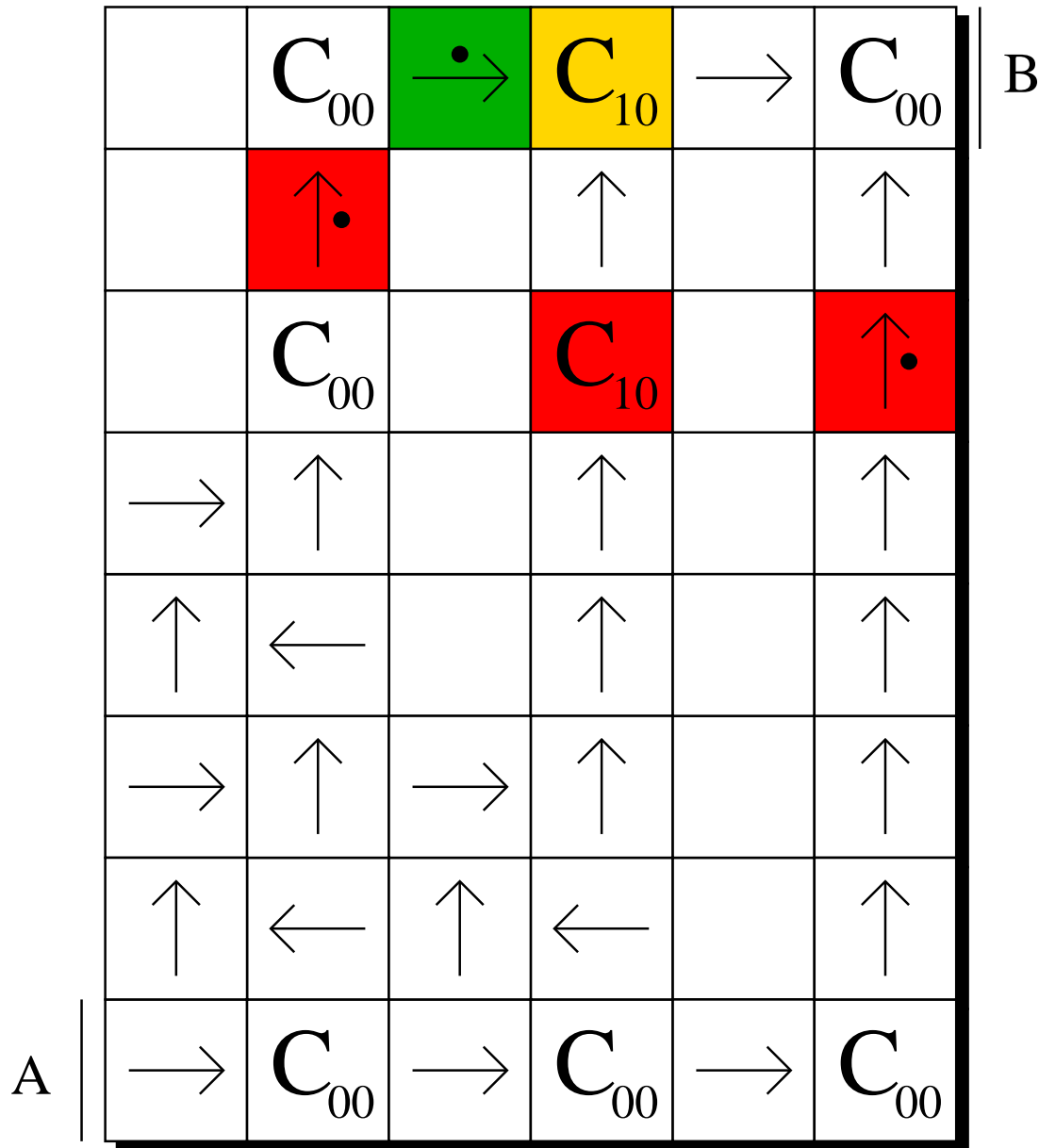


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow$ Hauteur = $n + 2 = 8$ cellules

Application : le décodeur

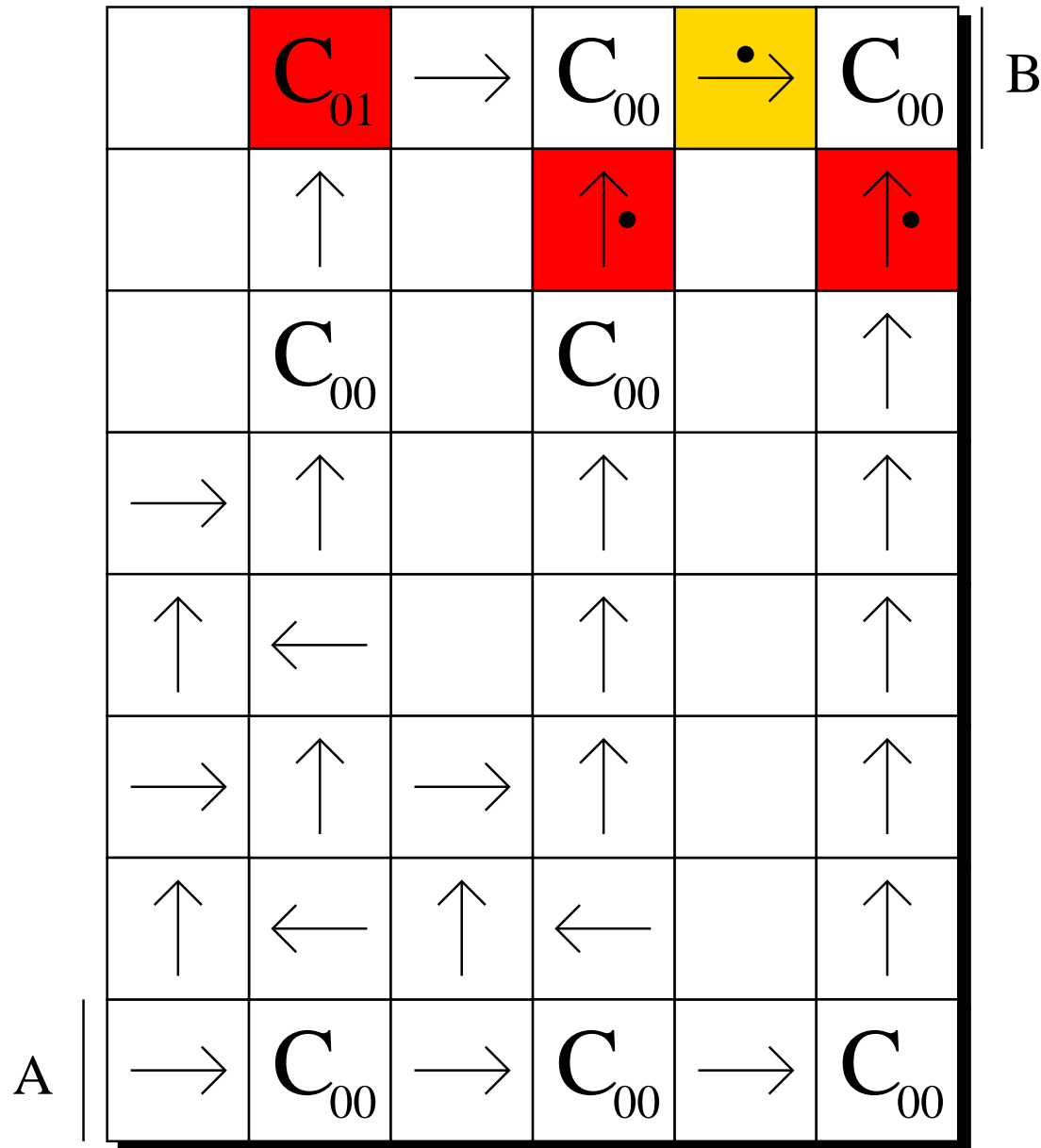


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

$\Rightarrow k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

$\Rightarrow n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

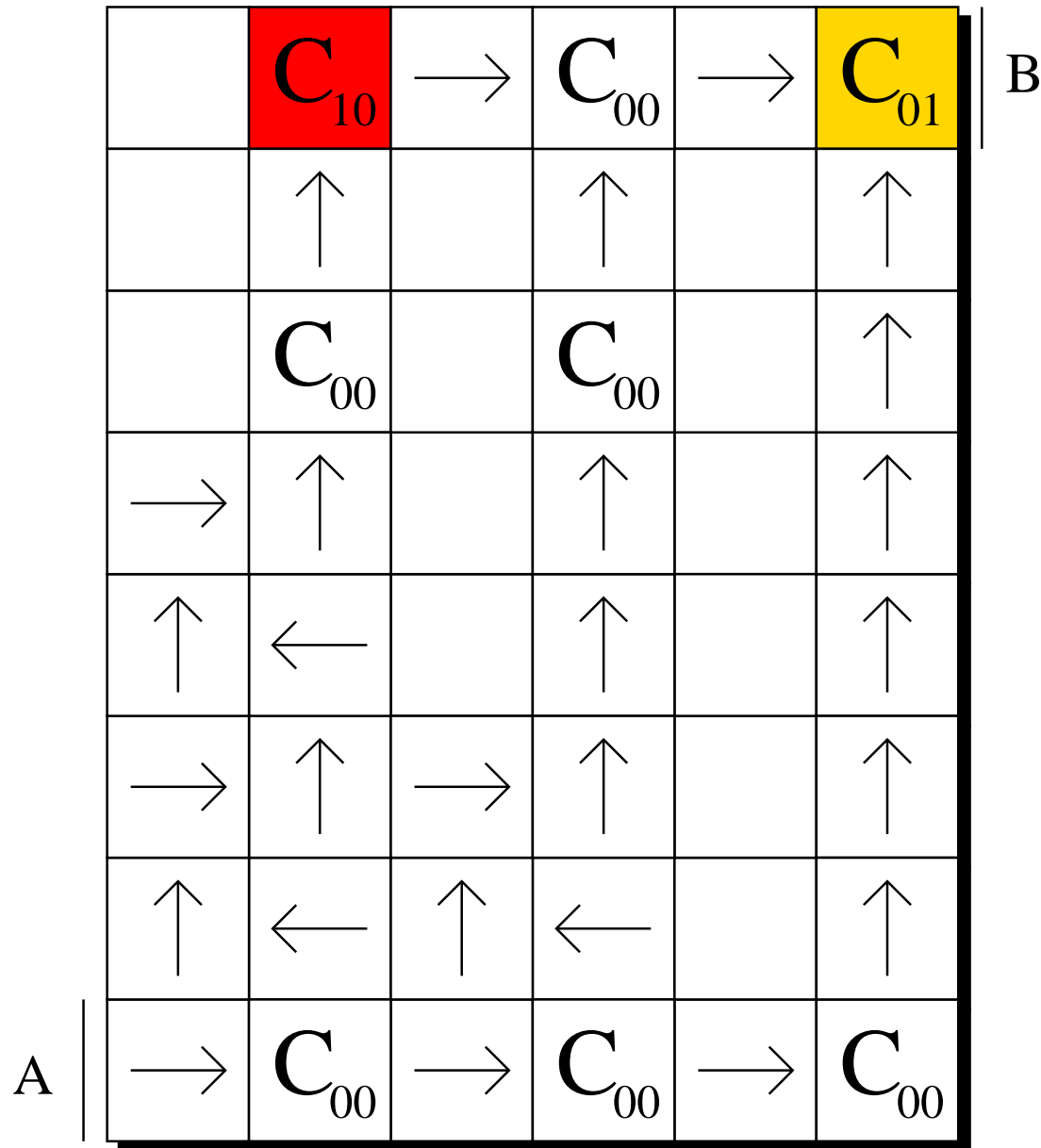


□ Décodeur $D(1\ 0\ 1\ 0\ 0\ 1)$

$\Rightarrow k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

$\Rightarrow n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

Application : le décodeur

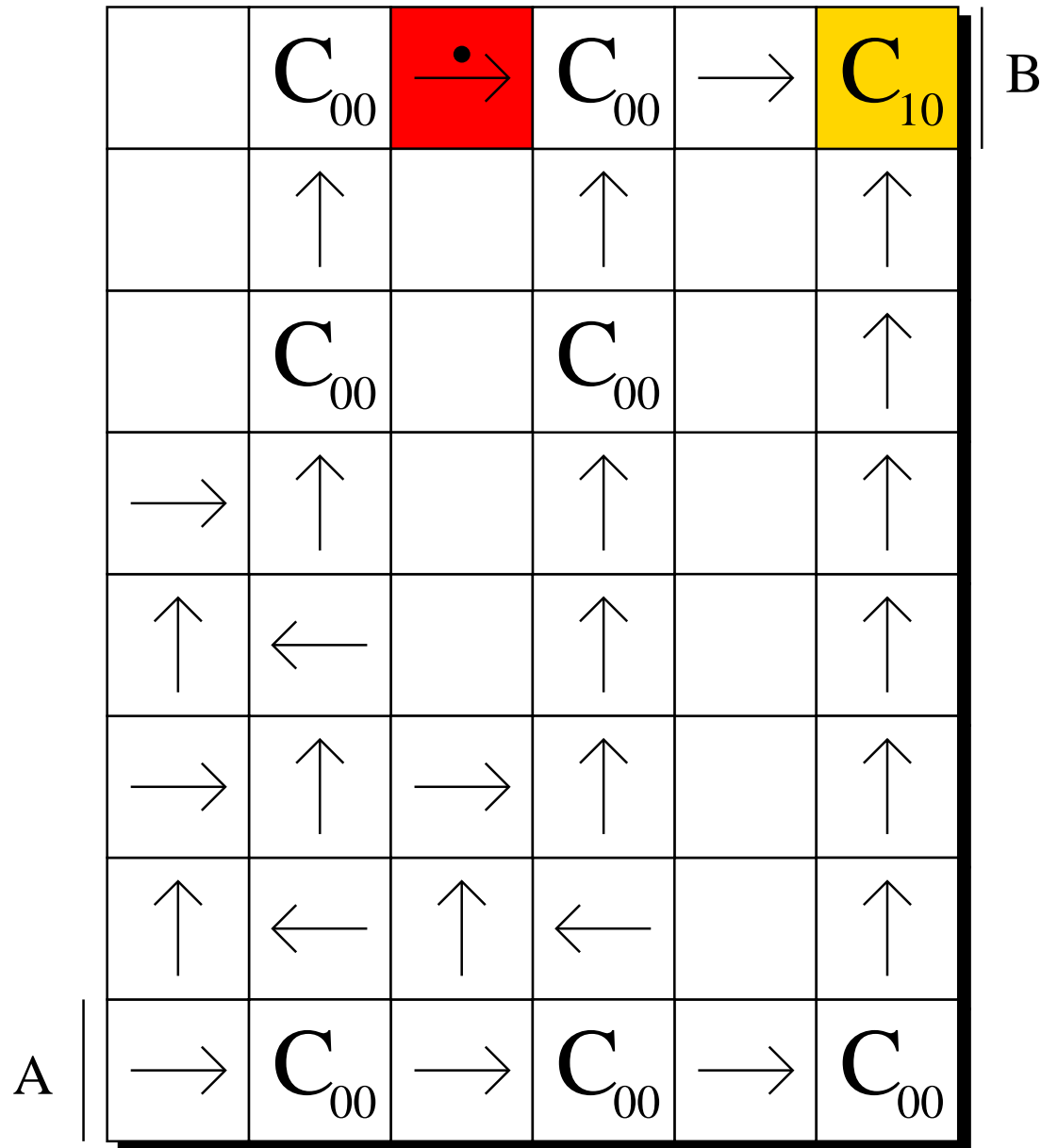


□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow$ Largeur = $2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow$ Hauteur = $n + 2 = 8$ cellules

Application : le décodeur



□ Décodeur D(1 0 1 0 0 1)

⇒ $k = 3 \Rightarrow \text{Largeur} = 2 \cdot k = 6$ cellules

⇒ $n = 6 \Rightarrow \text{Hauteur} = n + 2 = 8$ cellules

□ Remarque

D(101001) décode toute séquence $1 \phi 1 \phi \phi 1$

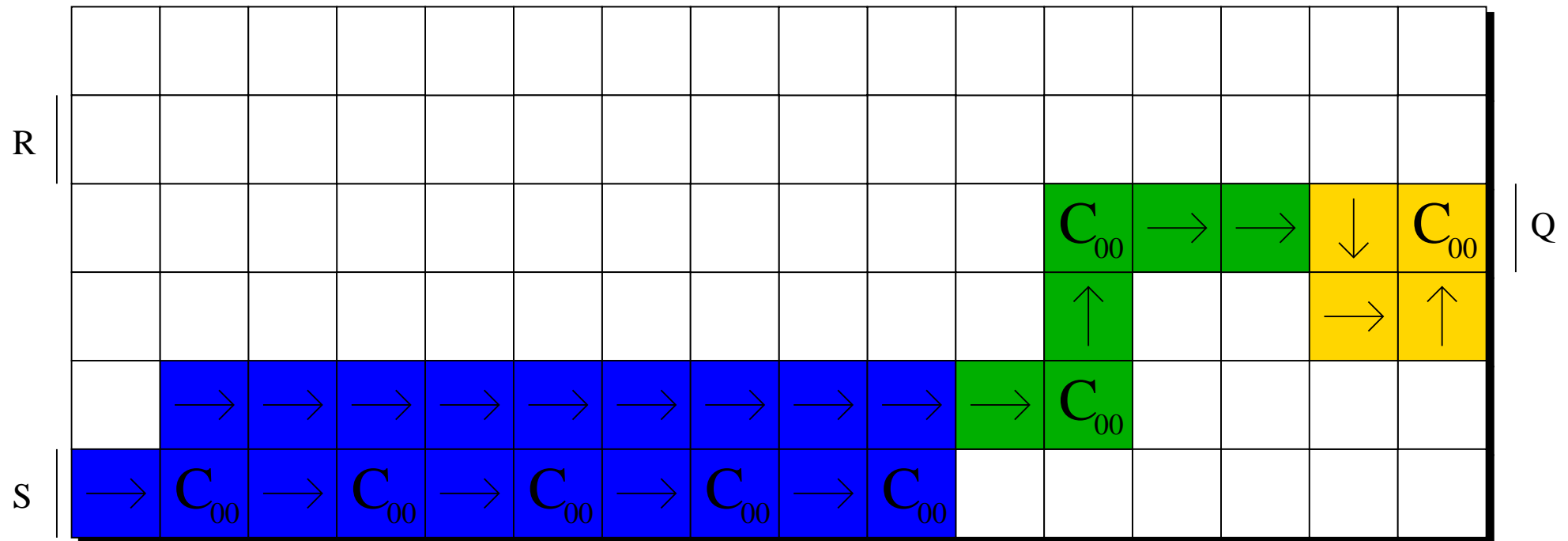
□ Exemples

⇒ 1 0 1 0 1 1

⇒ 1 0 1 1 1 1

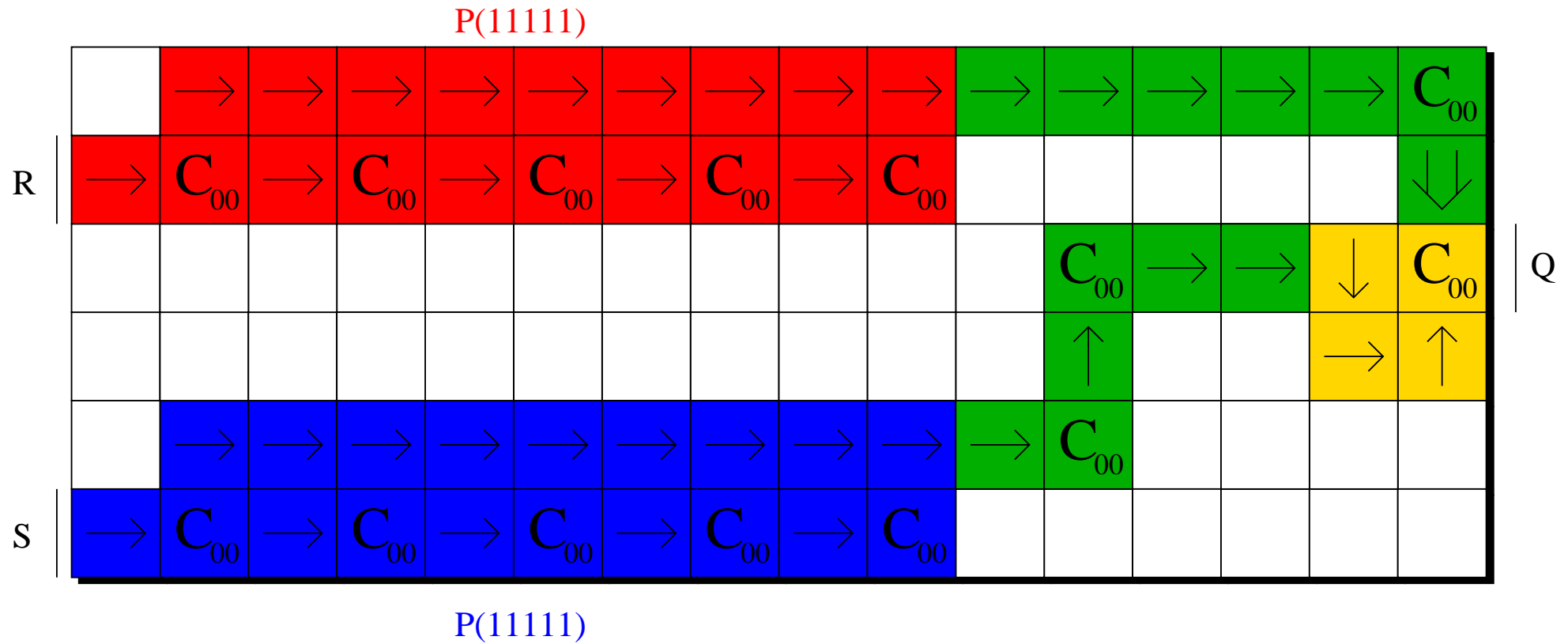
⇒ ...

Application : la bascule SR

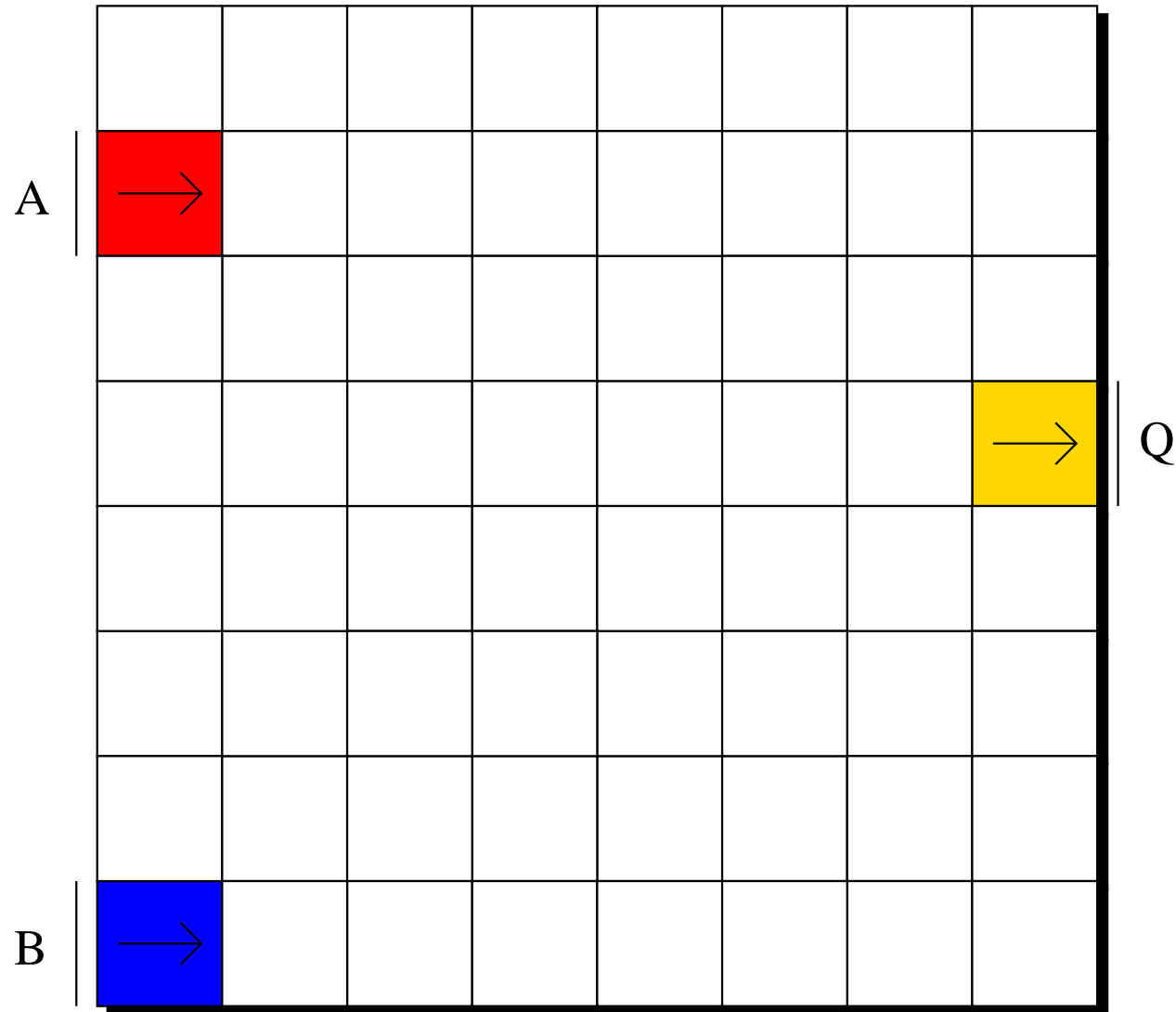


P(1111)

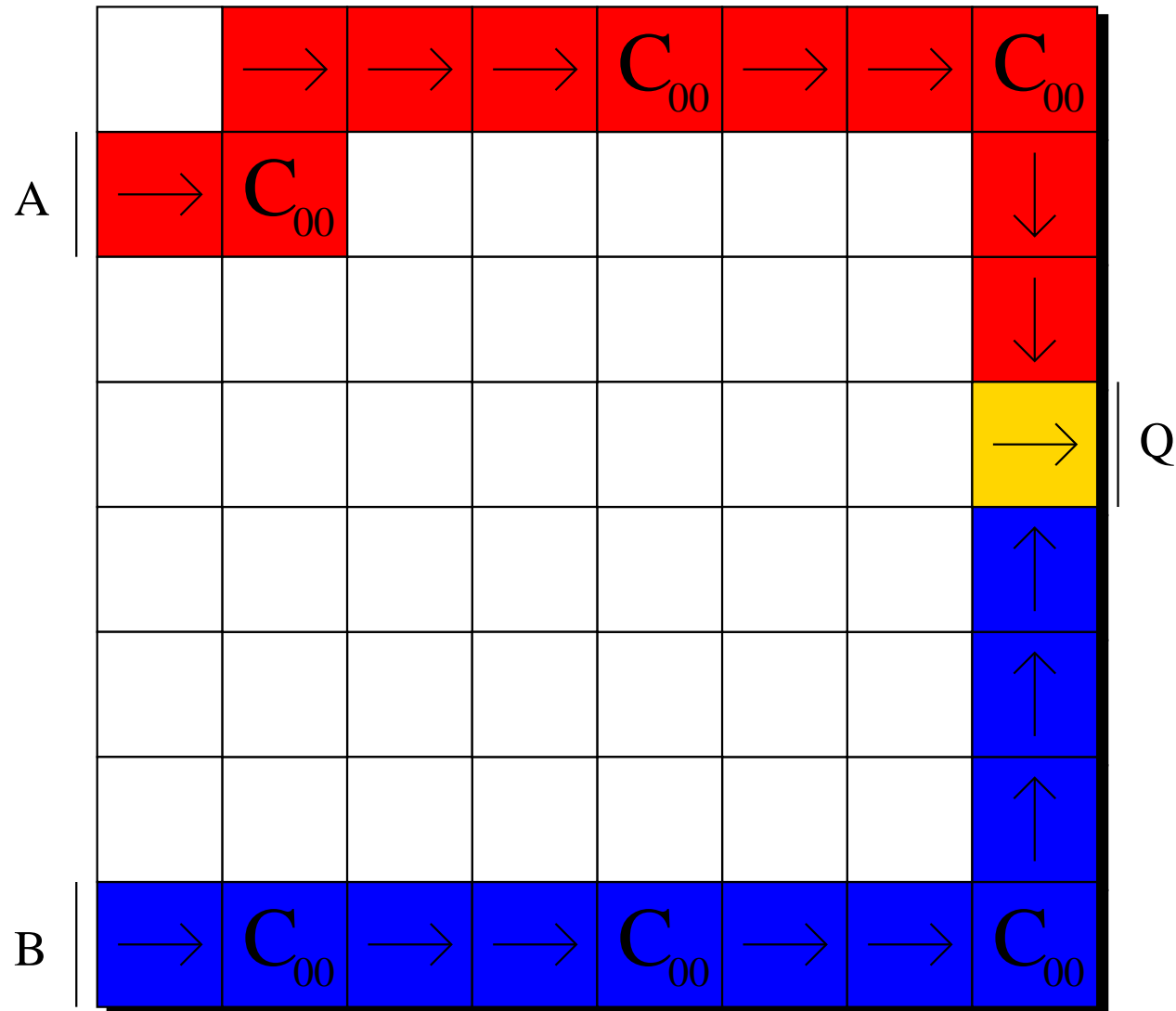
Application : la bascule SR



Application : la fonction XOR



Application : la fonction XOR



Application : la fonction XOR

